



# **NetModule AG Automotive Gateway NG800**

**User Manual for Software Version 4.9.0.102** 



Manual Version 2.2038

NetModule AG, Switzerland

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## **NetModule AG Automotive Gateway NG800**

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#### Contact

https://support.netmodule.com

NetModule AG Tel +41 31 985 25 10

Maulbeerstrasse 10 Fax +41 31 985 25 11

CH-3011 Bern info@netmodule.com

Switzerland https://www.netmodule.com





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#### 1. Welcome to NetModule

Thank you for purchasing a NetModule AG product. This document should give you an introduction to the device and its features. The following chapters describe any aspects of commissioning the device, installation procedure and provide helpful information towards configuration and maintenance.

Please find further information such as sample SDK scripts or configuration samples in our wiki on <a href="https://wiki.netmodule.com">https://wiki.netmodule.com</a>.





# 2. Conformity

This chapter provides general information for putting the gateway into operation.

## 2.1. Safety Instructions

Please carefully observe all safety instructions in the manual that are marked with the symbol





**Compliance information:** The NetModule gateways must be used in compliance with any and all applicable national and international laws and with any special restrictions regulating the utilization of the communication module in prescribed applications and environments.



### Information about the accessories / changes to the device:

- Please only use original accessories to prevent injuries and health risks.
- Changes made to the device or the use of non-authorized accessories will render the warranty null and void and potentially invalidate the operating license.







#### Information about the device interfaces:

- All systems that are connected to the NetModule router interfaces must meet the requirements for SELV (Safety Extra Low Voltage) systems.
- Interconnections must not leave the building nor penetrate the body shell of a vehicle.
- Connections for antennas may only exit the building or the vehicle hull if transient overvoltages (according to IEC 62368-1) are limited by external protection circuits down to 1 500 V<sub>peak</sub>. All other connections must remain within the building or the vehicle hull.
- Installed antennas must always be at least 40 cm away from people.
- Devices with a WLAN interface may be operated only with applicable Regulatory Domain configured. Special attention must be paid to country, number of antennas and the antenna gain (see also chapter 6.3.4). The maximum allowed gain is 3dBi in the relevant frequency range. WLAN antennas with a higher amplification may be used with the NetModule router "Enhanced-RF-Configuration" software license and the antenna gain and cable attenuation that have been correctly configured by certified specialized personnel. A misconfiguration will lead to loss of the approval.
- The maximum gain of an antenna (incl. the attenuation of the connection cables) must not exceed the following values in the corresponding frequency range:
  - Mobile radio (600MHz .. 1GHz) < 3.2dBi
  - Mobile radio (1.7GHz .. 2GHz) < 6.0dBi
  - Mobile radio (2.5GHz .. 4.2GHz) < 6.0dBi</li>
  - WiFi (2.4GHz .. 2.5GHz) < 3.2dBi
  - WiFi (5.1GHz .. 5.9GHz) < 4.5dBi
- Note that GNSS signals can be obfuscated or blocked by malicious third-party devices.
- Only CE-compliant power supplies with a current-limited SELV output voltage range may be used with the NetModule routers.







#### **General safety instructions:**

- Observe the usage limitations of radio units at filling stations, in chemical plants, in systems with explosives or potentially explosive locations.
- The devices may not be used in airplanes.
- Exercise particular caution near personal medical aids, such as pacemakers and hearing aids.
- The NetModule gateways may also cause interference in the nearer distance of TV sets, radio receivers and personal computers.
- Never perform work on the antenna system during a thunderstorm.
- Protect them against aggressive chemical atmospheres and humidity or temperatures outside specifications.
- We highly recommended creating a copy of a working system configuration. It can be easily applied to a newer software release afterwards.

## 2.2. Declaration of Conformity



NetModule AG hereby declares that under our own responsibility that the gateways comply with the relevant standards following the provisions of the *RED Directive 2014/53/EU*. The signed version of the *Declaration of Conformity* can be obtained from https://www.netmodule.com/downloads

## 2.3. Waste Disposal



In accordance with the requirements of the *Council Directive 2012/19/EU* regarding Waste Electrical and Electronic Equipment (WEEE), you are urged to ensure that this product will be segregated from other waste at end-of-life and delivered to the WEEE collection system in your country for proper recycling.

#### 2.4. National Restrictions

This product may be generally used in all EU countries (and other countries following the *RED Directive 2014/53/EU*) without any limitation. Please refer to our WLAN Regulatory Database for getting further national radio interface regulations and requirements for a particular country.





#### 3. FOSS

This chapter provides information about FOSS, Free Open Source Software.

## 3.1. Open Source Software used in the product

The product contains, among other things, Open Source Software files, as defined below, developed by third parties and licensed under an Open Source Software license.

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NetModule AG Head of R and D Maulbeerstrasse 10 3011 Bern Switzerland

or reach out to our technical support at support@netmodule.com.

## 3.2. Warranty regarding further use of the Open Source Software

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<sup>&</sup>lt;sup>1</sup>Located at SYSTEM -> Legal Notices -> Licenses

<sup>&</sup>lt;sup>2</sup>Directory /usr/local/share/license





For the remaining open source components, the liability exclusions of the rights holders in the respective license texts apply.

Technical support, if any, will only be provided for unmodified software.

### 3.3. Reverse Engineering Permission (only for LGPL licensed components)

To give this permission to the customer, all software third party supplier of the product must give NetModule AG this permission too.

Only to the extent necessary to comply with an open source license, Licensee may permit End Users to modify of the *NG800*software for the End User's own use and reverse engineering for debugging such modifications. However, Licensee must restrict End User and End User is prohibited from forwarding the knowledge acquired during reverse engineering or debugging to third parties. Furthermore, Licensee must restrict End User and End User is prohibited from distributing modified versions of the *NG800* software . In any case, warranty claims on the *NG800* software will expire, as long as the End Users cannot prove that the defect would also occur without these modifications.

### **Acknowledgements**

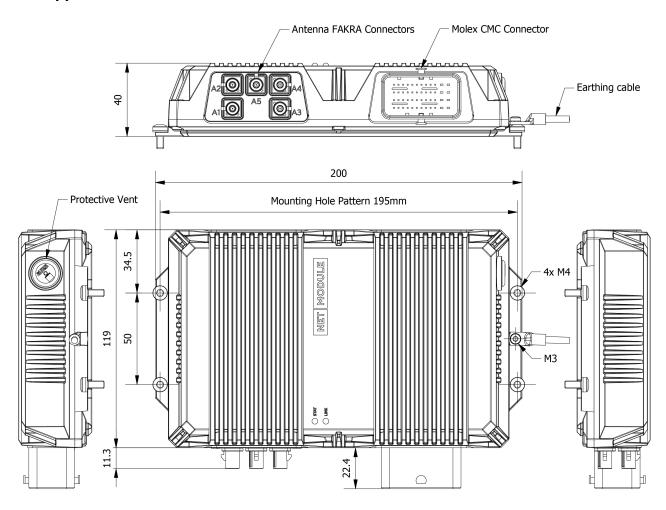
- PHP, freely available from http://www.php.net
- Software developed by the OpenSSL Project for use in the OpenSSL Toolkit (http://www.openssl.org)
- Cryptographic software written by Eric Young (eay@cryptsoft.com)
- Software written by Tim Hudson (tjh@cryptsoft.com)
- Software written Jean-loup Gailly and Mark Adler
- MD5 Message-Digest Algorithm by RSA Data Security, Inc.
- An implementation of the AES encryption algorithm based on code released by Dr Brian Gladman
- Multiple-precision arithmetic code originally written by David Ireland
- Software from The FreeBSD Project (http://www.freebsd.org)

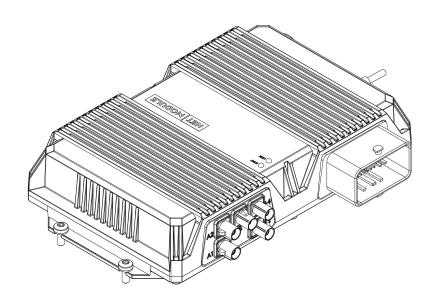




# 4. Specifications

# 4.1. Appearance









#### 4.2. Features

All models of the NG800 Family have following standard functionalities:

- 1x LTE, UMTS, GSM
- 1x WLAN IEEE 802.11abgn with Bluetooth Low Energy
- 1x GNSS with automotive Dead Reckoning
- 1x Fast Ethernet port (10/100 Mbit/s)
- 2x Automotive Ethernet ports (100BASE-T1)
- 1x eUICC SIM
- 1 GHz CPU, 512 MB RAM, 8 GB Flash
- 2x CAN-passive (2x CAN-active on request)
- Battery backed real time clock for time keeping
- Inertial Motion Unit, 6 Axis (SW support on request)
- Full featured router software

The NG800 can optionally be equipped with Software Keys for additional functionality.

Due to its modular approach, the NG800 router and its hardware components can be arbitrarily assembled according to its indented usage or application. Please contact us in case of special project requirements.

#### 4.3. Environmental Conditions

| Parameter                   | Rating  |
|-----------------------------|---|
| Nominal Input Voltage       | 12 V <sub>DC</sub> to 24 V <sub>DC</sub>                |
| Absolute Input Voltage      | 9 V <sub>DC</sub> to 36 V <sub>DC</sub>                 |
| Operating Temperature Range | $-40^{\circ}\mathrm{C}$ to $+75^{\circ}\mathrm{C}$      |
| Storage Temperature Range   | $-40^{\circ}\mathrm{C}$ to $+85^{\circ}\mathrm{C}$      |
| Humidity                    | 5 to 95% (non-condensing)                               |
| Altitude                    | up to 4000 m  |
| Over-Voltage Category       | Vehicle based equipment                                 |
| Pollution Degree            | 2   |
| Ingress Protection Rating   | IP69k   |
| Vibration                   | ISO 16750-3 (road vehicles), IEC 60068-2-64 (24 h)      |
| Shock                       | ISO 16750-3 (road vehicles), IEC 60068-2-27 (60 shocks) |

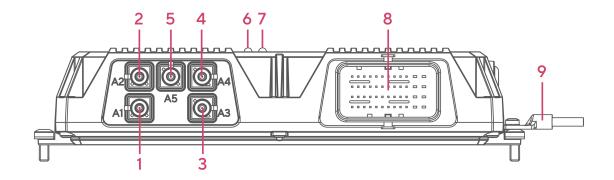
Table 4.1.: Environmental Conditions





## 4.4. Interfaces

## 4.4.1. Overview



| Nr.  | Label          | Function   |  |  |  |
|--|----------------|--|--|--|--|
| 1  | A1 Cellular    | FAKRA male connector for cellular main antenna                           |  |  |  |
| 2  | A2 Cellular    | FAKRA male connector for cellular auxiliary antenna                      |  |  |  |
| 3 A3 WLAN/BT FAKRA male connector for WLAN/Bluetooth main antenna GHz) |                |  |  |  |  |
| 4  | A4 WLAN        | FAKRA male connector for WLAN auxiliary antenna (2.4 GHz)                |  |  |  |
| 5  | A5 GNSS        | FAKRA male connector for GNSS  |  |  |  |
| 6  | LED 1          | Status LED   |  |  |  |
| 7  | LED 2          | Link LED   |  |  |  |
| 8  | X48            | 48-pin CMC Molex interface for all wired connections                     |  |  |  |
| 9  | Earthing cable | Earthing the base plate is optional (protective earth is not compulsory) |  |  |  |

Table 4.2.: NG800 Interfaces





#### 4.4.2. Default LED Indicators

The following table describes the NG800 status indicators.

| Housing Label | Software Label | Color      | State    | Function  |  |
|---------------|----------------|------------|----------|---|--|
| STAT          | SYS            |            |          | Shows the overall system state. The could be derived from health indicate such as:  - all services up and running - overall throughput is normal - CPU load is normal - the supervisor User application (state set be user in SDK or container) |  |
|               |                | <b>●</b> g | On       | System operation state: normal  |  |
|               |                | <b>●</b> g | Blinking | System operation state: during startup  |  |
|               |                | <b>●</b> r | On       | System operation state: emergency, watchdog, failure  |  |
| LINK          | WAN            | <b>●</b> g | On       | The hotlink connection is up.   |  |
|               |                | ●g         | Blinking | The hotlink connection is established or changing the interface.  |  |
|               |                | 0          | Off      | The hotlink is disabled.  |  |

Table 4.3.: NG800 Status Indicators

#### 4.4.3. Reset

NG800 does not have a built-in reset button. An external reset can be triggered as described below (e.g. by installing an external reset button). The reset button has two functions:

- 1. Reboot the system:
  - Apply reset signal for at least 3 seconds to trigger a system reboot.
  - The reboot is indicated with the blinking STAT LED.
- 2. Factory reset:
  - Apply reset signal for at least 10 seconds to trigger a factory reset.
  - The start of the factory reset is confirmed by all LEDs lighting up for a second.

The RS232 receive input (RS232-RXD, Pin L1 of X48 connector) also serves also reset input. To assert a reset condition, the input is tied to a positive voltage  $>5.0~V_{DC}$ . It is possible to connect to the battery (12  $V_{DC}$ , 24  $V_{DC}$ ).

When the input is asserted for longer than 100 micro-seconds (a character time) the receiver detects a break condition which is treated as reset active indication. Further processing of the signal is performed by software.





When the serial interface is not used, a push button can be connected from the positive battery port to the serial interface receive input (X48:L1) as shown in the following image.

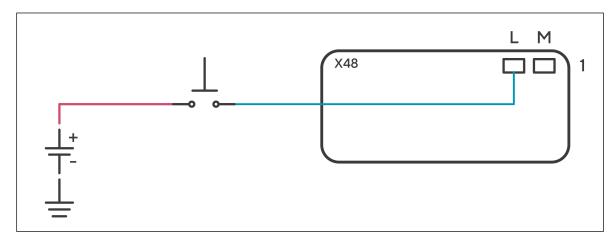


Figure 4.1.: Reset Input (Serial Interface not used)

If the serial interface is used in the application, a **break-before-make** switch must be used. The switch is required to protect the terminal equipment from the battery voltage.

In the inactive position the serial interface is connected between the terminal and the device, allowing serial communication. In the active position, the terminal is disconnected, and the receiver input is connected to the battery.

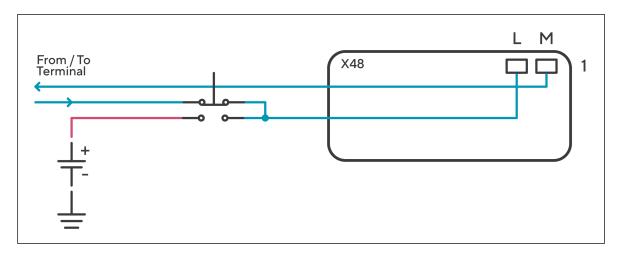


Figure 4.2.: Reset Input (Serial Interface used)





#### 4.4.4. Mobile

The variants of the NG800 support multiple multimode modules for mobile communication. The LTE modules supports 2x2 MIMO.

| Standard           | Bands  |
|--------------------|--|
| 4G (LTE/FDD)       | B1 (2100), B3 (1800), B5 (850), B7 (2600), B8 (900), B20 (800) |
| 3G (DC-HSPA+/UMTS) | B1 (2100), B2 (1900), B5 (850), B8 (900)                       |
| 2G (EDGE/GPRS/GSM) | B2 (1900), B3 (1800), B5 (850), B8 (900)                       |

Table 4.4.: Mobile Interface

Further modems for regions NA, APAC on request

The mobile antenna ports have the following specification:

| Feature  | Specification   |
|--|---|
| Max. allowed cable length  | 30 m  |
| Min. number of antennas 4G-LTE                                   | 2   |
| Max. allowed antenna gain including cable attenuation            | Mobile radio (600MHz 1GHz) < 3.2dBi<br>Mobile radio (1.7GHz 2GHz) < 6.0dBi<br>Mobile radio (2.5GHz 4.2GHz) < 6.0dBi |
| Min. distance between collocated ra-<br>dio transmitter antennas | 20 cm   |
| Min. distance between people and antenna                         | 40 cm   |
| Connector type   | FAKRA, D-Code, Bordeaux   |

Table 4.5.: Mobile Antenna Port Specification

## 4.4.5. Bluetooth Low Energy

The NG800 supports Bluetooth Low Energy.





#### 4.4.6. WLAN

The variants of the NG800 support a IEEE 802.11a/b/g/n WLAN module.

| Standard | Frequencies | Bandwidth | Max. Data Rate |
|----------|-------------|-----------|----------------|
| 802.11a  | 5 GHz       | 20 MHz    | 54 Mbit/s      |
| 802.11b  | 2.4 GHz     | 20 MHz    | 11 Mbit/s      |
| 802.11g  | 2.4 GHz     | 20 MHz    | 54 Mbit/s      |
| 802.11n  | 2.4 GHz     | 20 MHz    | 144 Mbit/s     |
| 802.11n  | 5 GHz       | 40 MHz    | 150 Mbit/s     |

Table 4.6.: IEEE 802.11 Standards

Note: 802.11n supports 2x2 MIMO in 2.4 GHz and 1x1 in 5 GHz.

The WLAN antenna ports have the following specification:

| Feature   | Specification                                    |
|---|--|
| Max. allowed cable length                                   | 30 m   |
| Max. allowed antenna gain including cable attenuation       | 3.2dBi (2,4GHz) resp. 4.5dBi (5GHz) <sup>1</sup> |
| Min. distance between collocated radio transmitter antennas | 20 cm  |
| Min. distance between people and antenna                    | 40 cm  |
| Connector type  | FAKRA, I-Code, Beige                             |

Table 4.7.: WLAN Antenna Port Specification

<sup>&</sup>lt;sup>1</sup>Note: WLAN antennas with a higher gain may be used with the NetModule router "Enhanced-RF-Configuration" software license and the antenna gain and cable attenuation that have been correctly configured by certified specialized personnel.





## 4.4.7. GNSS

The GNSS module supports Dead Reckoning with onboard 3D accelerometer and 3D gyroscope.

| Feature              | Specification                  |
|----------------------|--------------------------------|
| Systems              | GPS/GLONASS/BeiDou/Galileo     |
| Data stream          | JSON or NMEA                   |
| Channels             | 72                             |
| Tracking sensitivity | Up to -160 dBm                 |
| Accuracy             | Up to 2.5 m CEP                |
| Dead Reckoning Modes | UDR: Untethered Dead Reckoning |
| Supported antennas   | Active and passive             |

Table 4.8.: GNSS Specifications

The GNSS antenna port has the following specification:

| Feature   | Specification            |
|---|--------------------------|
| Max. allowed cable length                                   | 30 m                     |
| Antenna LNA gain  | 15-20 dB typ, 30 dB max. |
| Min. distance between collocated radio transmitter antennas | 20 cm                    |
| Active antenna supply                                       | 3.0 V, 100 mA max.       |
| Connector type  | FAKRA, C-Code, Blue      |

Table 4.9.: GNSS / GPS Antenna Port Specification





## 4.4.8. Pin Assignment X48

X48 is a combination connector that carries all wired signals (except antennas).

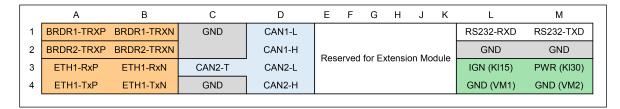


Figure 4.3.: Pin Assignment X48

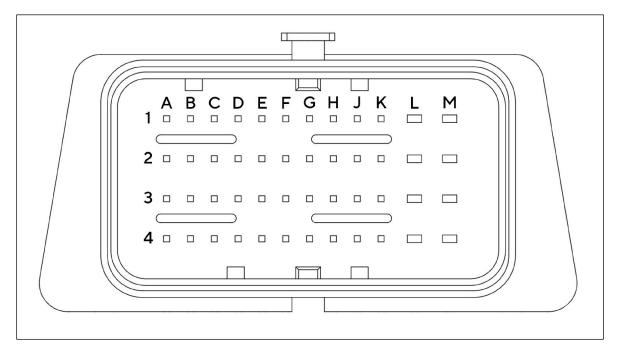


Figure 4.4.: X48 Outline

| Group                   | Pin | Signal     | Description                            |
|-------------------------|-----|------------|--|
| 100 Base-T1 Interface 1 | A1  | BRDR1-TRXP | + terminal for transmit/receive signal |
|                         | B1  | BRDR1-TRXN | - terminal for transmit/receive signal |
| 100 Base-T1 Interface 2 | A2  | BRDR2-TRXP | + terminal for transmit/receive signal |
|                         | B2  | BRDR2-TRXN | - terminal for transmit/receive signal |
| 100 Base-Tx Interface   | А3  | ETH1-RxP   |  |
|                         | ВЗ  | ETH1-RxN   |  |
|                         | A4  | ETH1-TxP   |  |
|                         | B4  | ETH1-TxN   |  |
| CAN Interface 1         | D1  | CAN1-L     | Low Level CAN bus line                 |





| Group                         | Pin                        | Signal                               | Description                                 |
|-------------------------------|----------------------------|--------------------------------------|---|
|                               | D2                         | CAN1-H                               | High Level CAN bus line                     |
| CAN Interface 2               | D3                         | CAN2-L                               | Low Level CAN bus line                      |
|                               | D4                         | CAN2-H                               | High Level CAN bus line                     |
|                               | C3                         | CAN2-T                               | 120 $\Omega$ termination resistor           |
| EIA-232<br>UART Console/Debug | L1                         | RS232-RXD                            | Receive signal input                        |
|                               | M1                         | RS232-TXD                            | Transmit signal output                      |
| Power / Supply                | М3                         | Power input KL30                     | Power entry                                 |
|                               | L3                         | Ignition Input<br>KL15               | Ignition sense input (refer to chapter 5.8) |
|                               | L4                         | Power Ground                         | VM1   |
|                               | M4                         | Power Ground                         | VM2   |
| Signal Ground                 | C1<br>C2<br>C4<br>L2<br>M2 | Ground<br>Ground<br>Ground<br>Ground |   |
| Extension Module              | E1-<br>K4                  |                                      | Reserved for Extension Module               |

Table 4.10.: Pin Assignments of X48

#### Note:

The following mating material for X48 cable connection may be used.

Molex 0643201311, CMC48 female connector (for crimp contacts)

Molex 0643201301, CMC48 female connector cover

Molex 0643231029, crimp contact 18-20AWG for L and M rows

Molex 0643221039, crimp contact 20AWG for A to K rows





## 4.4.9. Power Supply

NG800 routers have a non-isolated power supply input. It has the following specifications:

| Feature                          | Specification                                      |
|----------------------------------|--|
| Power supply nominal voltages    | 12 V <sub>DC</sub> and 24 V <sub>DC</sub>          |
| Voltage range (absolute maximum) | 9 V <sub>DC</sub> to 36 V <sub>DC</sub>            |
| Power consumption                | 7 W (average), 10 W (max.), Power Down <2 mA @24V  |
| Max. cable length                | 30 m   |
| Cable shield                     | not required                                       |
| Ignition                         | Threshold: 6.0 V / Input impedance: 400 k $\Omega$ |
| Reverse polarity protection      | Yes  |

Table 4.11.: Power Specifications

Requires external fuse (recommended type: Littlefuse ATOF Blade Fuse, 32 V, 3 A, 0287003.PXCN) Minimal cable cross section: 0.75 mm2 (AWG 20) You may also refer to chapter 5.8.

## **Pin Assignment**

| Pin | Signal   |
|-----|--|
| M3  | Power Input KL30   |
| L3  | Ignition Input KL15 (needs to be connected, refer to chapter 5.8 |
| L4  | Power Ground VM1   |
| M4  | Power Ground VM2   |

Table 4.12.: Pin Assignments of Power Supply





## 4.4.10. Fast Ethernet (100 Base-Tx Interface)

## **Specification**

The Fast Ethernet port is specified as follows:

| Feature           | Specification        |
|-------------------|----------------------|
| Isolation         | 1500 V <sub>DC</sub> |
| Speed             | 10/100 Mbit/s        |
| Mode              | Half- & Full-Duplex  |
| Crossover         | Automatic MDI/MDI-X  |
| Max. cable length | 100 m                |
| Cable type        | CAT5e or better      |
| Cable shield      | Mandatory            |
| Connector type    | Molex CMC48          |

Table 4.13.: Fast Ethernet Port Specification

## **Pin Assignment**

| Pin | Signal   |
|-----|----------|
| A3  | ETH1-RxP |
| В3  | ETH1-RxN |
| A4  | ETH1-TxP |
| B4  | ETH1-TxN |

Table 4.14.: Pin Assignments of Fast Ethernet Connector

## 4.4.11. Automotive Ethernet (100 Base-T1 Interface)

## **Specification**

The Automotive Ethernet ports are specified as follows:

| Feature           | Specification |
|-------------------|---------------|
| Isolation         | None          |
| Speed             | 100 Mbit/s    |
| Mode              | Full-Duplex   |
| Max. cable length | 15 m          |





| Feature        | Specification   |
|----------------|---|
| Cable type     | twisted pair, i.e. KROCAR 64996795, 2x 0.13 mm <sup>2</sup> |
| Cable shield   | Unshielded  |
| Connector type | Molex CMC48   |

Table 4.15.: Automotive Ethernet Port Specification

# Pin Assignment 100 Base-T1 Interface 1

| <b>A</b> 1 | BRDR1-TRXP | + terminal for transmit/receive signal |
|------------|------------|--|
| B1         | BRDR1-TRXN | - terminal for transmit/receive signal |

Table 4.16.: Pin Assignments of Automotive Ethernet Port 1

## Pin Assignment 100 Base-T1 Interface 2

| A2 | BRDR2-TRXP | + terminal for transmit/receive signal |
|----|------------|--|
| B2 | BRDR2-TRXN | - terminal for transmit/receive signal |

Table 4.17.: Pin Assignments of Automotive Ethernet Port 2





## 4.4.12. 2x CAN Interface

The CAN interfaces have the following specifications:

| Feature           | Specification  |
|-------------------|--|
| Features          | 2x CAN V2.0B   |
| Signals           | CANH, CANL   |
| Signal Level      | High $> 2.75  V_{DC}$ , low $< 2.0  V_{DC}$  |
| Bitrate           | Up to 1 Mbit/s   |
| Termination       | Both ports have $6\mathrm{k}\Omega$ (weak termination) CAN2 has configurable $120\Omega$ termination |
| Bus access        | With option Cm: Passive (read access only) With option Cn: Active (read/write access)                |
| Max. cable length | 30 m   |
| Cable type        | Twisted pair   |
| Cable shield      | Mandatory  |
| Connector type    | Molex CMC48  |

Table 4.18.: Specification of 2xCAN Interface

## **Pin Assignment**

| Pin | Signal | Description  |
|-----|--------|--|
| D1  | CAN1-L | Low Level CAN bus line   |
| D2  | CAN1-H | High Level CAN bus line  |
| D3  | CAN2-L | Low Level CAN bus line   |
| D4  | CAN2-H | High Level CAN bus line  |
| C3  | CAN2-T | 120 $\Omega$ termination resistor. Connect to pin D3 to enable termination on interface. |

Table 4.19.: Pin Assignments of 2xCAN Interface

Note: Cables with length >30m must be shielded.





## 4.4.13. Serial RS-232

The RS-232 port has the following specification (bold values show the default configuration):

| Feature                         | Specification   |
|---------------------------------|---|
| Protocol                        | 3-wire RS-232: GND, TXD, RXD                                    |
| Baud rate                       | 300, 1200, 2400, 4800, 9600, 19200, 38400, 57600, <b>115200</b> |
| Data bits                       | 7 bit, <b>8 bit</b>   |
| Parity                          | none, odd, even   |
| Stop bits                       | 1, 2  |
| Software flow control           | none, XON/XOFF  |
| Hardware flow control           | none  |
| Galvanic isolation to enclosure | none  |
| Max. cable length               | 3 m   |
| Cable shield                    | not required  |
| Connector type                  | Molex CMC48   |

Table 4.20.: RS-232 Port Specification

## **Pin Assignment**

| Pin | Signal    | Description             |
|-----|-----------|-------------------------|
| L1  | RS232-RXD | Receive signal input.   |
| M1  | RS232-TXD | Transmit signal output. |

Table 4.21.: Pin Assignments of RS-232 Interface





#### 5. Installation

The NG800 is designed for mounting on a wall. Please consider the safety instructions in chapter 2 and the environmental conditions in chapter 4.3.

The following precautions must be taken before installing a NG800 router:

- Avoid direct solar radiation
- Protect the device from aggressive fluids



**Attention:** NetModule routers are not intended for the end consumer market. The device must be installed and commissioned by a certified expert.

#### 5.1. Installation of SIM

NG800 with IP69K protection housing cannot be opened and contains an eUICC chip (eSIM) which replaces the conventional SIM card. This embedded SIM allows the user to switch network/provider profiles per software configuration without physically exchanging a SIM card. In other words eUICC enables remote switching of SIM profiles.

For evaluation purposes NG800 can be shipped with a housing which can be opened (IP55 protection). These devices contain a Micro-SIM card connector, where a SIM card can be inserted.



#### Warning

- The IP55 housing may only be opened by qualified personnel.
- Please request instructions for SIM change.

#### 5.2. Installation of the Cellular Antenna

For a reliable function of the NetModule router via the mobile network, the NetModule routers require a good signal. Use suitable remote antennas with extended cables to achieve an optimal location with a sufficient signal and to maintain the distances to other antennas (at least 20cm to each other). The antenna manufacturer's instructions must be observed."

Keep in mind that effects caused by Faraday cages such as large metal surfaces (elevators, machine housings, etc.), close meshed iron constructions and others may reduce signal reception significantly. The antenna or antenna cable has to be mounted to the MOB ports A1 and A2. 4G-LTE antennas require both the main and auxiliary ports to be connected.



#### Attention:

When installing the antenna be sure to observe chapter 2





#### 5.3. Installation of the WLAN Antennas

WLAN antennas must be mounted to the connectors of WLAN ports A3 and A4. The number of attached antennas can be configured in the software. If only one antenna is used, it must be attached to port A3. However, for better diversity and thus better throughput and coverage, we highly recommend using two antennas. Only use antennas with cables shorter than 3 meters.



#### Attention:

When installing the antenna be sure to observe chapter 2

#### 5.4. Installation of the Bluetooth Antenna

The Bluetooth antenna must be mounted to the connector port A3. Only use antennas with cables shorter than 3 meters.

#### 5.5. Installation of the GNSS Antenna

The GNSS antenna must be mounted to the connector GNSS. Whether the antenna is an active or passive GNSS antenna has to be configured in the software. We recommend active GNSS antennas for highly accurate GNSS tracking.



#### Attention:

When installing the antenna be sure to observe chapter 2

#### 5.6. Installation of the Local Area Network / Fast Ethernet

Please refer to 4.4.10.

By default, the gateway is configured as a DHCP server and has the default IP address 192.168.1.1.



#### Attention:

Only a shielded Ethernet cable may be used.

### 5.7. Installation of the Automotive Ethernet

Please refer to 4.4.11



#### Attention:

Only a twisted pair cable may be used.





## 5.8. Installation of the Power Supply & Delayed Power Off

The gateway can be powered with an external source supplying between  $12\,V_{\text{DC}}$  or  $24\,V_{\text{DC}}$ . It is to be used with a certified (CE or equivalent) power supply, which must have a limited and SELV circuit output. The power supply may also be a vehicle battery. It must be ensured by installation that the input current of the gateway cannot exceed 3 A. This can be accomplished by using a 3 A fuse. This fuse must be installed close to the power supply in order to protect the power supply cable (which otherwise could heat up significantly e.g. due to a short circuit and as a result damage its isolation). You may also refer to chapter 4.4.9.



**Attention:** Only CE-compliant power supplies with a current-limited SELV output voltage range may be used with the NetModule gateway. A battery may be used. Requires external fuse (recommended type: Littlefuse ATOF Blade Fuse, 32 V, 3 A,0287003.PXCN). Minimal wire cross section: 0.75 mm<sup>2</sup> (AWG 20).

When no "delayed power off" is required, connect both ignition input pin L3 and power input pin M3 to the supply voltage. When using the "delayed power off" function, the ignition pin L3 must be connected to the ignition circuit of the vehicle instead. You can enable ignition sense and configure the "delayed power off" in the WebManager System menu. Using this feature, the router powers off for a defined time (SW configurable) after the vehicle is turned off, instead of an immediate shut down. You may also refer to chapters 4.4.8 and 4.4.9.



**Attention:** Ignition pin L3 needs to be connected. Connect it to power supply or ignition circuit of the vehicle.





## 6. Configuration

The following chapters provide information on setting up the router and configuring its functions as provided with system software 4.9.0.102.



**cybersecurity** please pay close attention to the chapter 6.1.1 with notes and advice on cybersecurity.

## 6.1. First Steps

NetModule AG routers can be easily set up by using the Web Interface (webgui).

Any submitted configuration via the Web Manager will be applied immediately to the system when pressing the Apply button. When configuring subsystems which require multiple steps (for instance WLAN) you can use the Continue button to store any settings temporarily and apply them at a later time. Please note that those settings will be neglected at logout unless applied.

You may also upload configuration files via SNMP, SSH, HTTPS or USB in case you intend to deploy a larger numbers of routers. Advanced users may also use the Command Line Interface (CLI) and set configuration parameters directly.

The IP address of Ethernet 1 is 192.168.1.1 and DHCP is activated on the interface by default. The following steps need to be taken to establish your first Web Manager session:

- 1. Connect the Ethernet port of your computer to the gateway. Please refer to chapter 4.4.10
- 2. If not yet activated, enable DHCP on your computer's Ethernet interface so that an IP address can be obtained automatically from the router. This usually takes a short amount of time until your PC has received the corresponding parameters (IP address, subnet mask, default gateway, name server). You may track the progress by having a look to your network control panel and check whether your PC has correctly retrieved an IP address of the range 192.168.1.100 to 192.168.1.199.
- 3. Launch your favorite web browser and point it to the IP address of the router (the URL is <a href="http://192.168.1.1">http://192.168.1.1</a>).
- 4. Please follow the instructions of the Web Manager for configuring the router. Most of the menus are self-explanatory, further details are given in the following chapters.

#### 6.1.1. Initial Access - cybersecurity

A set of services are by default activated in factory state. For cybersecurity reasons, some service will be changed to disable (see chapter after initial password set) as soon as the admin(administrator) password has been set.

The following table provides an overview.

| Service    | Port no. | Port local acc. | Port, ext. acc. | Config. port | Config. svc.  | Auth. | Encry. |
|------------|----------|-----------------|-----------------|--------------|---------------|-------|--------|
| FTP-client | 21       | disabled        | disabled        | no           | for sw update | -     | -      |
| FTP-server | n/a      | -               | -               | -            | -             | -     | -      |
| SFTP/SCP   | 22       | enabled         | disabled        | [1]          | [1]           | -     | yes    |





| Service       | Port no.   | Port local acc. | Port, ext. acc. | Config. port | Config. svc. | Auth. | Encry. |
|---------------|------------|-----------------|-----------------|--------------|--------------|-------|--------|
| HTTP          | 80         | enabled         | disabled        | [1]          | [1]          | -     | -      |
| HTTPS         | 443        | enabled         | disabled        | [1]          | [1]          | yes   | yes    |
| SNMPv1/v2c    | 161        | disabled        | disabled        | [1]          | [1]          | -     | -      |
| SNMPv3        | 161        | disabled        | disabled        | [1]          | [1]          | opt.  | opt.   |
| SSH           | 22         | enabled         | disabled        | [1]          | [1]          | yes   | yes    |
| USB           | USB-port   | autorun         | autorun         | -            | [1]          | -     | -      |
| Telnet        | 23         | enabled         | disabled        | [1]          | [1]          | -     | -      |
| CLI-PHP       | 80         | enabled         | disabled        | [1]          | [1]          | -     | -      |
| DHCPv4 client | 67         | disabled        | disabled        | [1]          | [1]          | -     | -      |
| DHCPv6 client | 546        | disabled        | disabled        | [1]          | [1]          | -     | -      |
| DHCPv4 srv.   | 68         | enable          | disabled        | [1]          | [1]          | -     | -      |
| DHCPv6 srv.   | 547        | disabled        | disabled        | [1]          | [1]          | -     | -      |
| DNS client    | 53         | disabled        | disabled        | [1]          | [1]          | -     | -      |
| DynDNS-srv.   | 80         | disabled        | disabled        | [1]          | [1]          | -     | -      |
| IPsec/IKE     | 4500/500   | disabled        | disabled        | [1]          | [1]          | yes   | yes    |
| NTP client    | 123        | disabled        | disabled        | [1]          | [1]          | -     | -      |
| NTP server    | 123        | enabled         | disabled        | [1]          | [1]          | -     | -      |
| NTS server    | 4460       | disabled        | disabled        | [1]          | [1]          | yes   | -      |
| OpenVPN       | 1194       | disabled        | disabled        | [1]          | [1]          | yes   | yes    |
| Ping          | ICMP       | enabled         | disabled        | [1]          | [1]          | yes   | yes    |
| RADIUS-client | 1812/1813  | disabled        | disabled        | [1]          | [1]          | yes   | yes    |
| MQTT broker   | 1883       | disabled        | disabled        | [1]          | [1]          | no    | yes    |
| Softflow      | 2055       | disabled        | disabled        | [1]          | [1]          | -     | -      |
| VRRP          | 112        | disabled        | disabled        | -            | [1]          | -     | -      |
| LLDP          | -          | disabled        | disabled        | -            | [1]          | -     | -      |
| SCEP-cli      | -          | disabled        | disabled        | -            | [1]          | yes   | yes    |
| LGMP-proxy    | -          | disabled        | disabled        | -            | [1]          | -     | -      |
| mDNS          | 5353       | disabled        | disabled        | [1]          | [1]          | -     | -      |
| Ethernet port | all-active | enabled         | disabled        | -            | [1]          | -     | -      |
| RS232/485     |            |                 |                 |              |              |       |        |
| (console)     | shell      | enabled         | disabled        | [1]          | [1]          | yes   | -      |
| GNSS          | 2947       | disabled        | disabled        | -            | [1]          | -     | -      |
| BGP           | 179        | disabled        | disabled        | -            | [1]          | yes   | -      |
| OSPF          | 2604       | disabled        | disabled        | -            | [1]          | yes   | -      |
| Mobile IP     | 434        | disabled        | disabled        | [1]          | [1]          | -     | -      |
| L2TP          | 1701       | disabled        | disabled        | -            | [1]          | -     | -      |
| PPTP          | 1723       | disabled        | disabled        | -            | [1]          | yes   | yes    |





#### [1] After initial password is set

| Parameter | user permission and home-directory |
|-----------|------------------------------------|
| admin     | All(Administrator), /root          |
| root      | All(Administrator), /root          |
| user      | Read-only access, none             |



**Password administrator:** In the factory state, you will be prompted for a new administrator password. The password shall have a minimum length of 10 characters. It shall contain at least 2 numbers and 2 letters.

The admin password is also applied for the root user who can access the device via the serial console, Telnet and SSH. You may configure additional users who will only be granted access to the summary page or retrieve status information, but not to set any configuration parameters. Service(s) can be re-enabled considering security by design concepts in the relevant sections. The passphrase which is used to store and access generated and uploaded private keys is initialized to a random value. It can be changed as described in chapter 6.8.8.

#### 6.1.2. After initial password set

Setting the initial admin password triggers the generation of a self-signed certificate. After the certificate is created, https is automatically enabled and http traffic is redirected to https.



**Clear text:** If clear-text passwords are used, the password should be at least 10 characters, and it should be hashed.

The device shall be properly configured and the appropriate protective measures (e.g. security zones), including integrating each device into a holistic industrial cybersecurity concept, that reflects the current state of the art, shall been taken. Other products in the same network setup must also be considered.

Check the device regularly to ensure that these recommendations and other security guidelines are adhered to.

Selected services are activated in the device by default. It is recommended that you only activate the services necessary for your use-case and deactivate those not required, including physical ports.

Encrypt the communication from and to the devices including authentication, and use an encrypted VPN tunnel (IPsec, OpenVPN) for the data transfer network.

For cellular network connections (4G/5G...) we strongly discourage from using public IP addresses that render the device accessible from the public internet. Please use a VPN (e.g. from our remote connectivity platform) or a closed IP-Range M2M Cellular APN. If a public IP is required for your use case, make sure to configure the firewall very strictly!

Change the passwords to meet your needs and define rules for assigning passwords. Use passwords with high password strength.

Configuration files can be downloaded from the device. These files contain all secrets (Passphrases). Make sure that the configuration files are adequately stored and use a password to save them.





Use a certification authority including key revocation and management to sign the certificates. Ensure that user-defined private keys are protected and inaccessible to unauthorized persons.

Pay attention to link layer protocols that do not provide their own authentication between the endpoints. Appropriate security precautions must be taken against non-secure layer 2 protocols to prevent unauthorized access to the network. Among other things, physical access to the local network can be secured or secure higher-layer protocols can be used.

Whenever possible, use VLANs to protect against denial of service (DoS) attacks and unauthorized access.

Use secure protocols, if access to the device is not prevented by physical protection measures. Restrict the use of non-secure protocols. While some protocols are secure (e.g. HTTPS, SSH, etc.), others have not been developed to secure applications (e.g. SNMPv1/v2, etc.). Therefore, take appropriate security precautions against non-secure protocols to prevent unauthorized access to the device/network.

Check the necessity of using the following protocols:

- Telnet
- HTTP
- Broadcast-Pings
- ICMP(redirect)
- LLDP
- DHCP(Option 66/67)
- NTP
- DNS
- VRRP
- Broadcast-Pings
- SNMPv1/v2
- Unauthenticated and unencrypted interfaces

If a secure alternative is available for a protocol, prefer the secure variant. E.g.

- SNMPv1/v2 => SNMPv3
- HTTP => HTTPS
- Telnet => SSH
- NTP => Secure NTP

Restrict access to the device with strict firewall rules. Use a firewall to restrict the services and protocols offered to the outside world to the minimum required. After enabling the Firewall we block all Incoming Traffic on the WAN Side. You can enable access to Management Ports (SSH/WEB) in a checkbox explicitly. We recommend starting with a deny any rule and just open required ports (white-list approach).

In addition, an important note about containers and SDK scripts. Containers and SDK scripts have the potential to access sensitive information and compromise the system. To ensure the security of your network / device, please observe the following recommendations:

- Trusted sources: Only install containers and SDK scripts from trusted sources.
- Regular updates: Always keep your software and scripts up to date to close security gaps
- Access rights: Restrict the access rights of containers and scripts to the necessary minimum.
- Monitoring: Implement monitoring mechanisms to detect unusual activities at an early stage.
- Security guidelines: Follow your company's security guidelines and best practices.





By adhering to these measures, the risk of your system being compromised can be significantly reduced.



**software version** Make sure the latest software version, including all security-relevant patches, is installed. Subscribe to our mailing list to receive updates on new security bulletins, software (CVE), and hardware (PCN, PDN), https://www.netmodule.com/newsletter and https://www.belden.com/security or

ftp://share.netmodule.com/router/public/system-software/

Please make sure to have a verified Root-Certificate Chain installed on your device to be able to verify SSL based connection. e.g. software update via HTTPS.

### 6.1.3. Automatic Mobile Data Connection

If you put a SIM with disabled PIN into the first SIM slot and select 'Configure automatic mobile data connection' the router will try to select matching credentials from a database of known providers and esteblish a mobile data connection automatically. This feature is highly dependent on the SIM card features and the available networks. This Option is only available if the router is equipped with a cellular module.

## 6.1.4. Recovery

Following actions might be taken in case the router has been misconfigured and cannot be reached anymore:

- 1. Factory Reset: You can initiate a reset back to factory settings via the Web Manager, by running the command factory-reset or refer to chapter 4.4.3
- 2. Serial Console Login: It is also possible to log into the system via the serial port. This requires a terminal emulator (such as PuTTY or HyperTerminal) and an RS232 connection (115200 8N1) attached to the serial port of your local computer. You will also see the kernel messages at bootup there.
- 3. Recovery Image: In severe cases we can provide a recovery image on demand which can be loaded into RAM via TFTP and executed. It offers a minimal system image for running a software update or doing other modifications. You will be provided with two files, recovery-image and recovery-dtb, which must be placed in the root directory of a TFTP server (connected via LAN1 and address 192.168.1.254). The recovery image can be launched from the bootloader using a serial connection. You will have to stop the boot process by pressing s and enter the bootloader. You can then issue run recovery to load the image and start the system which can be accessed via HTTP/SSH/Telnet and its IP address 192.168.1.1 afterwards.





## **6.2. HOME**

This page provides a status overview of enabled features and connections.

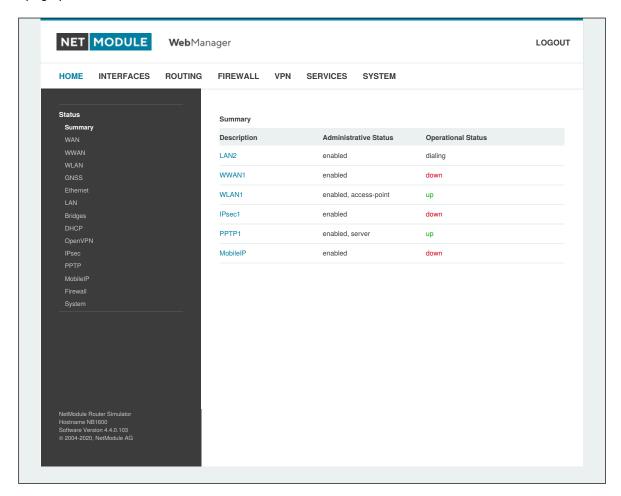


Figure 6.1.: Home

## **Summary**

This page offers a short summary about the administrative and operational status of the router's interfaces.

#### WAN

This page offers details about any enabled Wide Area Network (WAN) links (such as the IP addresses, network information, signal strength, etc.) The information about the amount of downloaded/uploaded data is stored in non-volatile memory, thus survive a reboot of the system.

The counters can be reset by pressing the *Reset* button.

### **WWAN**

This page shows information about modems and their network status.

## AC

This page shows information about the Access Controller (AC) WLAN-AP. This includes the current states and status information of discovered and managed AP3400 devices.

# WLAN

The WLAN page offers details about the enabled WLAN interfaces when operating in access-point mode. This includes the SSID, IP and MAC address and the currently used frequency and transmit power of the interface





as well as the list of associated stations.

#### **GNSS**

This page displays the position status values, such as latitude/longitude, the satellites in view and more details about the used satellites.

#### **Ethernet**

This page shows information about the Ethernet interfaces and packet statistics information.

#### LAN

This page shows information about the LAN interfaces plus the neighborhood information.

## **Bridges**

This page shows information about configured virtual bridge devices.

#### **Bluetooth**

This page shows information about Bluetooth interfaces.

#### **DHCP**

This page offers details about any activated DHCP service, including a list of issued DHCP leases.

### **OpenVPN**

This page provides information about the OpenVPN tunnel status.

#### **IPSec**

This page provides information about the IPsec tunnel status.

# **PPTP**

This page provides information about the PPTP tunnel status.

## **GRE**

This page provides information about the GRE tunnel status.

#### L2TP

This page provides information about the L2TP tunnel status.

#### **MobileIP**

This page provides information about Mobile IP connections.

#### **Firewall**

This page offers information about any firewall rules and their matching statistics. It can be used to debug the firewall.

## QoS

This page provides information about the used QoS gueues.

#### BGP

This page provides information about the Border Gateway Protocol.

### **OSPF**

This page provides information about the Open Shortest Path First routing protocol.

### **DynDNS**

This page provides information about Dynamic DNS.





# **System Status**

The system status page displays various details of your NG800 router, including system details, information about mounted modules and software release information.

# **SDK**

This section will list all webpages generated by SDK scripts.





# 6.3. INTERFACES

## 6.3.1. WAN

# **Link Management**

Depending on your hardware model, WAN links can be made up of either Wireless Wide Area Network (WWAN), Wireless LAN (WLAN), Ethernet or PPP over Ethernet (PPPoE) connections. Please note that each WAN link has to be configured and enabled in order to appear on this page.

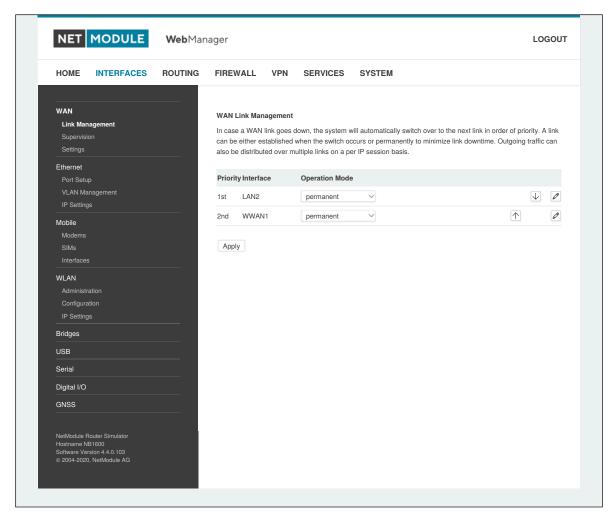


Figure 6.2.: WAN Links





In general, a link will be only dialed or declared as up if the following prerequisites are met:

| Condition                          | WWAN | WLAN | ETH | PPPoE |
|------------------------------------|------|------|-----|-------|
| Modem is registered                | Χ    |      |     |       |
| Registered with valid service type | Χ    |      |     |       |
| Valid SIM state                    | Χ    |      |     |       |
| Sufficient signal strength         | Χ    | Χ    |     |       |
| Client is associated               |      | Χ    |     |       |
| Client is authenticated            |      | Χ    |     |       |
| Valid DHCP address retrieved       | Χ    | Χ    | X   | Χ     |
| Link is up and holds address       | Χ    | Χ    | X   | Χ     |
| Ping check succeeded               | Χ    | Χ    | X   | Χ     |

The menu can be used further to prioritize your WAN links. The highest priority link which has been established successfully will become the so-called hotlink which holds the default route for outgoing packets.

In case a link goes down, the system will automatically switch over to the next link in the priority list. You can configure each link to be either established when the switch occurs or permanently in order to minimize link downtime.

| Parameter    | WAN Link Priorities  |
|--------------|--|
| 1st priority | The primary link which will be used whenever possible.   |
| 2nd priority | The first fallback link, it can be enabled permanently or being dialed as soon as Link 1 goes down.  |
| 3rd priority | The second fallback link, it can be enabled permanently or being dialed as soon as Link 2 goes down. |
| 4th priority | The third fallback link, it can be enabled permanently or being dialed as soon as Link 3 goes down.  |

Links are being triggered periodically and put to sleep in case it was not possible to establish them within a certain amount of time. Hence it might happen that permanent links will be dialed in background and replace links with lower priority again as soon as they got established. In case of interfering links sharing the same resources (for instance in dual-SIM operation) you may define a switch-back interval after which an active hotlink is forced to go down in order to let the higher-prio link getting dialed again.

We recommend to use the permanent operation mode for WAN links in general. However, in case of time-limited mobile tariffs for instance, the switchover mode might be applicable. By using the distributed mode, it is possible to distribute outgoing traffic over multiple WAN links based on their weight ratio.



#### Attention:

You can have concurrent WWAN links which share a common resource like one WWAN module using SIM cards of different providers. In that case it would not be possible to find out if the link with the higher priority is available without putting down the low priority link. Therefore, such a link will behave like a switchover, even if configured as permanent.

For mobile links, it is further possible to pass through the WAN address towards a local host (also called Drop-In or IP Pass-through). In particular, the first DHCP client will receive the public IP address. More or less, the system acts like a modem in such case which can be helpful in case of firewall issues. Once established, the





Web Manager can be reached over port 8080 using the WAN address but still over the LAN1 interface using port 80.

| Parameter     | WAN Link Operation Modes  |
|---------------|---|
| disabled      | Link is disabled  |
| permanent     | Link is being established permanently   |
| on switchover | Link is being established on switchover, it will be dialed if previous links failed |
| distributed   | Link is member of a load distribution group   |

| Parameter          | WAN Link Settings   |
|--------------------|---|
| Operation mode     | The operation mode of the link  |
| Weight             | The weight ratio of a distributed link  |
| Switch-back        | Specifies the switch-back condition of a switchover link and the time after an active hotlink will be teared down |
| Bridge Mode        | If WLAN client, specifies the bridge mode which will be used.   |
| Bridging interface | If WLAN client, the LAN interface to which the WAN link should be bridged.  |

The following bridge modes can be configured for a WLAN client:

| Parameter     | Bridge modes   |
|---------------|--|
| disabled      | Disables the bridge mode   |
| pseudo bridge | Enables a bridge like behavior by relaying DHCP and broadcast messages |

NetModule AG routers provide a feature called IP pass-through (aka Drop-In mode). If enabled, the WAN address will be be passed-through to the first DHCP client of the specified LAN interface. As Ethernet-based communication requires additional addresses, we pick an appropriate subnet to talk to the LAN host. In case this overlaps with other addresses of your WAN network, you may optionally specify the network given by your provider to avoid any address conflicts.

| Parameter       | IP Pass-Through Settings   |
|-----------------|--|
| IP Pass-through | Enables or disables IP pass-through                                  |
| Interface       | Specifies the interface on which the address shall be passed-through |
| WAN network     | Specifies the WAN network  |
| WAN netmask     | Specifies the WAN netmask  |

#### Supervision

Network outage detection on a per-link basis can be performed by sending pings on each link to some authoritative hosts. A link will be declared as down in case all trials have failed and only as up if at least one host can be reached.





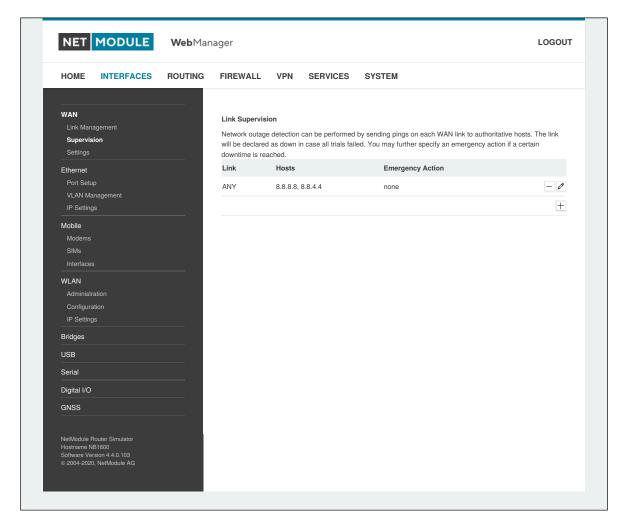


Figure 6.3.: Link Supervision

| Parameter                    | Supervision Settings  |
|------------------------------|---|
| Link                         | The WAN link to be monitored (can be ANY)   |
| Mode                         | Specifies whether the link shall only be monitored if being up (e.g. for using a VPN tunnel) or if connectivity shall be also validated at connection establishment (default) |
| Primary host                 | The primary host to be monitored  |
| Secondary host               | The secondary host to be monitored (optional)   |
| Ping timeout                 | The amount of time in milliseconds a response for a single ping can take, consider to increase this value in case of slow and tardy links (such as 2G connections)            |
| Ping interval                | The interval in seconds at which pings are transmitted on each interface  |
| Retry interval               | The interval in seconds at which pings are re-transmitted in case a first ping failed   |
| Max. number of failed trials | The maximum number of failed ping trials until the link will be declared as down  |



| Parameter        | Supervision Settings  |
|------------------|---|
| Emergency action | The emergency action which should be taken after a maximum downtime has been reached. Using reboot would perform a reboot of the system, restart link services will restart all link-related applications including a reset of the modem. |

# **WAN Settings**

This page can be used to configure WAN specific settings like the Maximum Segment Size (MSS). The MSS corresponds to the largest amount of data (in bytes) that the router can handle in a single, unfragmented TCP segment. In order to avoid any negative side effects, the number of bytes in the data segment and the headers must not add up to more than the number of bytes in the Maximum Transmission Unit (MTU). The MTU can be configured per each interface and corresponds to the largest packet size that can be transmitted.

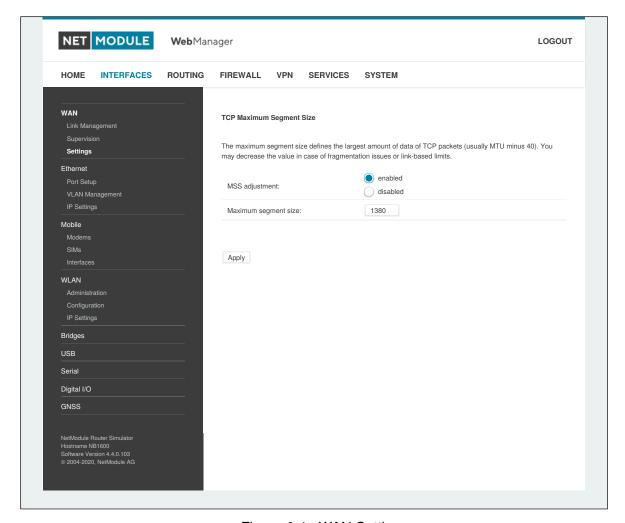


Figure 6.4.: WAN Settings

| Parameter            | TCP MSS Settings                                    |
|----------------------|---|
| MSS adjustment       | Enable or disable MSS adjustment on WAN interfaces. |
| Maximum segment size | Maximum number of bytes in a TCP data segment.      |





## 6.3.2. Ethernet

NG800 gateways ship with an Fast Ethernet port which can be linked via 48-pin CMC Molex connector. The Fast Ethernet port forms the LAN1 interface which should be used for LAN purposes. Other interfaces can be used to connect other LAN segments or for configuring a WAN link.

## **Ethernet Port Assignment**

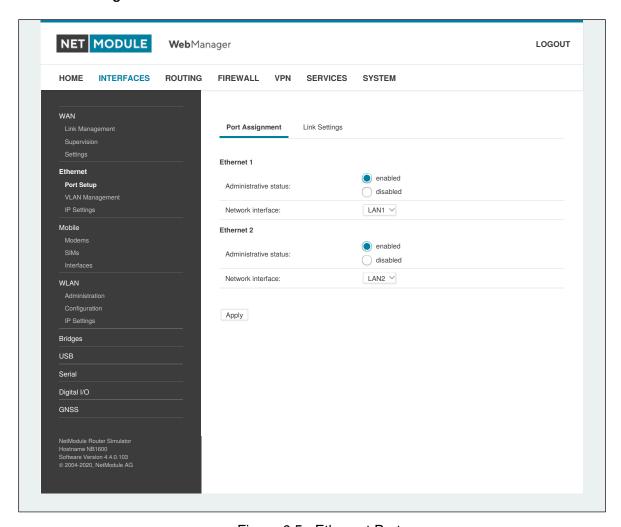


Figure 6.5.: Ethernet Ports

This menu can be used to individually assign each Ethernet port to a LAN interface, just in case you want to have different subnets per port or use one port as WAN interface. You may assign multiple ports to the same interface.





# **Ethernet Link Settings**

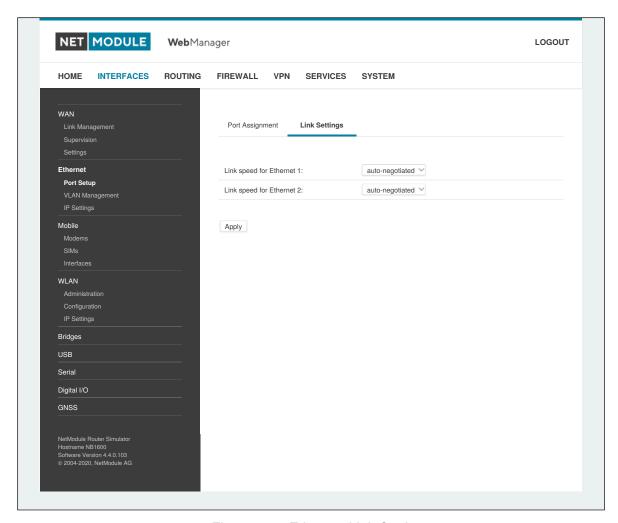


Figure 6.6.: Ethernet Link Settings

Link negotiation can be set for each Ethernet port individually. Most devices support auto-negotiation which will configure the link speed automatically to comply with other devices in the network. In case of negotiation problems, you may assign the modes manually but it has to be ensured that all devices in the network utilize the same settings then.





## **Authentication via IEEE 802.1X**

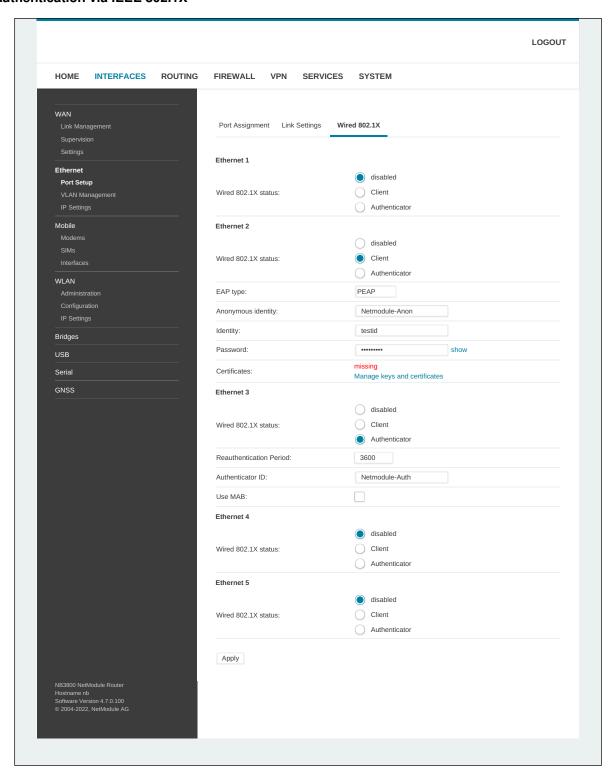


Figure 6.7.: Authentication via IEEE 802.1X

NetModule AG-routers support authentication via the IEEE 802.1X standard. This can be configured for each Ethernet port individually.

The following options exist:





| Parameter           | Wired IEEE 802.1X Client Settings   |
|---------------------|---|
| Wired 802.1X status | If set to Client, the router will authenticate on this port via IEEE 802.1X             |
| EAP type            | Which protocol to use to authenticate   |
| Anonymous identity  | The anonymous identify for PEAP authentication  |
| Identity            | The identify for EAP-TLS or PEAP authentication (required)                              |
| Password            | The password for PEAP authentication (required)   |
| Certificates        | Certificates for authentication via EAP-TLS or PEAP. Can be configured in chapter 6.8.8 |

| Parameter               | Einstellungen IEEE 802.1X Authenticator  |
|-------------------------|--|
| Wired 802.1X status     | If set to Authenticator, the router will propagate IEEE 802.1X authentication requests on this port to a configured RADIUS server (see chapter 6.8.2)  |
| Reauthentication Period | Time in seconds after which a connected client has to reauthenticate   |
| Authenticator ID        | This unique name identifies the authenticator at the RADIUS server   |
| Use MAB                 | Activate this option if you want to allow authentication of devices which are not capable of IEEE 802.1X via MAC Authentication Bypass. These are reported to the RADIUS server with their MAC address as user name and password |

# **VLAN Management**

NetModule AG routers support Virtual LAN according to IEEE 802.1Q which can be used to create virtual interfaces on top of an Ethernet interface. The VLAN protocol inserts an additional header to Ethernet frames carrying a VLAN Identifier (VLAN ID) which is used for distributing the packets to the associated virtual interface. Any untagged packets, as well as packets with an unassigned ID, will be distributed to the native interface.



**Note:** NG800 has a design limitation with regard to the VLAN function. The VLAN function is not supported.





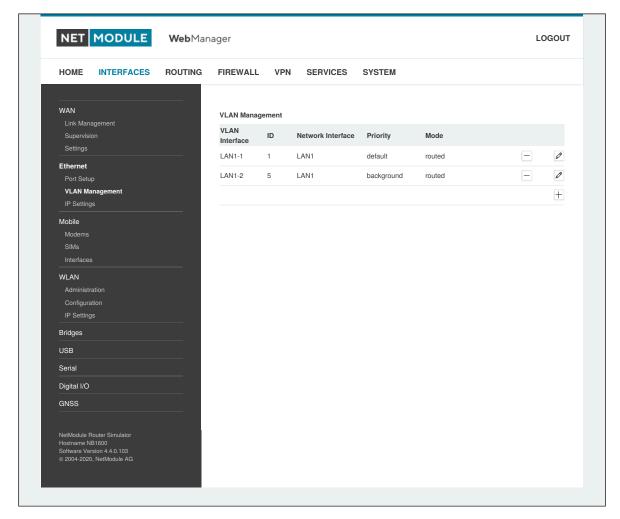


Figure 6.8.: VLAN Management

In order to form a distinctive subnet, the network interface of a remote LAN host must be configured with the same VLAN ID as defined on the router. Further, 802.1P introduces a priority field which influences packet scheduling in the TCP/IP stack.

The following priority levels (from lowest to highest) exist:

| Parameter | VLAN Priority Levels                |
|-----------|-------------------------------------|
| 0         | Background                          |
| 1         | Best Effort                         |
| 2         | Excellent Effort                    |
| 3         | Critical Applications               |
| 4         | Video (< 100 ms latency and jitter) |
| 5         | Voice (< 10 ms latency and jitter)  |
| 6         | Internetwork Control                |
| 7         | Network Control                     |





# **IP Settings**

This page can be used to configure IP addressing for your LAN/WAN Ethernet interfaces.

| Parameter | LAN IP Settings   |
|-----------|---|
| Mode      | Defines whether this interface is being used as LAN or WAN interface.   |
| MTU       | The Maximum Transmission Unit for the interface, if provided it will specify the largest size of a packet transmitted on the interface. |

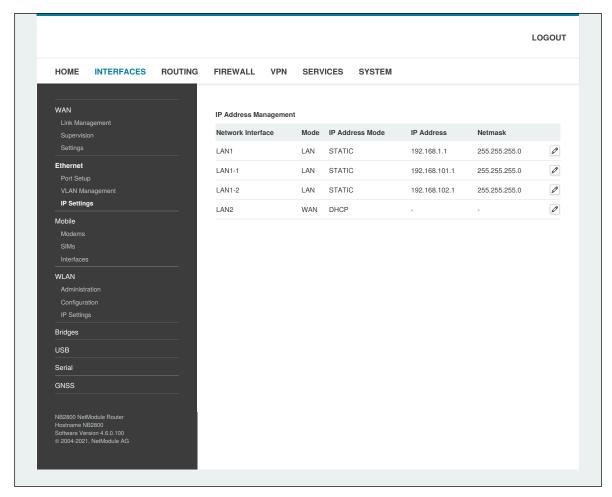


Figure 6.9.: LAN IP Configuration





# **LAN-Mode**

When running in LAN mode, the interface may be configured with the following settings:

| Parameter        | LAN IP Settings  |
|------------------|--|
| IP address       | The IP interface address                                       |
| Netmask          | The netmask for this interface                                 |
| Alias IP address | Optional alias IP interface address                            |
| Alias Netmask    | Optional alias netmask for this interface                      |
| MAC              | Custom MAC adress for this interface (not supported for VLANs) |

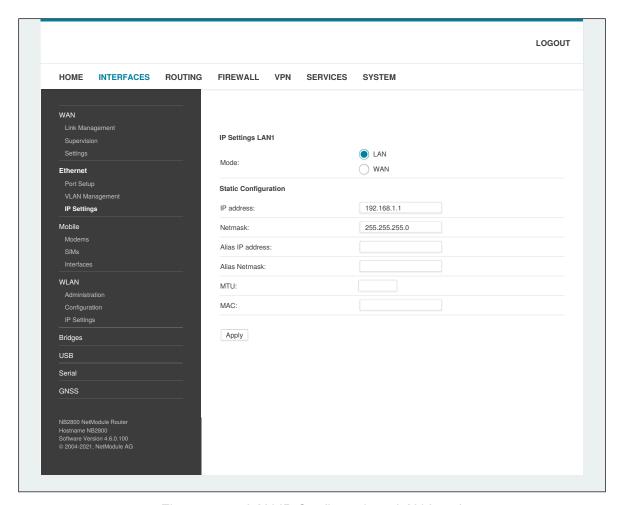


Figure 6.10.: LAN IP Configuration - LAN Interface





# **WAN-Mode**

When running in WAN mode, the interface may be configured with two IP versions in the following way:

| Parameter  | Description   |
|------------|---|
| IPv4       | Only Internet Protocol Version 4                          |
| IPv6       | Only Internet Protocol Version 6                          |
| Dual-Stack | Run Internet Protocol Version 4 and Version 6 in parallel |

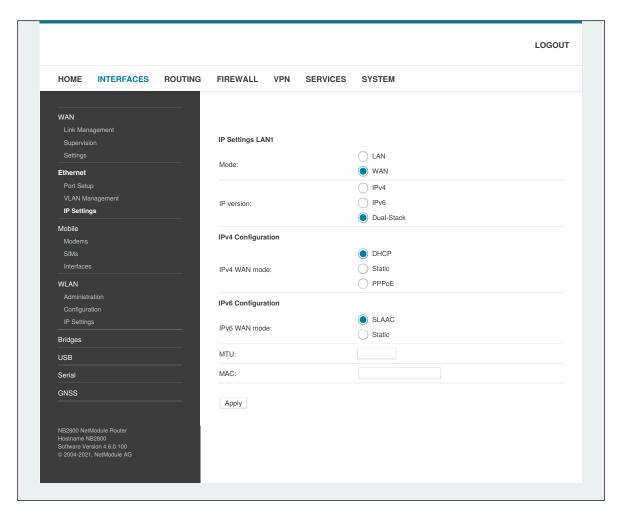


Figure 6.11.: LAN IP Configuration - WAN Interface





Depending on the selected IP version you can configure your interface with the following settings:

# **IPv4 Settings**

The router can configure its IPv4 address the following ways:

| Parameter | IPv4 WAN-Modes  |
|-----------|---|
| DHCP      | When running as DHCP client, no further configuration is required because all IP-related settings (address, subnet, gateway, DNS server) will be retrieved from a DHCP server in the network. |
| Static    | Allows you to define static values. Caution has to be taken to assign a unique IP address as it would otherwise raise IP conflicts in the network.  |
| PPPoE     | PPPoE is commonly used when communicating with another WAN access device (like a DSL modem).  |

# **IPv4-PPPoE Settings**

The following settings can be applied:

| Parameter                | PPPoE Configuration  |
|--------------------------|--|
| User name                | PPPoE user name for authenticating at the access device  |
| Password                 | PPPoE password for authenticating at the access device   |
| Service name             | Specifies the service name set of the access concentrator and can be left blank unless you have multiple services on the same physical network and need to specify the one you want to connect to. |
| Access concentrator name | The name of the concentrator (the PPPoE client will connect to any access concentrator if left blank)  |





# **IPv6 Settings**

The router can configure its IPv6 address the following ways:

| Parameter | IPv6 WAN-Modes   |
|-----------|--|
| SLAAC     | All IP-related settings (address, prefix, routes, DNS server) will be retrieved by the neighbor-discovery-protocol through stateless-address-autoconfiguration.  |
| Static    | Allows you to define static values. Caution has to be taken to assign a unique IP address as it would otherwise raise IP conflicts in the network. You can only configure global addresses. The link-local address is automatically generated via the MAC address. |

# **DNS Server**

When all enabled IP versions are set to Static, you may configure an interface-specific nameserver. To override the interface-specific nameservers see chapter 6.7.3.





### 6.3.3. Mobile

# Modems Configuration

This page lists all available WWAN modems. They can be disabled on demand.

## Query

This page allows you to send Hayes AT commands to the modem. Besides the 3GPP-conforming AT commandset further modem-specific commands can be applicable which we can provide on demand. Some modems also support running Unstructured Supplementary Service Data (USSD) requests, e.g. for querying the available balance of a prepaid account.

#### SIMs

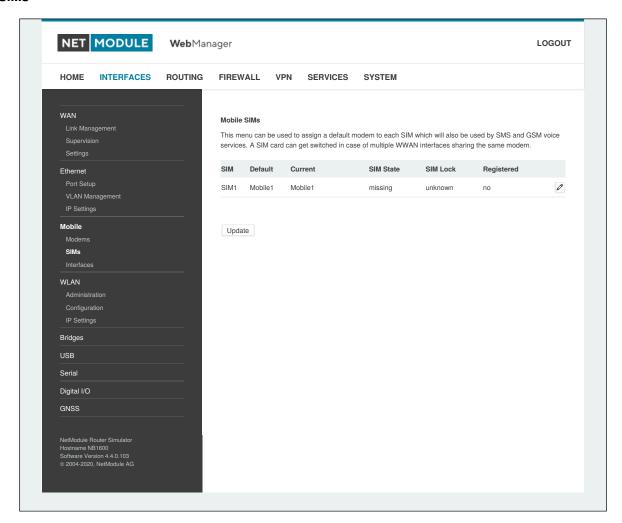


Figure 6.12.: SIMs

The SIM page gives an overview about the available SIM cards, their assigned modems and the current state. Once a SIM card has been inserted, assigned to a modem and successfully unlocked, the card should remain in state ready and the network registration status should have turned to registered. If not, please double-check your PIN.

Please keep in mind that registering to a network usually takes some time and depends on signal strength and





possible radio interferences. You may hit the Update button at any time in order to restart PIN unlocking and trigger another network registration attempt.

Under some circumstances (e.g. in case the modem flaps between base stations) it might be necessary to set a specific service type or assign a fixed operator. The list of operators around can be obtained by initiating a network scan (may take up to 60 seconds). Further details can be retrieved by querying the modem directly, a set of suitable commands can be provided on request.





# Configuration

A SIM card is generally assigned to a default modem but might be switched, for instance if you set up two WWAN interfaces with one modem but different SIM cards.

Close attention has to be paid when other services (such as SMS or Voice) are operating on that modem, as a SIM switch will naturally affect their operation.

The following settings can be applied:

| Parameter         | WWAN SIM Configuration   |
|-------------------|--|
| PIN code          | The PIN code for unlocking the SIM card  |
| PUK code          | The PUK code for unlocking the SIM card (optional)   |
| Default modem     | The default modem assigned to this SIM card  |
| Preferred service | The preferred service to be used with this SIM card. Remember that the link manager might change this in case of different settings. The default is to use automatic, in areas with interfering base stations you can force a specific type (e.g. 3G-only) in order to prevent any flapping between the stations around. |
| Registration mode | The desired registration mode  |
| Network selection | Defines which network shall be selected. This can be bound to a specific provider ID (PLMN) which can be retrieved by running a network scan.  |





## eSIM / eUICC



#### Attention:

Note that eUICC profiles are NOT affected by a factory reset. To remove an eUICC profile from a device, manually remove it before performing the factory reset.

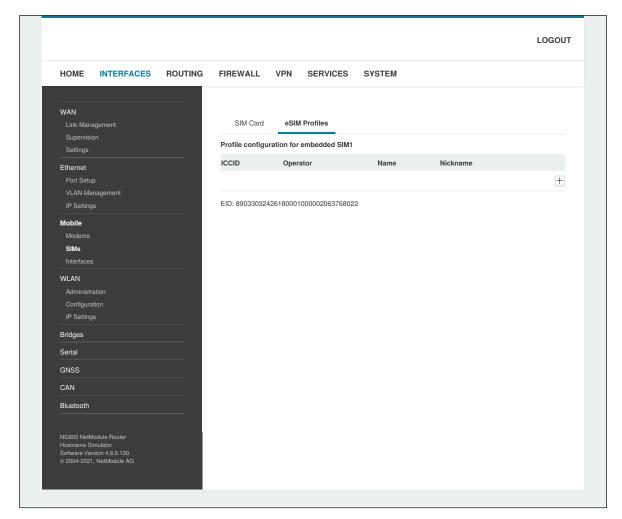


Figure 6.13.: eSIM Profiles

Selected router models contain an eUICC (embedded universal integrated circuit card) which allows you to download eSIM profiles from the internet to the router instead of having to insert a physical SIM card into the router. The eSIM profiles to be installed must be compliant to the GSMA RSP Technical Specification SGP.22. These are the same eSIM profiles that are used with current mobile phones. Profiles according to the older GSMA SGP.02 specification are not supported.

eSIM profiles can be managed on the "eSIM Profiles" tab of the "Mobile / SIMs" configuration page. The management page allows you to display all installed eSIM profiles as well as to install, enable, disable and delete eSIM profiles. It is also possible to store a nickname for each profile.

The eUICC can store up to about 7 eSIM profiles depending on the size of the profiles. Only one of those profiles can be active at a time.

In order to install new eSIM profiles, you need to first establish IP connectivity to the internet so that the router can download the profile from the mobile network operator's server.





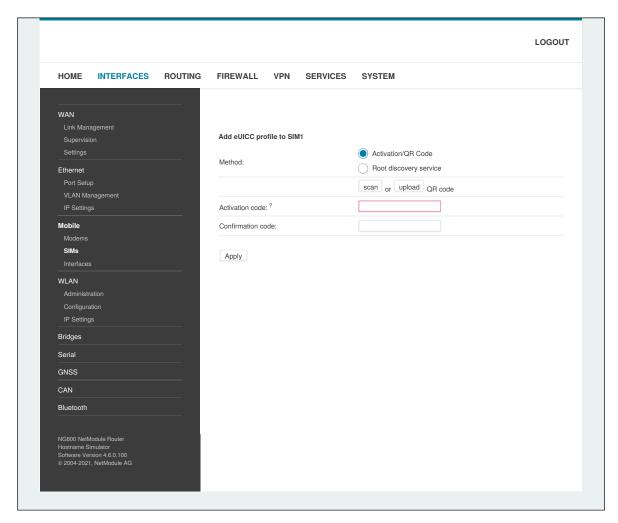


Figure 6.14.: Add eUICC Profile

The following two ways are supported to install eSIM profiles and can be selected on the eSIM profiles configuration page:

### 1. QR code provided by the network operator

To download the eSIM profile using this method your mobile network operator provides you a QR code which contains the information about the eSIM profile to be installed. If the device you are using to access the configuration GUI of the router has a camera, you can scan the QR code using the camera. Otherwise you can also upload an image file of the QR code. Or it is also possible to enter the contents of the QR code manually into the corresponding input field.

## 2. GSMA Root Discovery Service

When using this method, you need to provide the EID, which is a unique number that identifies the eUICC of the router, to your mobile network operator. The EID is displayed on the eSIM profiles configuration page. The operator will then prepare the eSIM profile for your router on his provisioning servers. Afterwards, you can use the GSMA Root Discovery Service method to retrieve the eSIM profile without having to specify any additional information for the download.

Note: Most mobile network operators allow only one download of an eSIM profile. So, if you download the profile once and delete it afterwards, you will not be able to download the same profile a second time. In this case you would need to request a new eSIM profile from your operator.





#### **WWAN Interfaces**

This page can be used to manage your WWAN interfaces. The resulting link will pop up automatically as WAN link once an interface has been added. Please refer to chapter 6.3.1 for how to manage them.

The Mobile LED will be blinking during the connection establishment process and goes on as soon as the connection is up. Refer to section 6.8.7 or consult the system log files for troubleshooting the problem in case the connection did not come up.

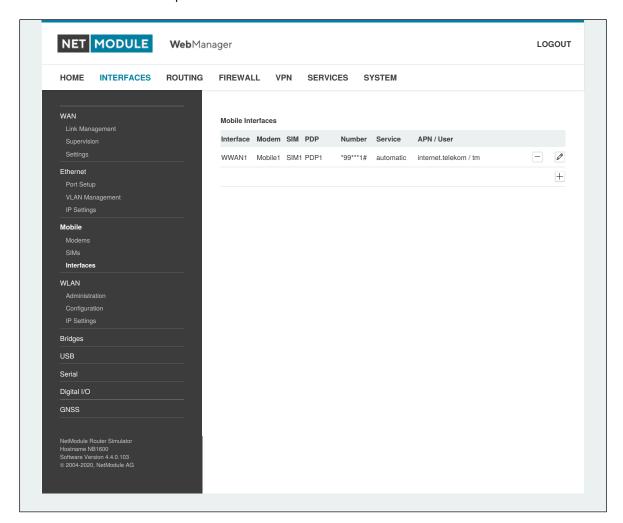


Figure 6.15.: WWAN Interfaces

The following mobile settings are required:

| Parameter    | WWAN Mobile Parameters                          |
|--------------|---|
| Modem        | The modem to be used for this WWAN interface    |
| SIM          | The SIM card to be used for this WWAN interface |
| Service type | The required service type                       |

Please note that these settings supersede the general SIM based settings as soon as the link is being dialed.





Generally, the connection settings are derived automatically as soon as the modem has registered and the network provider has been found in our database. Otherwise, it will be required to configure the following settings manually:

| Parameter         | WWAN Connection Parameters  |
|-------------------|---|
| Phone number      | The phone number to be dialed, for 3G+ connections this commonly refers to be *99***1#. For circuit-switched 2G connections you can enter the fixed phone number to be dialed in international format (e.g. +41xx). |
| Access point name | The access point name (APN) being used  |
| IP version        | What IP version to use. Dual-stack lets you use IPv4 and IPv6 together. Please note, that your provider might not support all IP versions.  |
| Authentication    | The authentication scheme being used, if required this can be PAP or/and CHAP   |
| Username          | The user-name used for authentication   |
| Password          | The password used for authentication  |

Furtheron, you may configure the following advanced settings:

| Parameter                | WAN Advanced Parameters  |
|--------------------------|--|
| Required signal strength | Sets a minimum required signal strength before the connection is dialed  |
| Home network only        | Determines whether the connection should only be dialed when registered to a home network  |
| Negotiate DNS            | Specifies whether the DNS negotiation should be performed and the retrieved name-servers should be applied to the system                       |
| Call to ISDN             | Has to be enabled in case of 2G connections talking to an ISDN modem   |
| Header compression       | Enables or disables 3GPP header compression which may improve TCP/IP performance over slow serial links. Has to be supported by your provider. |
| Data compression         | Enables or disables 3GPP data compression which shrinks the size of packets to improve throughput. Has to be supported by your provider.       |
| Client address           | Specifies a fixed client IP address if assigned by the provider  |
| MTU                      | The Maximum Transmission Unit for this interface   |





### 6.3.4. WLAN

# **WLAN Management**

In case your router is shipping with a WLAN (or Wi-Fi) module you can operate it either as client, access point, mesh point or certain dual modes. As a client it can create an additional WAN link which for instance can be used as backup link. As access point, it can form another LAN interface which can be either bridged to an Ethernet-based LAN interface or create a self-contained IP interface which can be used for routing and to provide services (such as DHCP/DNS/NTP) in the same way like an Ethernet LAN interface does. As mesh point, it can create a wireless mesh network to provide a backhaul connectivity with dynamic path selection. As dual mode, it is possible to run access point and client or mesh point and access point functionality on the same radio module.

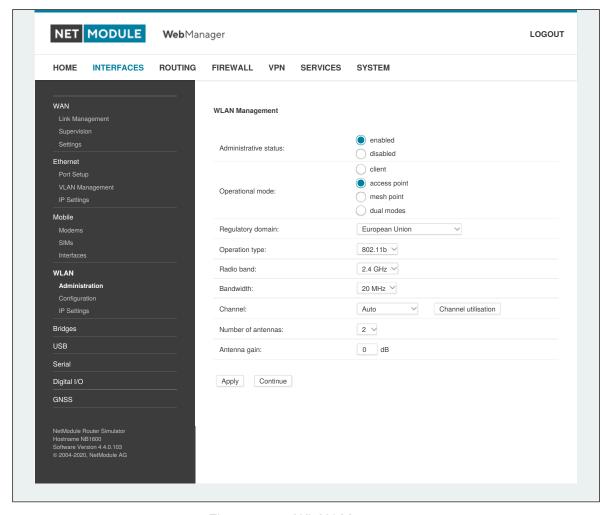


Figure 6.16.: WLAN Management

If the administrative status is set to disabled, the module will be powered off in order to reduce the overall power consumption. Regarding antennas, we generally recommend using two antennas for better coverage and throughput. A second antenna is definitely mandatory if you want to achieve higher throughput rates as in 802.11n.

A WLAN client and a mesh point will automatically became a WAN link and can be managed as described in chapter 6.3.1.





Configurable parameters for access-point, client mode, mesh point and any dual mode:

| Parameter              | WLAN Management   |
|------------------------|---|
| Regulatory Domain      | Select the country the Router operates in   |
| Number of antennas     | Set the number of connected antennas  |
| Antenna gain           | Specify the antenna gain for the connected antennas. Please refer to the antennas datasheet for the correct gain value. |
| Tx power               | Specifies the max. transmit power used in dBm.  |
| Disable low data rates | Avoid sticky clients by disabling low data rates.   |



# Warning

Please be aware that any inappropriate parameters can lead to an infringement of conformity regulations.

Running as access point or dual mode, you can further configure the following settings:

| Parameter            | WLAN Management  |
|----------------------|--|
| Operation type       | Specifies the desired IEEE 802.11 operation mode   |
| Radio band           | Selects the radio band to be used for connections, depending on your module it could be 2.4 or 5 GHz |
| Outdoor              | Shows the 5 GHz outdoor channels   |
| Bandwidth            | Specify the channel bandwidth operation mode   |
| Channel              | Specifies the channel to be used   |
| Short Guard Interval | Enables the Short Guard Interval (SGI)   |

Running as client, you can further configure the following settings:

| Parameter     | WLAN Management  |
|---------------|--|
| Scan channels | Select if all supported channels should be scanned or just user defined channels |
| 2.4 GHz       | Set the channels which should be scanned in 2.4 GHz                              |
| 5 GHz         | Set the channels which should be scanned in 5 GHz                                |

# Available operation modes are:

| Standard | Frequencies | Bandwidth | Data Rate  |
|----------|-------------|-----------|------------|
| 802.11a  | 5 GHz       | 20 MHz    | 54 Mbit/s  |
| 802.11b  | 2.4 GHz     | 20 MHz    | 11 Mbit/s  |
| 802.11g  | 2.4 GHz     | 20 MHz    | 54 Mbit/s  |
| 802.11n  | 2.4 GHz     | 20 MHz    | 144 Mbit/s |





| Standard | Frequencies | Bandwidth | Data Rate  |
|----------|-------------|-----------|------------|
| 802.11n  | 5 GHz       | 40 MHz    | 150 Mbit/s |

Table 6.27.: IEEE 802.11 Network Standards





Running as mesh point, you can further configure the following settings:

| Parameter  | WLAN Mesh-Point Management   |
|------------|--|
| Radio band | Selects the radio band to be used for connections, depending on your module it could be 2.4 or 5 GHz |
| Channel    | Specifies the channel to be used   |

Note: 802.11n with 2x2 MIMO in 2.4 GHz and 1x1 in 5 GHz.





Prior to setting up an access point, it is always a good idea to run a network scan for getting a list of neighboring WLAN networks and then choose the less interfering channel. Please note that two adequate channels are required for getting good throughputs with 802.11n and a bandwidth of 40 MHz.

## **WLAN Configuration**

Running in client mode, it is possible to connect to one ore more remote access-points. The system will switch to the next network in the list in case one goes down and return to the highest-prioritized network as soon as it comes back. You can perform a WLAN network scan and pick the settings from the discovered information directly. The authentication credentials have to be obtained by the operator of the remote access point.

| Parameter                | WLAN Client Configuration  |
|--------------------------|--|
| SSID                     | The network name (called SSID)   |
| Security mode            | The desired security mode  |
| WPA mode                 | The desired encryption method. WPA3 should be preferred over WPA2 and WPA1                             |
| WPA cipher               | The WPA cipher to be used, the default is to run both (TKIP and CCMP)                                  |
| Identity                 | The identity used for WPA-RADIUS and WPA-EAP-TLS   |
| Passphrase               | The passphrase used for authentication with WPA-Personal, otherwise the key passphrase for WPA-EAP-TLS |
| Required signal strength | Required signal strength to esablish the connection  |

The client is performing background scans for the purpose of roaming within an ESS. The background scans are based on the current signal strenght.

| Parameter      | WLAN Client Background Scan Parameters   |
|----------------|--|
| Threshold      | The signal strength threshold in dBm when the long or short time interval should occur                             |
| Long interval  | The time in seconds when a background scan should be performed if the threshold is above the given threshold value |
| Short interval | The time in seconds when a background scan should be performed if the threshold is below the given threshold value |





Running in access-point mode you can create up to 2 SSIDs with each running their own network configuration. The networks can be individually bridged to a LAN interface or operate as dedicated interface in routing-mode.

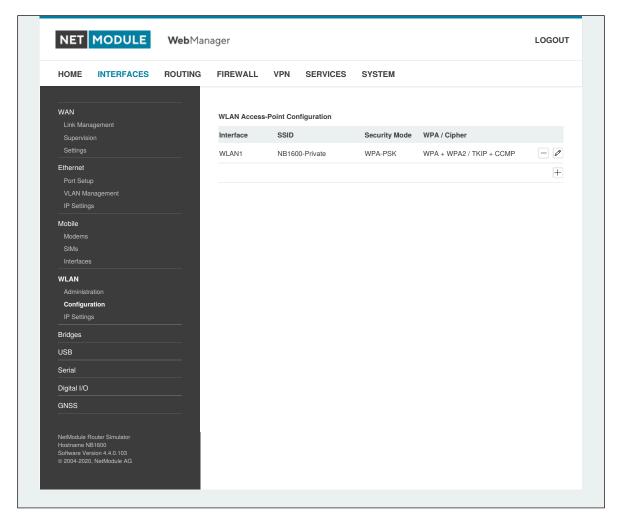


Figure 6.17.: WLAN Configuration





This section can be used to configure security-related settings.

| Parameter                                    | WLAN Access-Point Configuration   |
|--|---|
| SSID   | The network name (called SSID)  |
| Security mode                                | The desired security mode   |
| WPA mode                                     | WPA2 should be preferred over WPA1, running WPA/WPA2 mixed-mode offers both.                      |
| WPA cipher                                   | The WPA cipher to be used, the default is to run both (TKIP and CCMP)                             |
| Passphrase                                   | The passphrase used for authentication with WPA-Personal.   |
| Force PMF                                    | Enables Protected Management Frames   |
| Hide SSID                                    | Hides the SSID  |
| Isolate clients                              | Disables client-to-client communication   |
| Band steering master                         | The WLAN interface which the client should be steered to  |
| Opportunistic Wireless Encryption transition | The WLAN interface for a seamless transition from an OPEN WLAN to an OWE encrypted WLAN interface |
| Accounting                                   | Sets accounting profile   |

# The following security modes can be configured:

| Parameter      | WLAN Security Modes   |
|----------------|---|
| Off            | SSID is disabled  |
| None           | No authentication, provides an open network   |
| WEP            | WEP (is nowadays discouraged)   |
| WPA-Personal   | WPA-Personal (TKIP, CCMP), provides password-based authentication   |
| WPA-Enterprise | WPA-Enterprise in AP mode, can be used to authenticate against a remote RADIUS server which can be configured in chapter 6.8.2        |
| WPA-RADIUS     | EAP-PEAP/MSCHAPv2 in client mode, can be used to authenticate against a remote RADIUS server which can be configured in chapter 6.8.2 |
| WPA-TLS        | EAP-TLS in client mode, performs authentication using certificates which can be configured in chapter 6.8.8                           |
| OWE            | Opportunistic Wireless Encryption alias Enhanced OPEN provides encryption WLAN without any authentication                             |





Running in mesh point mode, it is possible to connect to one or more mesh points within the mesh network at the same time. The system will automatically join the wireless network, connect to the other mesh partners with the same ID and sercurtiy credentials. The authentication credentials have to be obtained by the operator of the mesh network.

| Parameter                 | WLAN Mesh-Point Configuration                    |
|---------------------------|--|
| MESHID                    | The network name (called MESHID)                 |
| Security mode             | The desired security mode                        |
| enable gate announcements | To enable gate announcments for the mesh network |





The following security modes can be configured:

| Parameter | WLAN Mesh-Point Security Modes   |
|-----------|--|
| Off       | MESHID is disabled   |
| None      | No authentication, provides an open network  |
| SAE       | SAE (Simultaneous Authentication of Equals) is a secure password-based authentication and key establishment protocol |





### **WLAN IP Settings**

This section lets you configure the TCP/IP settings of your WLAN network. A client and mesh point interface can be run over DHCP or with a statically configured address and default gateway.

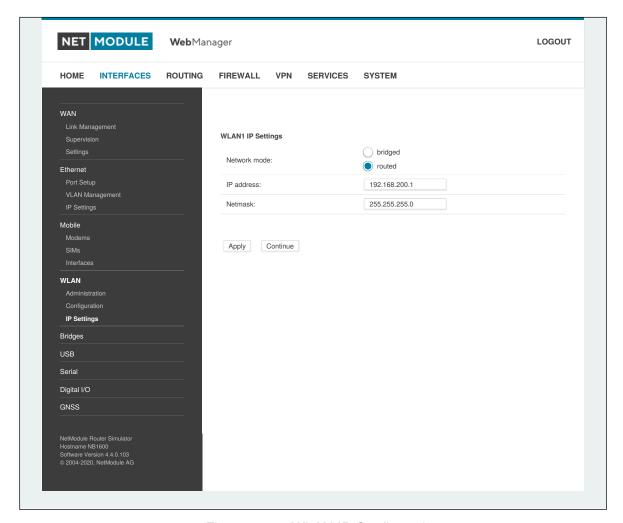


Figure 6.18.: WLAN IP Configuration

The access point networks can be bridged to any LAN interface for letting WLAN clients and Ethernet hosts operate in the same subnet. However, for multiple SSIDs we strongly recommend to set up separated interfaces in routing-mode in order to avoid unwanted access and traffic between the interfaces. The corresponding DHCP server for each network can be configured in afterwards as described in chapter 6.7.2.

| Parameter            | WLAN IP Settings  |
|----------------------|---|
| Network mode         | Choose whether the interface shall be operated bridged or in routing-mode |
| Bridge interface     | If bridged, the LAN interface to which the WLAN network should be bridged |
| IP address / netmask | In routing-mode, the IP address and netmask for this WLAN network         |

The following feature can be configured if the WLAN interface is bridged





| Parameter | WLAN Bridging features   |
|-----------|--|
| IAPP      | Enables the Inter-Access Point Protocol feature  |
| Pre-auth  | Enables the pre-authentication mechanism for roaming clients (if supported by the client). Pre-auth is only supported with WPA2-Enterprise with CCMP |





# 6.3.5. Software Bridges

Software bridges can be used to bridge layer-2 devices like OpenVPN TAP, GRE or WLAN interfaces without the need for a physical LAN interface.

# **Bridge Settings**

This page can be used to enable/disable software bridges.

It can be configured as follows:

| Parameter             | Bridge Settings   |
|-----------------------|---|
| Administrative status | Enables or disables the bridge interface. If you need an interface to the local system you need to define an IP address for the local device. |
| IP Address            | IP address of the local interface (available only if "Enabled with local interface" was selected  |
| Netmask               | Netmask of the local interface (available only if "Enabled with local interface" was selected   |
| MTU                   | Optional MTU size for the local interface (available only if "Enabled with local interface" was selected                                      |





# 6.3.6. Serial

This page can be used to manage your serial ports. A serial port can be used by:

| Parameter      | Serial Port Usage   |
|----------------|---|
| none           | The serial port is not used   |
| login console  | The serial port is used to open a console which can be accessed with a serial terminal client from the other side. It will provide helpful bootup and kernel messages and spawns a login shell, so that users can login to the system. If more than one serial interface is available, one serial interface can be configured as 'login console' at a time. |
| device server  | The serial port will be exposed over a TCP/IP port and can be used to implement a Serial/IP gateway.  |
| modem bridge   | Bridges the serial interface to the Modem TTY of an intergrated WWAN Modem.   |
| modem emulator | Emulates a classical AT command driven modem on the serial interface. See <a href="http://wiki.netmodule.com/app-notes/hayes-modem-at-simulator">http://wiki.netmodule.com/app-notes/hayes-modem-at-simulator</a> for detailed information.   |
| SDK            | The serial port will be reserved for SDK scripts.   |





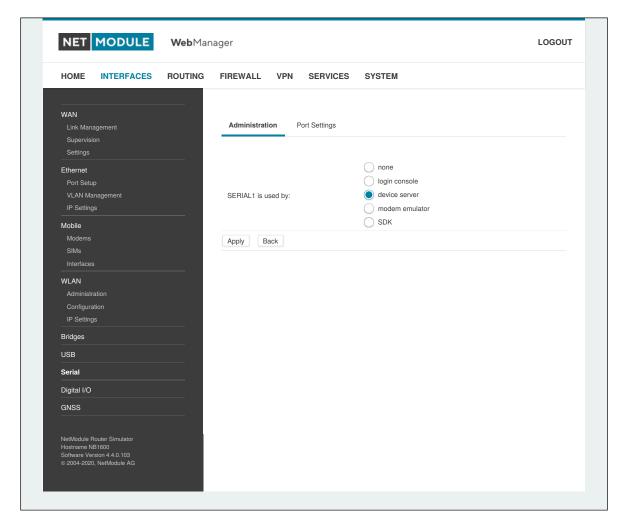


Figure 6.19.: Serial Port Administration





Running a device server, the following settings can be applied:

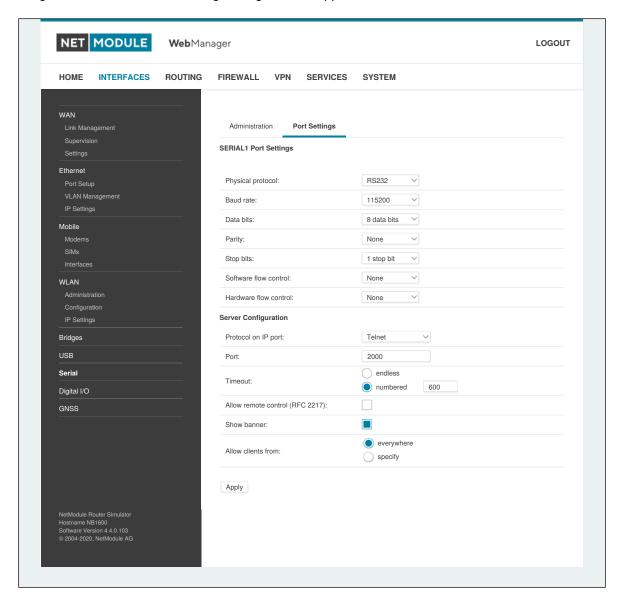


Figure 6.20.: Serial Port Settings

| Parameter             | Serial Settings   |
|-----------------------|---|
| Physical protocol     | Selects the desired physical protocol on the serial port  |
| Baud rate             | Specifies the baud rate run on the serial port  |
| Data bits             | Specifies the number of data bits contained in each frame   |
| Parity                | Specifies the parity used for every frame that is transmitted or received   |
| Stop bits             | Specifies the number of stop bits used to indicate the end of a frame   |
| Software flow control | Defines the software flow control for the serial port, XOFF will send a stop, XON a start character to the other end to control the rate of any incoming data |





| Parameter             | Serial Settings  |
|-----------------------|--|
| Hardware flow control | You may enable RTS/CTS hardware flow control, so that the RTS and CTS lines are used to control the flow of data |
| Protocol on TCP/IP    | You may choose the IP protocols Telnet or TCP raw for the device server  |
| Port                  | The TCP port for the device server   |
| Timeout               | The timeout until a client is declared as disconnected   |

| Parameter            | Server Settings  |
|----------------------|--|
| Protocol on IP port  | Selects the desired IP protocol (TCP or Telnet)  |
| Port                 | Specifies the TCP port on which the server will be available   |
| Timeout              | The time in seconds before the port will be disconnected if there is no activity on it. A zero value disables this function. |
| Allow remote control | Allow remote control (ala RFC 2217) of the serial port   |
| Show banner          | Show a banner when clients connect   |
| Stop bits            | Specifies the number of stop bits used to indicate the end of a frame  |
| Allow clients from   | Specifies which clients are allowed to connect to the server   |

Please note that the device server does not provide authentication or encryption and clients will be able connect from everywhere. Please consider to restrict access to a limited network/host or block packets by using the firewall.

When running the serial port as AT modem emulator the following settings can be applied:

| Parameter             | Serial Port Settings   |
|-----------------------|--|
| Physical protocol     | Selects the desired physical protocol on the serial port   |
| Baud rate             | Specifies the baud rate run on the serial port   |
| Hardware flow control | You may enable RTS/CTS hardware flow control, so that the RTS and CTS lines are used to control the flow of data |

| Parameter | Incoming connections via Telnet    |
|-----------|------------------------------------|
| Port      | The TCP port for the device server |

| Parameter  | Phonebook Entries                   |
|------------|-------------------------------------|
| Number     | Phone number that will get an alias |
| IP address | IP address the number will become   |
| Port       | Port value for the IP address       |





### 6.3.7. Bluetooth Low Energy

If a Bluetooth interface is available it can be used either with the SDK scripting engine or forwarded to the Virtualization.

### **Bluetooth Settings**

This page can be used to assign the Bluetooth module either to SDK or Virtualization or to turn Bluetooth functionality off.

It can be configured as follows:

| Parameter             | Bluetooth Settings                           |
|-----------------------|--|
| Administrative status | Enables the module for SDK or Virtualization |

If you enable the module for SDK usage you need a SDK script that handles the hardware interface. You can start advertising or scanning mode and setup parameters via SDK. Please have a look at the SDK API for detailed description.

If you enable the module for Virtualization there will be no interaction to the module from the host system. It is in your responsibility to use it correctly. Please refer to our examples and documentation in the public Wiki.





### 6.3.8. GNSS

### Configuration

The GNSS page lets you enable or disable the GNSS modules present in the system and can be used to configure the daemon that can be used to share access to receivers without contention or loss of data and to respond to queries with a format that is substantially easier to parse than the NMEA 0183 emitted directly by the GNSS device.

We are currently running the Berlios GPS daemon (version 3.15), supporting the new JSON format. Please navigate to <a href="http://www.catb.org/gpsd/">http://www.catb.org/gpsd/</a> for getting more information about how to connect any clients to the daemon remotely. The position values can also be queried by the CLI and used in SDK scripts.

| Parameter             | GNSS Module Configuration  |
|-----------------------|--|
| Administrative status | Enable or disable the GNSS module  |
| Operation mode        | The mode of operation, either standalone or assisted (for A-GPS)   |
| Antenna type          | The type of the connected GPS antenna, either passive or actively 3 volt powered   |
| Accuracy              | The GNSS receiver compares the calculated position accuracy based on the satellite information and compares it with this accuracy threshold in meters. If the calculated position accuracy is better than the accuracy threshold, the position is reported. Adjust this parameter to a higher threshold in case the GNSS receiver does not report a position fix, or when it takes a long time to calculate a fix. This could be caused when there is no clear sky view of the GNSS antenna which is the case in tunnels, beside tall buildings, trees, and so on. |
| Fix frame interval    | The amount of time to wait between fix attempts  |

If the GNSS module does support AssistNow and the operation mode is assisted the following configuration can be done:

| Parameter     | GNSS Assisted GPS Configuration |
|---------------|---------------------------------|
| Primary URL   | The primary AssistNow URL       |
| Secondary URL | The secondary AssistNow URL     |



**Information about AssistNow:** If you have a lot of devices in the field that use the AssistNow service, please consider creating your own AssistNow token at <a href="http://www.u-blox.com">http://www.u-blox.com</a>. If there are too many requests per time, the service may not work as expected. If you have further questions, please contact our support.

| Parameter          | GNSS Server Configuration   |
|--------------------|---|
| Server port        | The TCP port on which the daemon is listening for incoming connections                        |
| Allow clients from | Specifies where clients can connect from, can be either everywhere or from a specific network |





| Parameter          | GNSS Server Configuration   |
|--------------------|---|
| Clients start mode | Specifies how data transferal is accomplished when a client connects. You can specify on request which typically requires an R to be sent. Data will be sent instantly in case of raw mode which will provide NMEA frames or super-raw which includes the original data of the GPS receiver. If the client supports the JSON format (i.e. newer libgps is used) the json mode can be specified. |

Please consider to restrict access to the server port, either by a specifying a dedicated client network or by using a firewall rule.



**Information about Dead Reckoning:** If you have a device which supports Dead Reckoning, please consult the GNSS Dead Reckoning installation guide for further information or please contact our support.





### **Position**

This pages provides further information about the satellites in view and values derived from them:

| Parameter             | GNSS Information   |
|-----------------------|--|
| Latitude              | The geographic coordinate specifying the north-south position                        |
| Longitude             | The geographic coordinate specifying the east-west position                          |
| Altitude              | The height above sea level of the current location                                   |
| Satellites in view    | The number of satellites in view as stated in GPGSV frames                           |
| Speed                 | The horizontal and vertical speed in meter per second as stated in GPRMC frames      |
| Satellites used       | The number of satellites used for calculating the position as stated in GPGGA frames |
| Dilution of precision | The dilution of precision as stated in GPGSA frames                                  |

Furtheron, each satellite also comes with the following details:

| Parameter | GNSS Satellite Information   |
|-----------|--|
| PRN       | The PRN code of the satelitte (also referred as satellite ID) as stated in GPGSA frames                |
| Elevation | The elevation (up-down angle between the dish pointing direction) in degrees as stated in GPGSV frames |
| Azimuth   | The azimuth (rotation around the vertical axis) in degrees as stated in GPGSV frames                   |
| SNR       | The SNR (Signal to Noise Ratio), often referred as signal strength                                     |

Please note that the values are shown as calculated by the daemon, their accuracy might be suggestive.

# Supervision

| Parameter             | GNSS Supervision  |
|-----------------------|---|
| Administrative status | Enable or disable GNSS supervision  |
| Mode                  | Specifies whether to monitor the NMEA stream or GPS fixes   |
| Max. downtime         | The period of time without valid NMEA stream or GPS fix after which an emergency action shall be taken  |
| Emergency action      | The corresponding emergency action. You can either let just restart the server, which will also re-initialize the GPS function on the module, or reset the module in severe cases. Please note that this may have effects on any running WWAN/SMS services. |





### 6.4. ROUTING

### 6.4.1. Static Routes

This menu shows all routing entries of the system. They are typically formed by an address/netmask couple (represented in IPv4 dotted decimal notation) which specify the destination of a packet. The packets can be directed to either a gateway or an interface or both. If interface is set to ANY, the system will choose the route interface automatically, depending on the best matching network configured for an interface.

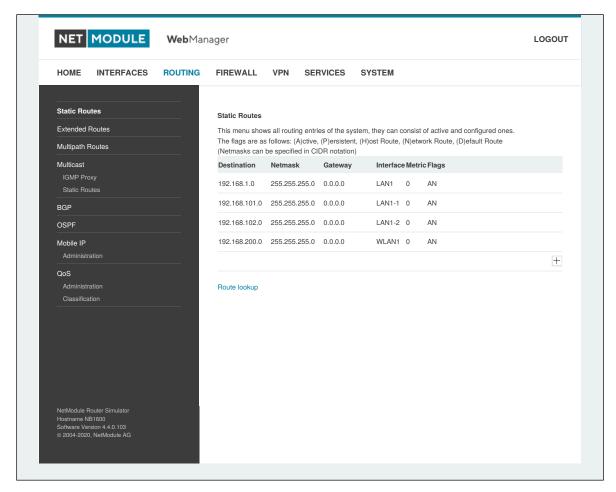


Figure 6.21.: Static Routing

In general, host routes precede network routes and network routes precede default routes. Additionally, a metric can be used to determine the priority of a route, a packet will go in the direction with the lowest metric in case a destination matches multiple routes.

Netmasks can be specified in CIDR notation (i.e. /24 expands to 255.255.255.0).





| Parameter   | Static Route Configuration   |
|-------------|--|
| Destination | The destination address of a packet  |
| Netmask     | The subnet mask which forms, in combination with the destination, the network to be addressed. A single host can be specified by a netmask of 255.255.255, a default route corresponds to 0.0.0.0. |
| Gateway     | The next hop which operates as gateway for this network (can be omitted on peer-to-peer links)   |
| Interface   | The network interface on which a packet will be transmitted in order to reach the gateway or network behind it   |
| Metric      | The routing metric of the interface (default 0), higher metrics have the effect of making a route less favorable   |
| Flags       | (A)ctive, (P)ersistent, (H)ost Route, (N)etwork Route, (D)efault Route   |

# The flags obtain the following meanings:

| Flag | Description  |
|------|--|
| Α    | The route is considered active, it might be inactive if the interface for this route is not yet up.            |
| Р    | The route is persistent, which means it is a configured route, otherwise it corresponds to an interface route. |
| Н    | The route is a host route, typically the netmask is set to 255.255.255.255.                                    |
| N    | The route is a network route, consisting of an address and netmask which forms the subnet to be addressed.     |
| D    | The route is a default route, address and netmask are set to 0.0.0.0, thus matching any packet.                |

Table 6.52.: Static Route Flags





# 6.4.2. Extended Routing

Extended routes can be used to perform policy-based routing, they generally precede static routes.

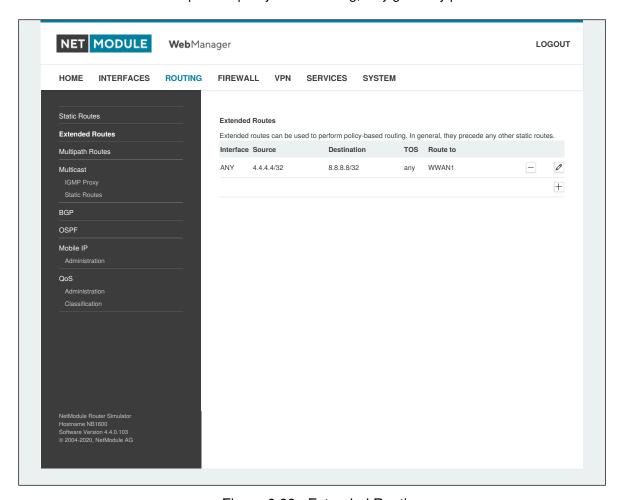


Figure 6.22.: Extended Routing

In contrast to static routes, extended routes can be made up, not only of a destination address/netmask, but also a source address/netmask, incoming interface and the type of service (TOS) of packets.

| Parameter           | Extended Route Configuration   |
|---------------------|--|
| Source address      | The source address of a packet   |
| Source netmask      | The source address of a packet   |
| Destination address | The destination address of a packet  |
| Destination netmask | The destination address of a packet  |
| Incoming interface  | The interface on which the packet enters the system                                |
| Type of service     | The TOS value within the header of the packet                                      |
| Route to            | Specifies the target interface or gateway to where the packet should get routed to |
| discard if down     | Discard packets if the specified interface is down                                 |





# 6.4.3. Multipath Routes

Multipath routes will perform weighted IP-session distribution for particular subnets across multiple interfaces.

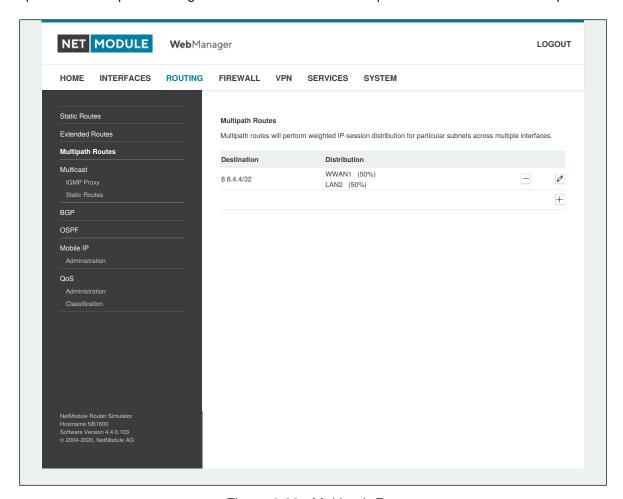


Figure 6.23.: Multipath Routes

At least two interfaces have to be defined to establish multipath routing. Additional interfaces can be added by pressing the plus sign.

| Parameter              | Add Multipath Routes  |
|------------------------|---|
| Target network/netmask | Defines the target network for which multipath routing shall be applied |
| Interface              | Selects the interface for one path                                      |
| Weight                 | Weight of the interface in relation to the others                       |
| NextHop                | Overrides the default gateway of this interface                         |





### 6.4.4. Multicast

Multicast distributes IP packets to subscribers in a one-to-many relationship. The subscribers use multicast messages to subscribe to a MCR group and receive the data in form of multicast packets. Therefore the messages are sent by the packet sink to the packet source.

Multicast routing (MCR) is used to farward multicast data from one network to another.



#### Attention:

As multicast is used to send data from one source to several destinations on the same network it is quite common for testing applications to set the TTL of multicast packets to 1 to prevent the packets from spilling into other networks. If you want to route multicast packets (that's why it is called MCR) you'll have to make sure to send your data with a TTL > 1.

Multicast routing can be configured and managed by a daemon. Only one MCR daemon can be used at a time. NetModule AG routers ship with two different MCR daemons to select from depending on your dependencies:

| Parameter     | Administrative Status  |
|---------------|--|
| IGMP proxy    | Forwarding of multicast messages that are dynamically detected on a given interface to another interface |
| static routes | List of MCR rules to forward messages of dedicated source and group from a given interface to another    |
| disabled      | Disable routing of multicast messages  |

#### **IGMP** proxy

IGMP proxy which is able to maintain multicast groups on a particular interface and distribute incoming multicast packets towards the downstream interfaces on which hosts have joined the groups.

| Parameter          | Multicast Routing Settings   |
|--------------------|--|
| Incoming interface | The upstream interface on which multicast groups are joined and on which multicast packets come in |
| Sender network     | The multicast source network address   |
| Sender netmask     | The multicast source network mask  |
| Distribute to      | Specifies the downstream interfaces to which multicast packets will be forwarded                   |

#### **Static Routes**

Routes multicast packets in different directions depending on their origin and group based on a given set of MCR rules:

| Parameter          | Static Multicast Route              |
|--------------------|-------------------------------------|
| Group              | IP address of MCR group             |
| Source             | Source-IP of the packets            |
| Incoming interface | Interface to the packet source      |
| Outgoing interface | Interface to forward the packets to |





# 6.4.5. BGP

The BGP tab allows to set up peerings of the NetModule AG router with other Border Gateway Protocol enabled routers.

| Parameter                      | BGP General Settings   |
|--------------------------------|--|
| Administrative status          | Specifies whether the BGP routing protocol is active   |
| Router ID                      | Optionally the router ID can be defined in form of a dotted IPv4 representation like 1.2.3.4. If the ID is omitted, the BGP daemon will try to determine a valid value or fall back to 0.0.0.0 |
| AS number                      | The number of the autonomous system to which the NetModule AG router belongs (1-4294967295)  |
| Redistribute connected routes  | Redistribute routes to networks which are directly connected to the NetModule AG router  |
| Redistribute local routes      | Redistribute routes from the NetModule AG router's own routing table   |
| Redistribute OSPF routes       | Redistribute routes learned via the OSPF routing protocol  |
| Disable when redundancy backup | Disables the BGP protocol when the router is set to slave mode by the VRRP redundancy protocol   |
| Keepalive timer                | The interval in seconds of sending keepalive message   |
| Holddown timer                 | The time in seconds how long the router will wait for incomming BGP messages until the router will assume the neighbor is dead   |

The neighbors tab is used to configure all the BGP routers to peer with.

| Parameter      | BGP Neighbors   |
|----------------|---|
| IP address     | IP address of the peer router   |
| As number      | Autonomous system number of the peer router (1-4294967295)  |
| Password       | Password for authentication with the peer router. If left blank authentication is disabled.                         |
| Multihop       | Allow multiple hops between this router and the peer router instead of requiring the peer to be directly connected. |
| Address Family | Select whether ipv4-unicast or l2vpn-evpn address family shall be enabled   |
| Weight         | This parameter specifies the default weight for the neighbor route  |

The Networks tab allows to add IP network prefixes that shall be distributed via BGP in addition to the networks that are redistributed from other sources as defined on the general tab.

| Parameter     | BGP Networks                            |
|---------------|---|
| Prefix        | Prefix of the network to be distributed |
| Prefix length | Length of the prefix to be distributed  |





# 6.4.6. OSPF

The OSPF menu allows the NetModule AG router to be added to a network of OSPF routers.

| Parameter                      | OSPF General Settings  |
|--------------------------------|--|
| Administrative status          | Specifies whether the OSPF routing protocol is active  |
| Router ID                      | The router-id is a unique identity to the NetModule AG router. If no router-id is specified, the system will automatically choose the highest IP address as the router-id. |
| Redistribute connected routes  | Redistribute routes to networks which are directly connected to the NetModule AG router  |
| Redistribute local routes      | Redistribute routes from the NetModule AG router's own routing table   |
| Redistribute BGP routes        | Redistribute routes learned via the BGP routing protocol   |
| Redistribute default route     | Redistribute the routers default route   |
| Disable when redundancy backup | Disables the OSPF protocol when the router is set to slave mode by the VRRP redundancy protocol  |

The interfaces tab is used to define OSPF specific settings for the IP interfaces of the router. If no settings are defined for a specific interface, default settings will be used.

| Parameter      | OSPF Interfaces   |
|----------------|---|
| Interface      | The name of the interface for which settings shall be defined   |
| Authentication | The authentication protocol to be used on the interface to authenticate OSPF packets                  |
| Key            | The key to be used for authentication   |
| Key ID         | The ID of the key to be used for authentication (1-255)   |
| Cost           | The cost for sending packets via this interface. If not specified or set to 0 OSPF defaults are used. |
| Passive        | Do not send out OSPF packets on this interface  |

The networks tab defines the IP networks to be handled in OSPF as well as to which routing area they belong.

| Parameter     | OSPF Networks  |
|---------------|--|
| Prefix        | Prefix of the network  |
| Prefix length | Length of the prefix   |
| Area          | Routing area to which this interface belongs (0-65535, 0 means backbone) |





#### 6.4.7. Mobile IP

Mobile IP (MIP) can be used to enable seamless switching between different kinds of WAN links (e.g. WWAN/WLAN). The mobile node hereby remains reachable via the same IP address (home address) at any time, independently of the WAN link being used. Effectively, any WAN link switch causes very small outages during switchover while keeping all IP connections alive.

Moreover, NetModule AG routers also support NAT-Traversal for mobile nodes running behind a firewall (performing NAT), which makes mobile nodes even there accessible from a central office via their home address, and thus, bypassing any complicated VPN setups.

The home agent accomplishes this by establishing a tunnel (similar to a VPN tunnel) between itself and the mobile node. WAN link switching works by telling the home agent that the WAN IP address (called the care-of address in MIP terms) of the mobile node has changed. The home agent will then encapsulate packets destined to a mobile node's home address into a tunnel packet containing the current care-of address of the mobile node as its destination address.

To prevent problems with firewalls and private IP addressing, the MIP implementation always employs reverse tunneling, which means that all traffic sent by a mobile node is relayed via the tunnel to the home agent instead of directly being conveyed to the final destination. This fact also empowers MIP to be used as a lightweight VPN replacement (without payload secrecy).

The MIP implementation supports RFCs 3344, 5177, 3024 and 3519. For applications requiring vast numbers of mobile nodes, interoperability with the Cisco 2900 Series home agent implementation has been verified. However, since NetModule AG routers implement a mobile node as well as a home agent, a MIP network with up to 10 mobile nodes can be implemented without requiring expensive third party routers.

If MIP is run as a mobile node, the following settings can be configured:

| Parameter                    | Mobile IP Configuration  |
|------------------------------|--|
| Primary home agent address   | The address of the primary home agent  |
| Secondary home agent address | The address of the secondary home agent. The mobile node will try to register with this home agent, if the primary home agent is not reachable.  |
| Home address                 | The permanent home address of the mobile node which can be used to reach the mobile router at any time.  |
| SPI                          | The Security Parameter Index (SPI) identifying the security context for the mobile IP tunnel between the mobile node and the home agent. This is used to distinguish mobile nodes from each other. Therefore each mobile node needs to be assigned a unique SPI. This is a 32-bit hexadecimal value. |
| Authentication type          | The used authentication algorithm. This can be prefix-suffix-md5 (default for MIP) or hmac-md5.  |
| Shared secret                | The shared secret used for authentication of the mobile node at the home agent. This can be either a 128-bit hexadecimal value or a random length ASCII string.  |
| Life time                    | The lifetime of security associations in seconds.  |
| MTU                          | The maximum transmission unit in byte, default value 1468.   |
| UDP encapsulation            | Specifies whether UDP encapsulation shall be used or not. To allow NAT traversal, UDP encapsulation must be enabled.   |





| Parameter              | Mobile IP Configuration  |
|------------------------|--|
| Mobile network address | Optionally specifies a subnet which should be routed to the mobile node. This information is forwarded via Network Mobility (NEMO) extensions to the home agent. The home agent can then automatically add IP routes to the subnet via the mobile node. Note that this feature is not supported by all third party home agent implementations. |
| Mobile network mask    | The network mask for the optional routed network.  |





If MIP is run as a home agent, you will have to set up a home address and network mask for the home agent first. Then you will need to add the configuration for all mobile nodes which is made up of the following settings:

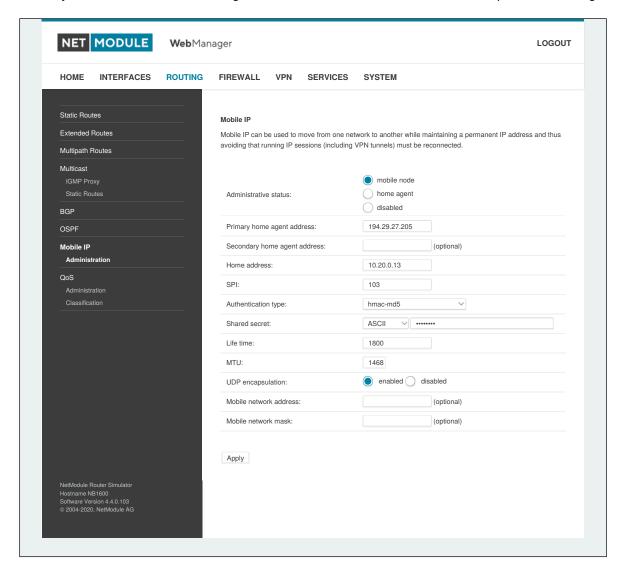


Figure 6.24.: Mobile IP

| Parameter            | Konfiguration home agent |
|----------------------|--------------------------|
| Home network address | Home network address     |
| Home network mask    | Home network mask        |





### 6.4.8. Quality Of Service

NetModule AG routers are able to prioritize and shape certain kinds of IP traffic. This is currently limited on egress, which means that only outgoing traffic can be stipulated.

The current QoS solution is using Stochastic Fairness Queueing (SFQ) classes in combination with Hierarchy Token Bucket (HTB) qdiscs. Its principle of operation can be summarized as ceiling the max. throughput per link and shaping traffic by reflecting the specified queue priorities. In general, the lowest priority number of a queue gets most out of the available bandwidth.

In case of demands for other class or qdisc algorithms please contact our support team in order to evaluate the best approach for your application.

#### **QoS Administration**

The administration page can be used to enable and disable QoS.

#### **QoS Classification**

The classification section can be used to define the WAN interfaces on which QoS should be active.

| Parameter              | QoS Interface Parameters  |
|------------------------|---|
| Interface              | The WAN interface on which QoS should be active   |
| Bandwidth congestion   | The bandwidth congestion method. In case of auto the system will try to apply limits in a best-effort way. However, it is suggested to set fixed bandwidth limits as they also offer a way of tuning the QoS behaviour. |
| Downstream bandwidth   | The available bandwidth for incoming traffic  |
| Upstream bandwidth     | The available bandwidth for outgoing traffic  |
| IP to ping (primary)   | An IP, which answers ICMP echo requests to determine the bandwidth of the link  |
| IP to ping (secondary) | An IP, which answers ICMP echo requests to determine the bandwidth of the link  |

When defining limits, you should consider bandwidth limits which are at least possible as most shaping and queues algorithms will not work correctly if the specified limits cannot be achieved. In particular, any WWAN interfaces operating in a mobile environment are suffering variable bandwidths, thus rather lower values should be used.





In case an interface has been activated, the system will automatically create the following queues:

| Parameter | QoS Default Queues   |
|-----------|--|
| high      | A high priority queue which may hold any latency-critical services (such as VoIP)        |
| default   | A default queue which will handle all other services                                     |
| low       | A low priority queue which may hold less-critical services for which shaping is intended |

# Each queue can be configured as follows:

| Parameter | QoS Queue Parameters   |
|-----------|--|
| Name      | The name of the QoS queue  |
| Priority  | A numerical priority for the queue, lower values indicate higher priorities  |
| Bandwidth | The maximum possible bandwidth for this queue in case the total bandwidth of all queues exceeds the set upstream bandwidth of "QoS Interface Parameters" |
| Set TOS   | The TOS/DiffServ value to set on matching packets  |

You can now configure and assign any services to each queue. The following parameters apply:

| Parameter        | QoS Service Parameters  |
|------------------|---|
| Interface        | The QoS interface of the queue  |
| Queue            | The QoS queue to which this service shall be assigned   |
| Source           | Specifies a network address and netmask used to match the source address of packets               |
| Destination      | Specifies a network address and netmask used to match the destination (target) address of packets |
| Protocol         | Specifies the protocol for packets to be matched  |
| Source Port      | Specifies the source port for packets to be matched   |
| Destination Port | Specifies the destination port for packets to be matched  |
| Type of Service  | Specifies the TOS/DiffServ for packets to be matched  |





### 6.5. FIREWALL

### 6.5.1. Administration

NetModule AG routers use Linux's netfilter/iptables firewall framework

(see http://www.netfilter.org for more information) which supports stateful inspection, that is, granting the same permissions for inherited connections within an IP session (e.g. FTP which builds up a control and data connection).

The administration page can be used to enable and disable firewalling. When turning it on, a shortcut can be used to generate a predefined set of rules which allow administration (over HTTP, HTTPS, SSH or TELNET) by default but block any other packets coming from the WAN interface.

### 6.5.2. Adress/Port Groups

This menu can be used to form address or port groups which can be later used for firewall rules in order to reduce the number of rules. If address or port groups have been referenced, packets will match if one of the configured entities apply to the packet.

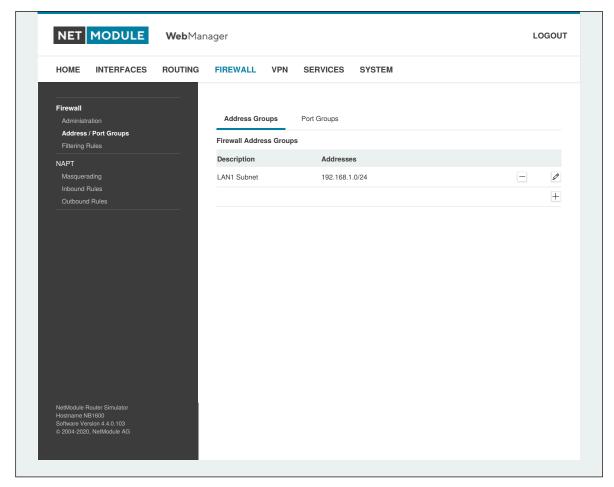


Figure 6.25.: Firewall Groups





### 6.5.3. Rules

In general, the firewall is set up of a range of rules which control each packet's permission to pass the router. Please note that the rules are processed by order, that means traversing the list from top to bottom until a matching rule is found. Packets which are not matching any of the rules configured will be ALLOWED.

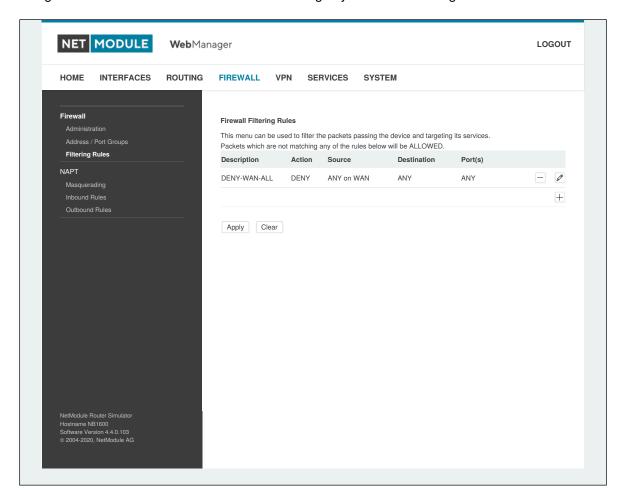


Figure 6.26.: Firewall Rules

| Parameter          | Firewall Rule Configuration   |
|--------------------|---|
| Description        | A meaningful description about the purpose of this rule   |
| Action             | Specifies whether the packets of this rule should be allowed or denied  |
| log matches        | Throw a syslog message if rule matches  |
| Source             | The source address of matching packets, can be any or specified by address/network. Selecting on source MAC addreses is possible as well. |
| Destination        | The destination address of matching packets, can be any, local (addressed to the system itself) or specified by address/network           |
| Incoming interface | The interface on which matching packets are received  |
| Outgoing interface | The interface on which matching packets are send  |
| Protocol           | The used IP protocol of matching packets (UDP, TCP, ICMP, ESP, GRE or OSPF)   |





The statistics page can be used to figure out if rules have matched any packets and provides a convenient way to debug your firewall setup.





### 6.5.4. NAPT

This page can be used to configure Network Address and Port Translation (NAPT) for packets traversing the system. NAPT hereby modifies IP addresses or/and TCP/UDP ports in matching IP packets. By tracking those connections, it will also automatically adjust the returning packets of an IP session.

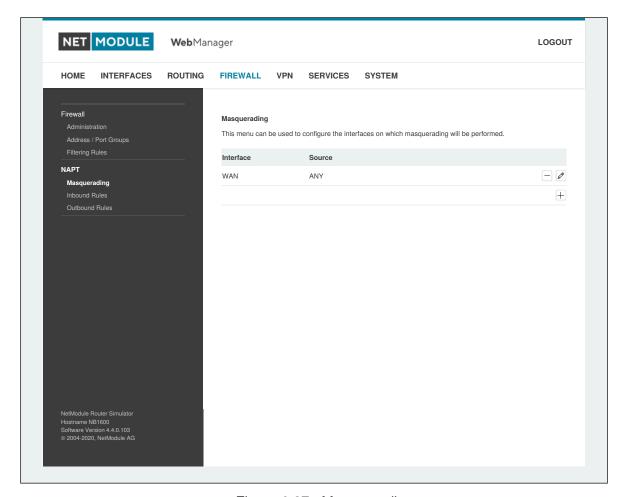


Figure 6.27.: Masquerading

The administration page lets you specify the interfaces on which masquerading will be performed. NAT will hereby use the address of the selected interface and choose a random source port for outgoing connections and thus enables communication between hosts from a private local area network towards hosts on the public network.

| Parameter      | Masqerading Rules   |
|----------------|---|
| Interface      | The outgoing interface on which connections will be masqueraded               |
| Source address | The source address or network from which matching packets are masqueraded     |
| Source netmask | The source netmask of the network from which matching packets are masqueraded |





#### **NAPT Inbound Rules**

Inbound rules can be used to modify the target section of IP packets and, for instance, forward a service or port to an internal host. By doing so, you can expose that service and make it available from the Internet. You may also establish 1:1 NAT mapping for a single host using additional outbound rules.

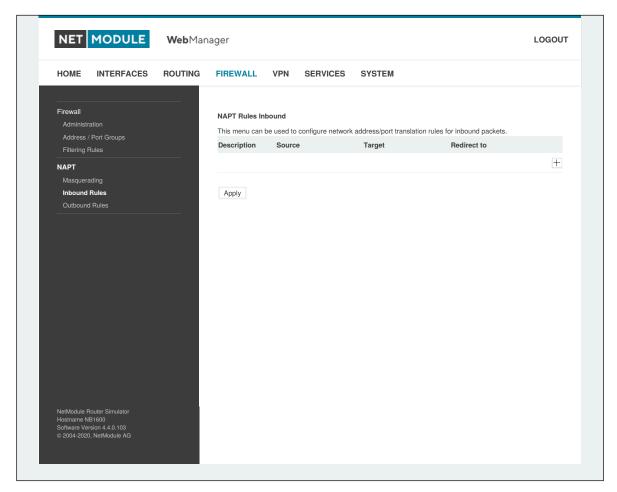


Figure 6.28.: Inbound NAPT

Please note that the specified rules are processed by order, that means, traversing the list from top to bottom until a matching rule is found. If there is no matching rule found, the packet will pass as is.

| Parameter          | Inbound NAPT Rules   |
|--------------------|--|
| Description        | A meaningful description of this rule                                  |
| Мар                | Context for this rule: Host, Network or Port-Range - see table below   |
| Incoming interface | The interface from which matching packets are received                 |
| Source             | The source address or network from which matching packets are received |
| Target address     | The destination address of matching packets (optional)                 |
| Protocol           | The used protocol of matching packets                                  |
| Ports              | The used UDP/TCP port of matching packets                              |
| Redirect to        | The address to which matching packets shall be redirected              |
| Redirect port      | The port to which matching packets will be redirected                  |





Select mapping context according to your needs:

| Parameter  | Mapping contexts  |
|------------|---|
| host       | Rewrite destination address and port for one given host (i.e. 10.0.0.1:8080 $\rightarrow$ 192.168.1.100:80  |
| network    | Rewrite destination address for a full network (i.e. 10.0.0.0/24 $\rightarrow$ 192.168.1.0/24   |
| port range | Rewrite destination address and port based on the incoming port (i.e. $10.0.0.1:22000-22255 \rightarrow 192.168.1.0/24:22$ ). There is no corresponding rule for port range translation in outbound rules. Use network based mapping there. |

# **NAPT Outbound Rules**

Outbound rules will modify the source section of IP packets and can be used to establish 1:1 NAT mappings but also to redirect packets to a specific service.

| Parameter              | Outbound NAPT Rules  |
|------------------------|--|
| Description            | A meaningful description of this rule  |
| Outgoing interface     | The outgoing interface on which matching packets are leaving the router        |
| Target                 | The target address or network to which matching packets are destined           |
| Source address         | The source address of matching packets (optional)                              |
| Protocol               | The used protocol of matching packets  |
| Ports                  | The used UDP/TCP port of matching packets                                      |
| Rewrite source address | The address to which the source address of matching packets shall be rewritten |
| Rewrite source port    | The port to which the source port of matching packets shall be rewritten       |





### 6.6. VPN

# 6.6.1. OpenVPN

# **OpenVPN Administration**

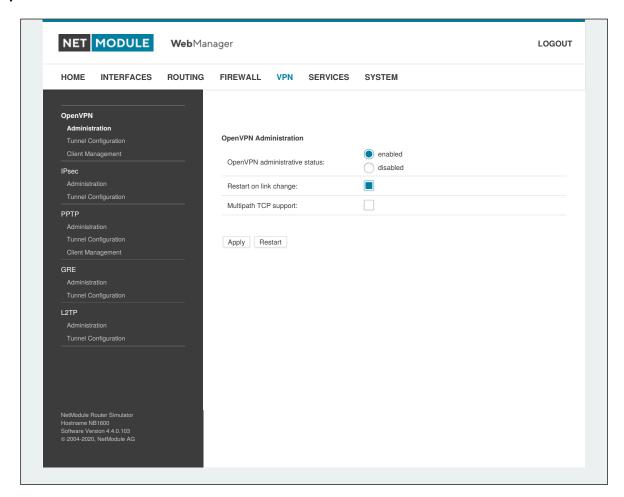


Figure 6.29.: OpenVPN Administration

| Parameter              | OpenVPN Administration   |
|------------------------|--|
| Administrative status  | Specifies whether OpenVPN is active                                |
| Restart on link change | restarts the OpenVPN daemon in case of a wanlink change if enabled |





### **Tunnel Configuration**

NetModule AG routers support one single server tunnel and up to four client tunnels. You can specify tunnel parameters either in standard configuration or upload an expert mode file which has been created in advance. Refer to chapter 6.6.1 to learn more about how to manage clients and generate the files.

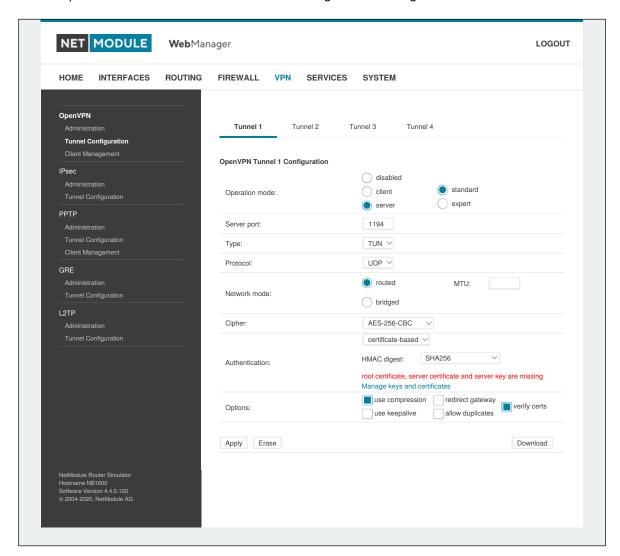


Figure 6.30.: OpenVPN Configuration

| Parameter      | OpenVPN Configuration   |
|----------------|---|
| Operation mode | Specifies whether client or server mode should be used for this tunnel, it further specifies if tunnel shall be configured in a standard way or if an expert mode file shall be used. |





If the tunnel is operated in client mode, the following settings can be applied:

| Parameter      | OpenVPN Client Configuration   |
|----------------|--|
| Peer selection | Specifies how the remote peer shall be selected, besides a single server you may configure multiple servers which can, in case of failures, either be selected sequently (i.e. failover) or randomly (i.e. load balancing) |
| Server         | The address or hostname of the remote server   |
| Port           | The port of the remote server (1194 by default)  |

The following settings can be used to configure a tunnel (client and server mode):

| Parameter      | OpenVPN Configuration  |
|----------------|--|
| Interface type | The device type for this tunnel which can be either TUN (typically used for routed connections) or TAP (required for bridged networks)   |
| Protocol       | The tunnel protocol to be used for the transport connection  |
| Network mode   | Defines how the packets should be forwarded, which can be either routed or bridged from/to a particular LAN interface. If required, you can also specify the maximum transfer unit for the tunnel interface. |
| MTU            | The Maximum Transmission Unit of the tunnel interface  |
| Encryption     | The required cipher mechanism used for encryption  |
| Digest         | The digest algorithm used for authenticating   |

Authentication can be done in the following ways:

| Parameter         | OpenVPN Authentication  |
|-------------------|---|
| certificate-based | Certificates and keys for authenticating the tunnel. Please take care that the proper keys/certificates have been either uploaded or generated (see 6.8.8). |
| credential-based  | Username and password are used for authentication.  |
| both              | Verifying the tunnel uses certificates and credentials.   |
| none              | Tunnel is not authenticated (discouraged)   |





The following further options can be applied:

| Parameter        | OpenVPN Options   |
|------------------|---|
| use compression  | Enable or disable LZO packet compression  |
| use keepalive    | Can be used to send a periodic keepalive packet in order to keep the tunnel up despite of inactivity  |
| redirect gateway | By redirecting the gateway, all packets will be directed to the VPN tunnel. Please ensure that essential services (such as DNS or NTP servers) can be reached at the network behind the tunnel. In doubt, create an extra static route pointing to the correct interface. |
| allow duplicates | Allow multiple clients with the same common name to concurrently connect. (server mode only)  |
| verify certs     | Check peer certificate against local CRL. (server mode only)  |
| negotiate DNS    | If enabled, the system will use the nameservers which have been negotiated over the tunnel.   |

### **OpenVPN Expert Configuration (Client)**

The expert configuration mode offers a straightforward way to configure a tunnel by simply uploading a zip package(\*.zip) containing the required configuration and optionally key/certificate files or also an OpenVPN file format (\*.ovpn). A client tunnel usually consists of the following files:

| Parameter   | Client Expert Files   |
|-------------|---|
| client.conf | OpenVPN configuration file (see http://www.openvpn.net for available options) |
| ca.crt      | Root certificate authority file   |
| client.crt  | Certificate file  |
| client.key  | Private key file  |
| client.p12  | PKCS#12 file  |
| ta.key      | TLS authentication key file   |

Please note that you may specify arbitrary file names, however, the configuration file suffix must be .conf and all files referred in the configuration file must correspond to relative path names.





# **OpenVPN Expert Configuration (Server)**

A server tunnel typically requires the following files:

| Parameter   | Server Expert Files  |
|-------------|--|
| server.conf | OpenVPN configuration file                                 |
| ca.crt      | Root certificate authority file                            |
| server.crt  | Certificate file   |
| server.key  | Private key file   |
| dh1024.pem  | Diffie-Hellman parameters file                             |
| ccd         | A directory containing client-specific configuration files |

Keep in mind that a certificate becomes valid once its validity time has been reached, thus an accurate system time has to be set prior to creating certificates and establishing a tunnel connection. Please ensure that all NTP servers are reachable. Using host names also requires a working DNS server.





#### **Client Management**

Once you have successfully set up an OpenVPN server tunnel, you can manage and enable clients connecting to your service. Currently connected clients can be seen on this page, including the connect time and IP address. You may kick connected clients by disabling them.

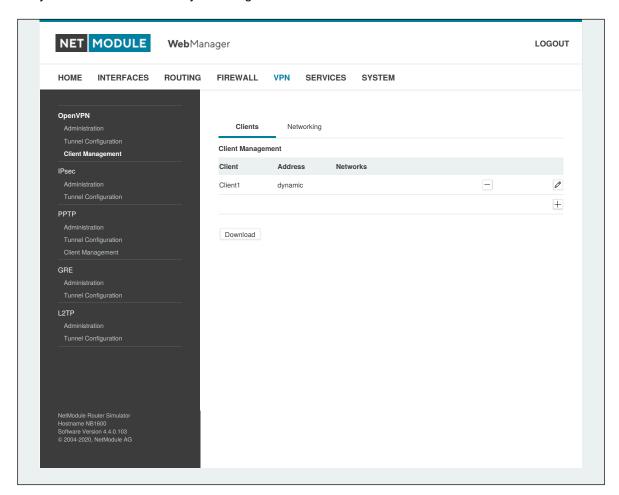


Figure 6.31.: OpenVPN Client Management

In the Networking section you can specify a fixed tunnel endpoint address for each client. Please note that, if you intend to use a fixed address for a particular client, you would have to apply fixed addresses to the other ones as well.

You may specify the network behind the clients as well as the routes to be pushed to each client. This can be useful for routing purposes, e.g. in case you want to redirect traffic for particular networks towards the server. Routing between the clients is generally not allowed but you can enable it if desired.

Finally, you can generate and download all expert mode files for enabled clients which can be used to easily populate each client.

Operating in server mode with certificates, it is possible to block a specific client by revoking a possibly stolen client certificate (see 6.8.8).





### 6.6.2. IPsec

IPsec is a protocol suite for securing IP communications by authenticating and encrypting each packet of a communication session and thus establishing a secure virtual private network.

IPsec includes various cryptographic protocols and ciphers for key exchange and data encryption and can be seen as one of the strongest VPN technologies in terms of security. It uses the following mechanisms:

| Mechanis | Description   |
|----------|---|
| АН       | Authentication Headers (AH) provide connectionless integrity and data origin authentication for IP datagrams and ensure protection against replay attacks.  |
| ESP      | Encapsulating Security Payloads (ESP) provide confidentiality, data-origin authentication, connectionless integrity, an anti-replay service and limited traffic-flow confidentiality.   |
| SA       | Security Associations (SA) provide a secure channel and a bundle of algorithms that provide the parameters necessary to operate the AH and/or ESP operations. The Internet Security Association Key Management Protocol (ISAKMP) provides a framework for authenticated key exchange. |

Negotating keys for encryption and authentication is generally done by the Internet Key Exchange protocol (IKE) which consists of two phases:

| Phase          | Description  |
|----------------|--|
| IKE<br>phase 1 | IKE authenticates the peer during this phase for setting up an ISAKMP secure association. This can be carried out by either using main or aggressive mode. The main mode approach utilizes the Diffie-Hellman key exchange and authentication is always encrypted with the negotiated key. The aggressive mode just uses hashes of the pre-shared key and therefore represents a less-secure mechanism which should generally be avoided as it is prone to dictionary attacks. |
| IKE<br>phase 2 | IKE finally negotiates IPSec SA parameters and keys and sets up matching IPSec SAs in the peers which is required for AH/ESP later on.   |





#### Administration

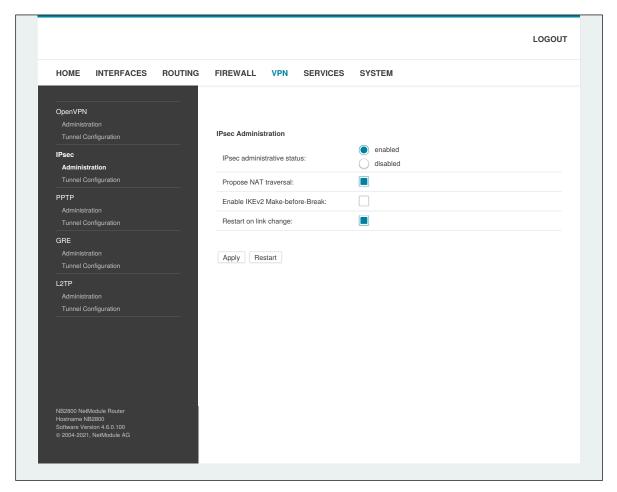


Figure 6.32.: IPsec Administration

This page can be used to enable/disable IPsec, you may also specify whether NAT-Traversal and IKEv2 Make-before-break should be used.

NAT-Traversal is mainly used for connections which traverse a path where a router modifies the IP address/port of packets. It encapsulates packets in UDP and therefore requires a slight overhead which has to be taken into account when running over small-sized MTU interfaces.

Please note that running NAT-Traversal makes IKE using UDP port 4500 rather than 500 which has to be taken into account when setting up firewall rules.

Make-before-break is an IKEv2 option used to optimize the necessary regular reauthentification by creating an overlapping SA (=make) before deleting the currently used SA (=break). This way, the interruption of the data stream is minimized. Both peers have to be able to handle overlapping SAs to use this option.





# Configuration

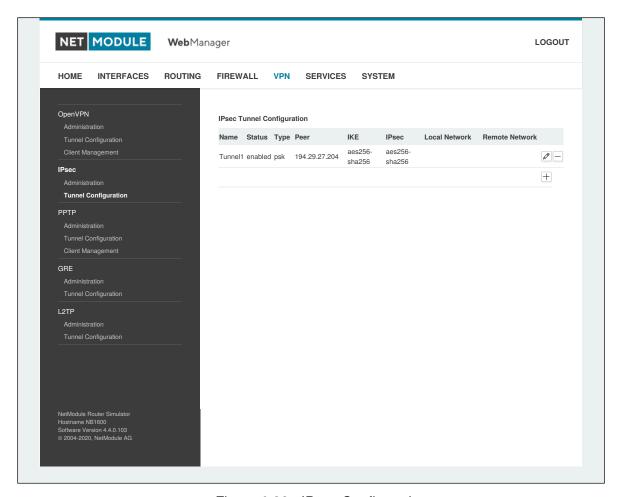


Figure 6.33.: IPsec Configuration

# General

For setting up the tunnel you will have to configure the following parameters first:

| Parameter                  | IPsec General Settings  |
|----------------------------|---|
| Local IPadress             | IP of the local interface. You may specify 0.0.0.0 to allow any IP address.   |
| Remote peer adress         | IP address or host name of the remote IPsec peer. You may specify 0.0.0.0 to act as a responder for roadwarrior clients.  |
| Local IKE port             | Port number of local IKE port   |
| Remote IKE port            | Port number of remote IKE port  |
| Dead Peer Dedection Status | Specifies whether Dead Peer Detection(DPD) (see RFC 3706) shall be used. DPD will detect any broken IPSec connections, in particular the ISAKMP tunnel, and refresh the corresponding SAs (Security Associations) and SPIs (Security Payload Identifier) for a faster re-establishment of the tunnel. |
| Detection cycle            | The delay (in seconds) between DPD keepalives that are sent for this connection (default 30 seconds)  |





| Parameter         | IPsec General Settings   |
|-------------------|--|
| Failure threshold | The number of unanswered DPD requests until the IPsec peer is considered dead (the router will then try to re-establish a dead connection automatically) |
| Action            | The action to perform if a peer disconnects. Available choices from the drop-down menu are to clear, hold or to Restart the peer.                        |

#### **IKE Authentication**

NetModule AG routers support IKE authentication through pre-shared keys (PSK) or certificates within a public key infrastructure. Extended Authentication (XAUTH) leverages RADIUS-like authentication and can be used to apply user level access control over IPSec.

Using PSK requires the following settings:

| Parameter           | IPsec IKE Authentication Settings with PSK  |
|---------------------|---|
| Key exchange        | Choose between IKEv1 or IKEv2   |
| Authentication type | Choose between pre-shared key,public key infrastructure or extendend authentication. The following options changes depending on the selection |
| PSK                 | The pre-shared key used to authenticate at the peer   |
| Local ID Type       | The type of identification for the local ID which can be a FQDN, username@FQDN or IP address  |
| Local ID            | The local ID value  |
| Peer ID type        | The remote ID value certificate common name,fully qualified domain (FQDN),username@FQDN or IP adress  |
| Peer ID             | The peer vaule ID   |

### Using PKI requires the following settings:

| Parameter           | IPsec IKE Authentication Settings with PKI  |
|---------------------|---|
| Key exchange        | Choose between IKEv1 or IKEv2   |
| Authentication type | Choose between pre-shared key,public key infrastructure or extendend authentication. The following options changes depending on the selection |
| Operation mode      | choose between client or server   |
| Peer ID type        | The remote ID value certificate common name,fully qualified domain (FQDN),username@FQDN or IP adress  |
| Peer ID             | The peer vaule ID   |

When using certificates you would need to specify the operation mode. When run as PKI client (initiator) you can create a Certificate Signing Request (CSR) in the certificates section which needs to be submitted at your Certificate Authority and imported to the router afterwards. In PKI server mode (concentrator), the router represents the Certificate Authority and issues the certificates for remote peers. They are revokable.

Using Extended Authentication (XAUTH) the following settings can be made:

| Parameter    | IPsec XAUTH Settings          |
|--------------|-------------------------------|
| Key exchange | Choose between IKEv1 or IKEv2 |





| Parameter           | IPsec XAUTH Settings   |
|---------------------|--|
| Authentication type | Choose between pre-shared key, public key infrastructure or extendend authentication. The following options changes depending on the selection |
| User name           | The name of the XAUTH user   |
| User password       | The password of the XAUTH user   |
| Group name          | The group ID   |
| Group password      | The group secret   |





# **IKE Proposal**

This section can be used to configure the phase 1 settings:

| Parameter                | IPsec IKE Proposal Settings   |
|--------------------------|---|
| Negotiation mode         | Choose the desired negotiation mode. Preferably, main mode should be used but aggressive mode might be applicable when dealing with dynamic endpoint addresses. |
| Encryption algorithm     | The desired IKE encryption method (we recommend AES256)   |
| Authentication algorithm | The desired IKE authentication method (we recommend SHA2,SHA256,SHA384,SHA512)  |
| IKE Diffie-Hellman Group | The IKE Diffie-Hellman Group  |
| SA life time             | The lifetime of Security Associations   |
| Pseudo-random function   | PRF algorithms that can optionally be used.   |

# **IPsec Proposal**

This section can be used to configure the phase 2 settings:

| Parameter                     | IPsec Proposal Settings  |
|-------------------------------|--|
| Encapsulation mode            | The desired encapsulation mode (Tunnel or Transport)   |
| IPsec protocol                | The desired IPsec protocol (AH or ESP)   |
| Encryption algorithm          | The desired IKE encryption method (we recommend AES256)  |
| Authentication algorithm      | The desired IKE authentication method (we recommend SHA2,SHA256,SHA384,SHA512)   |
| SA life time                  | The lifetime of Security Associations  |
| Perfect forward secrecy (PFS) | Specifies whether Perfect Forward Secrecy (PFS) should be used. This feature increases security as PFS avoids penetration of the key-exchange protocol and prevents compromisation of previous keys. |
| Force encapsulation           | Force UDP encapsulation for ESP packets even if no NAT situation is detected.  |

# **Networks**

When creating Security Associations, IPsec will keep track of routed networks within the tunnel. Packets will be only transmitted when a valid SA with matching source and destination network is present. Therefore, you may need to specify the networks right and left of the endpoints by applying the following settings:

| Parameter     | IPsec Network Settings                            |
|---------------|---|
| Local network | The address of your local area network            |
| Local netmask | The netmask of your local area network            |
| Peer network  | The address of the remote network behind the peer |
| Peer netmask  | The netmask of the remote network behind the peer |





| Parameter   | IPsec Network Settings   |
|-------------|--|
| NAT address | Optionally, you can apply NAT (masquerading) for packets coming from a different local network. The NAT address must reside in the network previously specified as local network. If NAT address is enabled but the value is empty the router will try to guess a valid NAT address (not recommended). |

## **Excluded Networks**

A function to exclude certain networks.

| Parameter | IPsec excluded Network Settings           |
|-----------|---|
| Network   | The IP address of your to exclude network |
| Netmask   | The netmask of your to exclude network    |

# **Client Management**

Once you have successfully set up an IPsec tunnel, you can manage and enable clients connecting to your service. It is possible to generate and download expert mode files for enabled clients which can be used to easily populate each client.





### 6.6.3. PPTP

The Point-to-Point Tunneling Protocol (PPTP) is a method for implementing virtual private networks between two hosts. PPTP is easy to configure and widely deployed amongst Microsoft Dial-up networking servers. However, due to its weak encryption algorithms, it is nowadays considered insecure but it still provides a straightforward way for establishing tunnels.

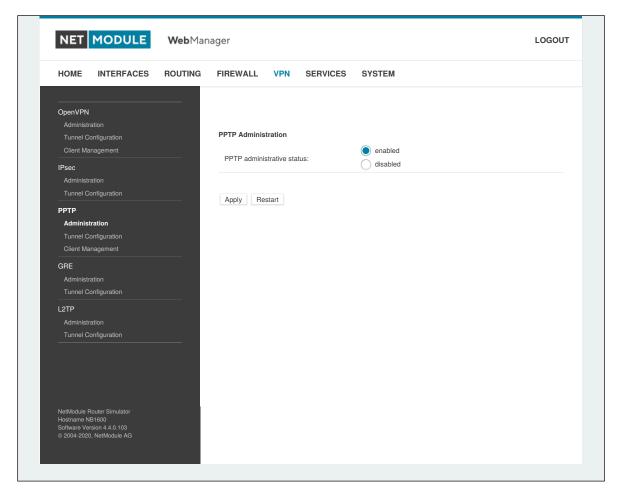


Figure 6.34.: PPTP Administration

When setting up a PPTP tunnel, you would need to choose between server or client. A client tunnel requires the following parameters to be set:

| Parameter      | PPTP Client Settings                  |
|----------------|---------------------------------------|
| Server address | The address of the remote server      |
| Username       | The user-name used for authentication |
| Password       | The password used for authentication  |

Please note that username and password are not used when setting up clients with fixed addresses.





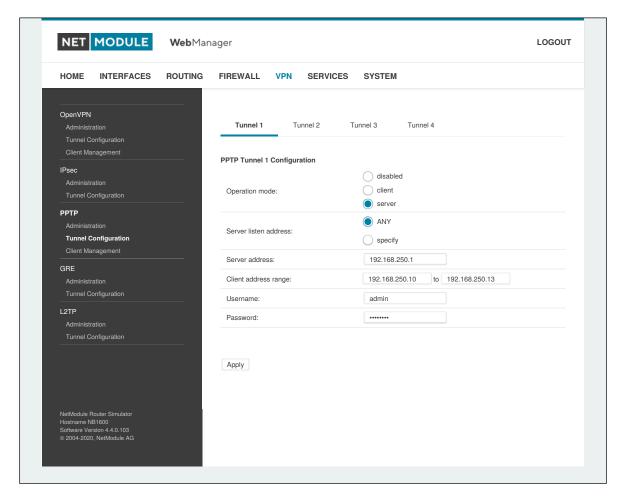


Figure 6.35.: PPTP Tunnel Configuration

Setting up a server requires the following settings:

| Parameter            | PPTP Server Settings   |
|----------------------|--|
| Listen address       | Specifies on which IP address should be listened for incoming client connections |
| Server address       | The server address within the tunnel   |
| Client address range | Specifies a range of IP addresses assigned to each client                        |





# **PPTP Client Management**

PPTP clients for a server tunnel need to be configured here. They are made up of user-name and password. A fixed IP address can be assigned to them which can be used to point any routes to a dedicated tunnel.

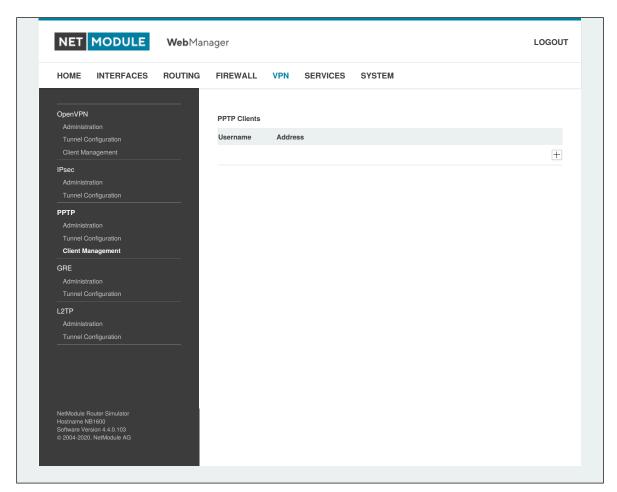


Figure 6.36.: PPTP Client Management





## 6.6.4. GRE

The Generic Routing Encapsulation (GRE) is a tunneling protocol that can encapsulate a wide variety of network layer protocols inside virtual point-to-point links over IP. GRE is defined in RFC 1701, 1702 and 2784. It does not provide encryption nor authorization but can be used on an address-basis on top of other VPN techniques (such as IPsec) for tunneling purposes.

The following parameters are required for setting up a tunnel:

| Parameter            | GRE Configuration  |
|----------------------|--|
| Local address        | The IP address which is used as sender address of the GRE packets (optional)                                     |
| Peer address         | The IP address of the remote peer  |
| Interface            | The device type for this tunnel  |
| Local tunnel address | The local IP address of the tunnel   |
| Local tunnel netmask | The local subnet mask of the tunnel  |
| Remote network       | The remote network address of the tunnel   |
| Remote netmask       | The remote subnet mask of the tunnel   |
| Tunnel key           | Gre tunnel key allows the remote server to distinguish between GRE packets from different communication partners |

In general, the local tunnel address/netmask should not conflict with any other interface addresses. The remote network/netmask will result in an additional route entry in order to control which packets should be encapsulated and transferred over the tunnel.





# 6.6.5. L2TP

The Layer 2 Tunneling Protocol is a tunneling protocol which does not support any encryption or confidentiality. It relies on an encryption protocol that it passes within the tunnel to provide privacy.

The following parameters are required for setting up a tunnel:

| Parameter          | L2TP Configuration  |
|--------------------|---|
| Transport protocol | The transport portocol which shall be used  |
| Local IP           | The local IP address of the tunnel  |
| Remote IP          | The remote IP address of the tunnel   |
| Local port         | The local port address of the tunnel  |
| Remote port        | The remote port address of the tunnel   |
| Local tunnel ID    | The local tunnel ID identifies the tunnel into which the session will be created  |
| Remote tunnel ID   | The remote tunnel ID identifies the tunnel assigned by the peer                   |
| Local Session ID   | The local session ID identifies the session being created                         |
| Remote Session ID  | The remote session ID identifies the session assigned by the peer                 |
| Local Cookie       | The local cookie sets an optional cookie value to be assigned to the session      |
| Remote Cookie      | The remote cookie set an optional pper cookie value to be assigned to the session |
| MTU                | The Maximum Transmission Unit of the tunnel interface                             |
| Bridge Interface   | The interface to which the guest interace shall be bridged                        |





### 6.6.6. Dial-In

On this page you can configure the Dial-In server in order to establish a data connection over GSM calls. Thus, one would generally apply a required service type of 2G-only, so that the modem registers to GSM only. Naturally, a concurrent use of outgoing WWAN interfaces and Dial-In connection is not possible.

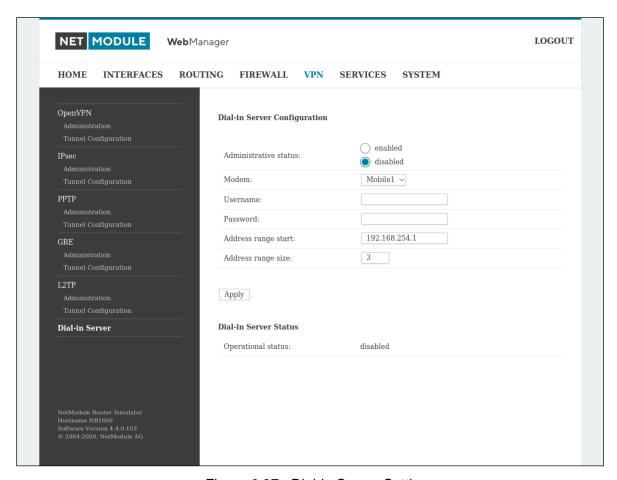


Figure 6.37.: Dial-in Server Settings

### The following settings can be set:

| Parameter             | Dial-in Server Configuration                               |
|-----------------------|--|
| Administrative status | Specifies whether incoming calls shall be answered or not  |
| Modem                 | Specifies the modem on which calls can come in             |
| User                  | Specifies the username for the incoming PPP connection     |
| Password              | Specifies the password for the incoming PPP connection     |
| Address range start   | Start of the IP address range assigned to incoming clients |
| Address range size    | Number of addresses for client IP address range            |

Please note that Dial-In connections are generally discouraged. As they are implemented as GSM voice calls, they suffer from unreliability and poor bandwidth.





### 6.7. SERVICES

### 6.7.1. SDK

NetModule AG routers are shipping with a Software Development Kit (SDK) which offers a simple and fast way to implement customer-specific functions and applications. It consists of:

- 1. An SDK host which defines the runtime environment (a so-called sandbox), that is, controlling access to system resources (such as memory, storage and CPU) and, by doing so, catering for the right scalability
- 2. An interpreter language called arena, a light-weight scripting language optimized for embedded systems, which uses a syntax similar to ANSI-C but adds support for exceptions, automatic memory management and runtime polymorphism on top of that
- 3. A NetModule AG-specific Application Programming Interface (API), which ships with a comprehensive set of functions for accessing hardware interfaces (e.g. digital IO ports, GPS, external storage media, serial ports) but also for retrieving system status parameters, sending E-Mail or SMS messages or simply just to configure the router

Anyone, reasonably experienced in the C language, will find an environment that is easy to dig in. However, feel free to contact us via support@netmodule.com and we will happily support you in finding a programming solution to your specific problem.

### The Language

The arena scripting language offers a broad range of POSIX functions (like printf or open) and provides, together with tailor-made API functions, a simple platform for implementing any sort of applications to interconnect your favourite device or service with the router.

Here comes a short example:

```
/* We are going to eavesdrop on the first serial port
  * and turn on lights via a digital I/O output port,
  * otherwise we'd have to send a short message.
  */

for (attempts = 0; attempts < 3; attempts++) {
   if (nb_serial_read("serialO") == "Knock Knock!") {
      nb_serial_write("serialO", "Who's there?");

   if (nb_serial_read("serialO") == "Santa") {
      printf("Hurray!\n");
      nb_dio_set("out1", 1);
   }
   }
}

nb_sms_send("+123456789", "No presents this year :(")</pre>
```

A set of example scripts can be downloaded directly from the router, you can find a list of them in the appendix. The manual which can be obtained from the NetModule AG support web page gives a detailed introduction of the language, including a description of all available functions.

#### **SDK API Functions**

The current range of API functions can be used to implement the following features:

- 1. Send/Retrieve SMS
- 2. Send E-mail
- 3. Read/Write from/to serial device





- 4. Control digital input/output ports
- 5. Run TCP/UDP servers
- 6. Run IP/TCP/UDP clients
- 7. Access files of mounted media (e.g. an USB stick)
- 8. Retrieve status information from the system
- 9. Get or set configuration parameters
- 10. Write to syslog
- 11. Transfer files over HTTP/FTP
- 12. Perform config/software updates
- 13. Control the LEDs
- 14. Get system events, restart services or reboot system
- 15. Scan for networks in range
- 16. Create your own web pages
- 17. Voice control functions
- 18. SNMP functions
- 19. CAN socket functions
- 20. Various network-related functions
- 21. Other system-related functions

The SDK API manual (which can be downloaded from the router) provides an overview but also explains all functions in detail.

Please note that some functions require the corresponding services (e.g. E-Mail, SMS) or configured interfaces (e.g. CAN) to be properly configured prior to utilizing them in the SDK.





Let's now pay some attention to the very powerful API function nb\_status. It can be used to query the router's status values in the same manner as they can be shown with the CLI. It returns a structure of variables for a specific section (a list of available sections can be obtained by running cli status -h).

By using the dump function you can figure out the content of the returned structure:

```
/* dump current location */
dump(nb_status("location"));
```

The script will then generate lines like maybe these:

```
struct(8): {
  .LOCATION_STREET
                        = string[11]: "Bahnhofquai"
  .LOCATION_CITY
                        = string[10]: "Zurich"
  .LOCATION_COUNTRY_CODE = string[2]: "ch"
  .LOCATION_COUNTRY = string[11]: "Switzerland"
  .LOCATION_POSTCODE
                        = string[4]: "8001"
  .LOCATION STATE
                        = string[6]: "Zurich"
  .LOCATION_LATITUDE
                                     "47.3778058"
                        = string[9]:
  .LOCATION_LONGITUDE
                                     "8.5412757"
                        = string[8]:
}
```

In combination with the nb\_config\_set function, it is possible to start a re-configuration of any parts of the system upon status changes. You may query possible sections and parameters again with the CLI:

Running the CLI in interactive mode, you will be also able to step through possible configuration parameters by the help of the TAB key.





Here is an example how one might adopt those functions:

```
/* check current city and enable the second WAN link */
location = nb_status("location");
if (location) {
    city = struct_get(location, "LOCATION_CITY");

    if (city == "Wonderland") {
        for (led = 0; led < 5; led++) {
            nb_led_set(led, LED_BLINK_FAST|LED_COLOR_RED);
        }
    } else {
        printf("You'll never walk alone in %s ...\n", city);
        nb_config_set("wanlink.1.mode=1");
    }
}</pre>
```

### **Running SDK**

In the SDK, we are speaking of scripts and triggers which form jobs.

Any arena script can be uploaded to the router or imported by using dedicated user configuration packages. You may also edit the script directly at the Web Manager or select one of our examples. You will further have a testing section on the router which can be used to check your syntax or doing test runs.

Once uploaded, you will have to specify a trigger, that is, telling the router when the script is to be executed. This can be either time-based (e.g. each Monday) or triggered by one of the pre-defined system events (e.g. wan-up) as described in Events chapter 6.7.7. With both, a script and a trigger, you can finally set up an SDK job now. The test event usually serves as a good facility to check whether your job is doing well. The admin section also offers facilities to troubleshoot any issues and control running jobs.

The SDK host (sdkhost) corresponds to the daemon managing the scripts and their operations and thus avoiding any harm to the system. In terms of resources, it will limit CPU and memory for running scripts and also provide a pre-defined portion of the available space of the storage device. You may, however, extend it by external USB storage or (depending on your model) extended flash storage.

Files written to /tmp will be hold in memory and will be cleared upon a restart of the script. As your scripts operate in the sandbox, you will have no access to tools on the system (such as ifconfig).





#### Administration

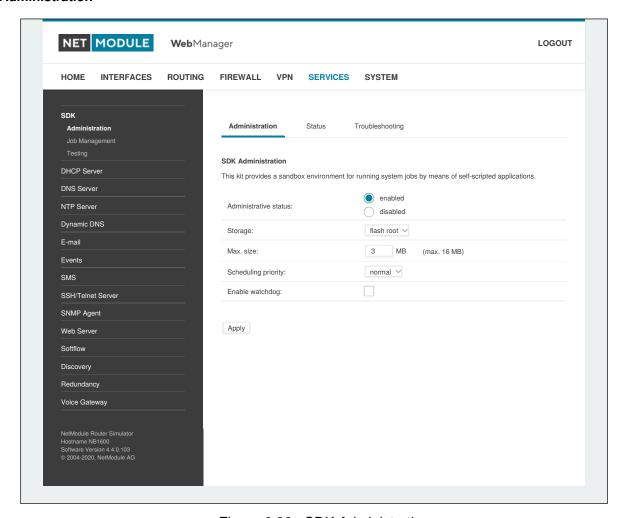


Figure 6.38.: SDK Administration

This page can be used to control the SDK host and apply the following settings:

| Parameter             | SDK Administration Settings  |
|-----------------------|--|
| Administrative status | Specifies whether SDK scripts should run or not  |
| Storage               | The storage device on which the sandbox shall be stored (see chapter 6.8.1)  |
| Max. size             | The maximum amount of MBytes your scripts can can consume on the storage device  |
| Scheduling priority   | Specifies the process priority of the sdkhost, higher priorities will speed up scheduling your scripts, lower ones will have less impact to the host system                    |
| Enable watchdog       | This option will enable watchdog supervision for each script which leads to a reboot of the system if the script does not respond or stopped with an exit code not equal zero. |

The status page informs you about the current status of the SDK. It provides an overview about any finished jobs, you can also stop a running job there and view the script output in the troubleshooting section where you will also find links for downloading the manuals and examples.





## Job Management

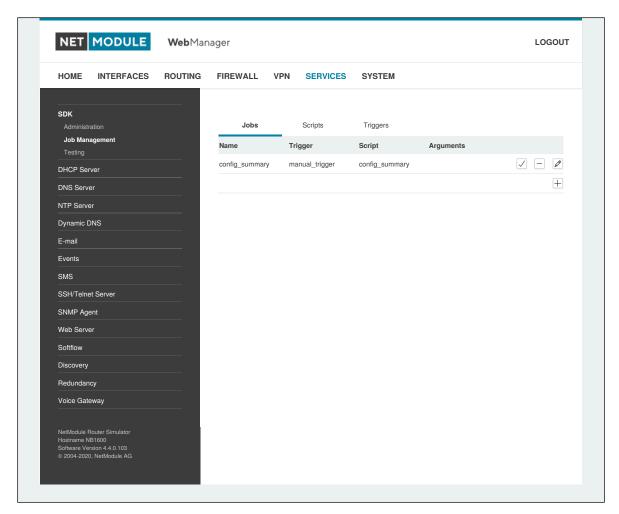


Figure 6.39.: SDK Jobs

This page can be used to set up scripts, triggers and jobs. It is usually a good idea to create a trigger first which is made up by the following parameters:

| Parameter | SDK Trigger Parameters   |
|-----------|--|
| Name      | A meaningful name to identify the trigger  |
| Туре      | The type of the trigger, either time-based or event-based  |
| Condition | Specifies the time condition for time-based triggers (e.g. hourly)   |
| Timespec  | The time specification which, together with the condition, specifies the time(s) when the trigger should be pulled |
| Event     | The system event upon which the trigger should be pulled   |

You can now add your personal script to the system by applying the following parameters:

| Parameter   | SDK Script Parameters                    |
|-------------|--|
| Name        | A meaningful name to identify the script |
| Description | An optional description of the script    |





| Parameter | SDK Script Parameters  |
|-----------|--|
| Arguments | An optional set of arguments passed to the script (supports quoting)   |
| Action    | You may either edit a script, upload it to the system or select one of the example scripts or an already uploaded script |

You are ready to set up a job afterwards, it can be created by using the following parameters:

| Parameter | SDK Job Parameters  |
|-----------|---|
| Name      | A meaningful name to identify the job   |
| Trigger   | Specifies the trigger that should launch the job  |
| Script    | Specifies the script to be executed   |
| Arguments | Defines arguments which can be passed to the script (supports quoting), they will precede the arguments you formerly may have assigned to the script itself |

You can trigger each configured job directly which can be helpful for testing purposes.

# **Pages**

Any programmed SDK pages will show up here.





### **Testing**

The testing page offers an editor and an input field for optional arguments which can be used to perform test runs of your script or test dedicated portions of it or upload an entire file. Please note that you might need to quote arguments as they will otherwise be separated by white-spaces.

```
/* arguments: 'schnick schnack "s c h n u c k"'
for (i = 0; i < argc; i++) {
    printf("argv%d: %s\n", i, argv[i]);
}

/* generates:
    * argv0: scriptname
    * argv1: schnick
    * argv2: schnack
    * argv3: s c h n u c k
    */</pre>
```

In case of syntax errors, arena will usually print error messages as follows (indicating the line and position where the parsing error occurred):

```
/scripts/testrun:2:10:FATAL: parse error, unexpected $, expecting ';'
```

### **SDK Sample Application**

As an introduction, you can step through a sample application, namely the SMS control script, which implements remote control over short messages and can be used to send a status of the system back to the sender. The source code is listed in the appendix.

Once enabled, you can send a message to the phone number associated with a SIM / modem. It generally requires a password to be given on the first line and a command on the second, such as:

```
admin01 status
```

We strongly recommend to use authentication in order to avoid any unintended access, however you may pass noauth as argument to disable it. You can then skip the first line containing the password. Having a closer look to the script, you will see that you will also be able to restrict the list of permitted senders. Please inspect the system log for troubleshooting any issues.





### The following commands are supported:

| Command      | Action   |
|--------------|--|
| status       | Will reply a message to the sender including a short system overview |
| connect      | Will enable the first WAN link configured on the system              |
| disconnect   | Will disable the first WAN link configured on the system             |
| reboot       | Initiates a reboot of the system                                     |
| output 1 on  | Turns on the first digital output port                               |
| output 1 off | Turns off the first digital output port                              |
| output 2 on  | Turns on the second digital output port                              |
| output 2 off | Turns off the second digital output port                             |

Table 6.102.: SMS Control Commands

# A response to the status command typically looks like:

System: NB2700 hostname (00:11:22:AA:BB:CC)

WAN1: WWAN1 is up (10.0.0.1, Mobile1, UMTS, -83 dBm, LAI 12345)

GPS: lat 47.377894, lon 8.540055, alt 282.200

OVPN: client on tun0 is up (10.0.8.4) DIO: IN1=off, IN2=off, OUT1=on, OUT2=off





### 6.7.2. DHCP Server

This section can be used to individually configure the Dynamic Host Configuration Protocol (DHCP) service for each LAN interface which will serve dynamic IP addresses to hosts in the local network. You may also have a look to the status page where you can find an overview about negotiated client addresses.

Please note that WLAN interfaces (for each SSID) will pop up here as well in case you have configured an access point respectively.

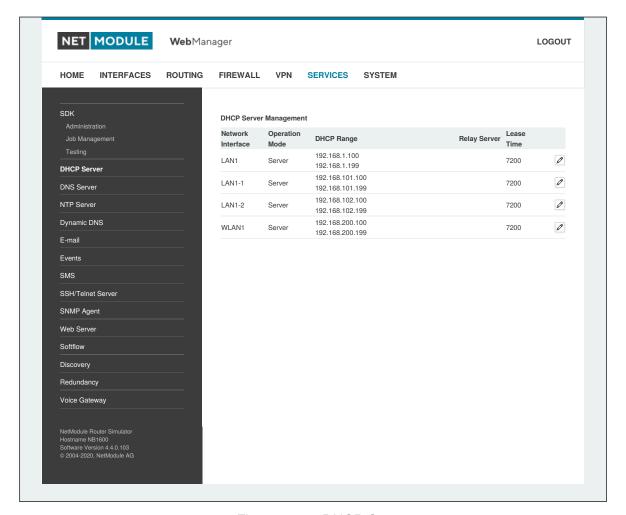


Figure 6.40.: DHCP Server

The following settings for each interface can be applied then:

| Parameter      | DHCP Administrative Settings                                 |
|----------------|--|
| Operation mode | Specifies whether the DHCP mode is server, relay or disabled |

| Parameter           | DHCP Server Settings   |
|---------------------|--|
| First lease address | The first address out of the range of IP addresses given to hosts                          |
| Last lease address  | The last address out of this range   |
| Lease duration      | Number of seconds how long a given lease shall be valid until it has to be requested again |





| Parameter               | DHCP Server Settings  |
|-------------------------|---|
| Persistent leases       | By turning on this option the router will remember issued leases even after a reboot. This can be used to ensure that the same IP address will be assigned to a particular host.  |
| DHCP options            | By default the DHCP will hand out the interface address as default gateway and the current DNS server addresses if not configured elsewise. You can specify fixed addresses here. |
| Only allow static hosts | Any requests coming from none-static hosts will be ignored.   |

| Parameter       | DHCP Options                        |
|-----------------|-------------------------------------|
| Gateway address | The default gateway address         |
| Primary DNS     | The primary nameserver              |
| Secondary DNS   | The secondary nameserver            |
| Primary WINS    | The primary WINS server             |
| Secondary WINS  | The secondary WINS server           |
| Agent ID        | The relay agent ID (DHCP option 82) |

| Parameter              | DHCP Relay Settings             |
|------------------------|---------------------------------|
| Primary relay server   | The primary DHCP relay server   |
| Secondary relay server | The secondary DHCP relay server |

It is also possible to configure specific lease addresses for particular clients.

| Parameter     | DHCP Static Hosts Settings                                 |
|---------------|--|
| IP address    | The IP address of the lease                                |
| Identified by | Specifies by which criteria the client shall be identified |
| MAC address   | The MAC address of the client                              |
| hostname      | The client identifier (DHCP option 61)                     |
| port          | The Ethernet port on which the DHCP request is received    |

Additional DHCP options can be specified via the custom DHCP options.

| Parameter | DHCP Custom Options  |
|-----------|--|
| Key       | The option, to be sent as a decimal number or as "option: <option-name>" (RFC2132)</option-name> |
| Value     | The value of the additional DHCP option to be sent as a string                                   |





### 6.7.3. DNS Server

The DNS server can be used to proxy DNS requests towards servers on the net which have for instance been negotiated during WAN link negotiation. By pointing DNS requests to the router, one can reduce outbound DNS traffic as it is caching already resolved names but it can be also used for serving fixed addresses for particular host names.

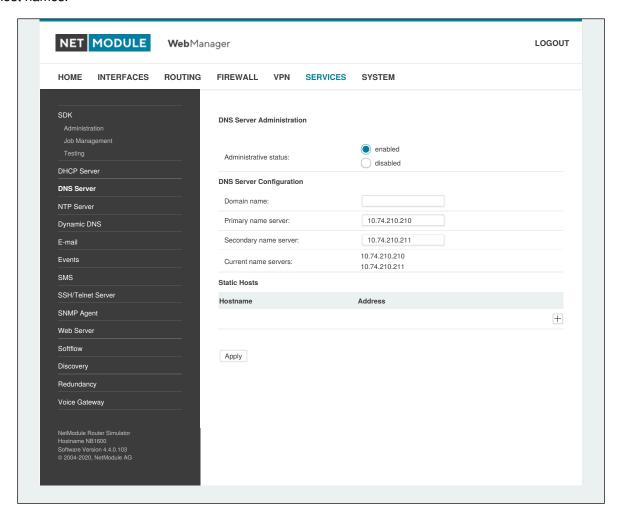


Figure 6.41.: DNS Server

The following settings can be applied:

| Parameter             | DNS Server Settings   |
|-----------------------|---|
| Administrative status | Enables or disables the DNS server  |
| Domain name           | The domain name used for short name lookups   |
| Primary name server   | The primary default name server which will be used instead of negotiated name servers   |
| Secondary name server | The secondary default name server which will be used instead of negotiated name servers |





You may further configure static hosts for serving fixed IP addresses for various host names.

| Parameter | DNS Static Hosts Settings         |
|-----------|-----------------------------------|
| Address   | The IP address of the static host |
| Hostname  | The hostname of the static host   |

Please remember to point DNS lookups of local hosts to the router's address.





## 6.7.4. NTP Server

This section can be used to individually configure the Network Time Protocol (NTP) server function.

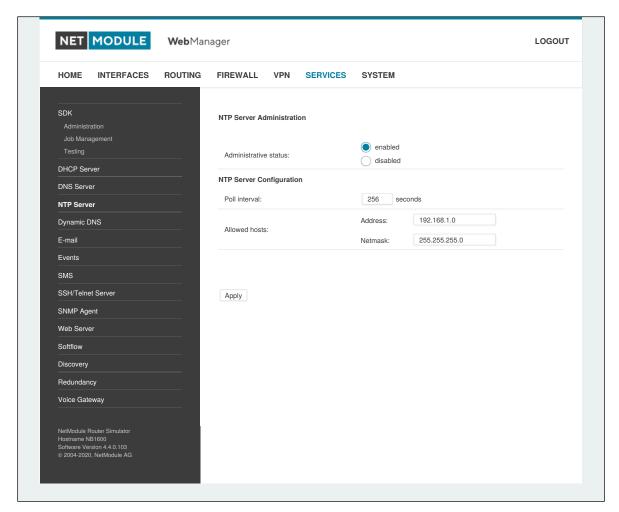


Figure 6.42.: NTP Server

The following settings for each interface can be applied then:

| Parameter             | NTP Server Settings  |
|-----------------------|--|
| Administrative status | Specifies whether the NTP server is enabled or not   |
| Poll interval         | Defines the polling interval (642048 seconds) for synchronizing the time with the master clock servers |
| Allowed hosts         | Defines the IP address range which is allowed to poll the NTP server                                   |

For setting the system time of the device see 6.8.1.





## 6.7.5. Dynamic DNS

The Dynamic DNS client can be used to tell one or multiple DynDNS providers the current IP address of your system. This address can be derived from the current hotlink interface or the outgoing interface which will be used when contacting the server. We further support to ask the CheckIP service at dyndns.org for obtaining the current Internet address which can be useful in NAT scenarios. The DynDNS client will be triggered whenever a WAN or VPN link comes up.

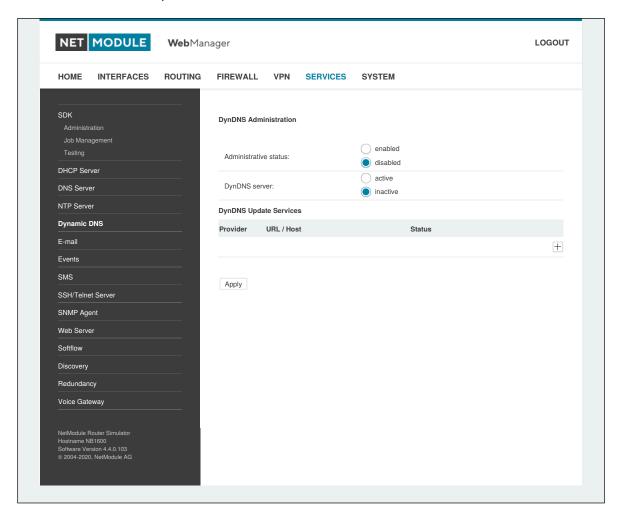


Figure 6.43.: Dynamic DNS Settings

We provide support for a bunch of common DynDNS operators but it is also possible to define a custom update URL.

Please note that your NetModule AG router can operate as DynDNS server on its own, provided that you have your hosts pointed to the DNS service of the router.

We can further operate the GnuDIP protocol and RFC2136-like dynamic DNS updates. The latter is in general secured by a TSIG key.





# A DynDNS service can receive the following parameters:

| Parameter       | Dynamic DNS Settings  |
|-----------------|---|
| Provider        | You can choose one of the listed providers or provide a custom URL                    |
| Dynamic address | Specifies whether the address is derived from the hot-link or via an external service |
| Hostname        | The host-name provided by your DynDNS service (e.g. mybox.dyndns.org)                 |
| Port            | The HTTP port of the service (typically 80)   |
| Username        | The user-name used for authenticating at the service                                  |
| Password        | The password used for authentication  |
| Protocol        | The protocol used for authentication (HTTP, HTTPS)                                    |
| Server address  | The address of the server which shall be updated                                      |
| Server port     | The port of the server which shall be updated   |
| TSIG key name   | The name of the TSIG key which is allowed to perform updates                          |
| TSIG key        | The TSIG key encoded in base64  |





### 6.7.6. E-Mail

The E-Mail client can be used to send notifications to a particular E-Mail address upon certain events or by SDK scripts.

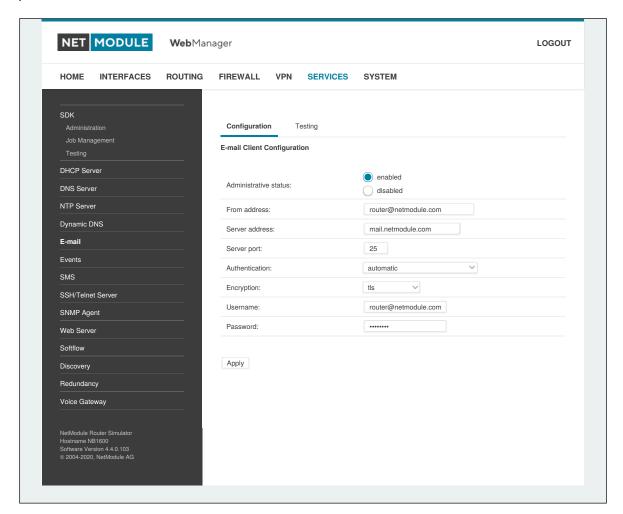


Figure 6.44.: E-Mail Settings

It can be enabled by applying the following settings.

| Parameter             | E-Mail Client Settings   |
|-----------------------|--|
| E-mail client status  | Administrative status of the E-Mail client   |
| From e-mail address   | E-Mail address of the sender   |
| Server address        | SMTP server address  |
| Server port           | SMTP server port (typically 25)  |
| Authentication method | Select the required authentication method which will be used to authenticate against the SMTP server |
| Encryption            | Select the encryption. Can be STARTTLS or none.  |
| Username              | User name used for authentication  |
| Password              | Password used for authentication   |





# 6.7.7. Events

By using the event manager you can notify remote systems about system events. A notification can be sent using E-Mail, SMS or SNMP traps.

| Parameter      | Event Notification Settings  |
|----------------|--|
| E-Mail address | The E-Mail address to which the notification shall be sent (E-Mail client must be enabled) |
| Phone number   | The phone number to which the notification shall be sent (SMS service must be enabled)     |
| SNMP host      | The SNMP host or address to which the trap shall be sent                                   |
| SNMP port      | The port of the remote SNMP service  |
| Username       | The username for accessing the remote SNMP service   |
| Password       | The password for accessing the remote SNMP service   |
| Authentication | The authentication algorithm for accessing the remote SNMP service (MD5 or SHA)            |
| Encryption     | The encryption algorithm for accessing the remote SNMP service (DES or SHA)                |
| Engine ID      | The engine ID of the remote SNMP service   |

The messages will contain a description provided by you and a short system information. A list of all system events can be found in the appendix A.2.





### 6.7.8. SMS

#### Administration

NetModule AG routers can receive or send short messages (SMS) if enabled by your SIM provider.

Messages are received/sent by the modem which has been assigned to a SIM, so one has to properly configure a SMS-capable default modem as described in chapter 6.3.3.

Please note that the system may switch SIMs in case you are running multiple WWAN interfaces sharing the same SIM. Thus, it may happen that a different modem will be used for communication or, if the SIM is unassigned, any operation will even stop.

Please do not forget that modems might register roaming to foreign networks where other fees may apply. You can manually assign a fixed network (by PLMN) in the Mobile SIMs section (see 6.3.3).

Sending messages heavily depends on the registration state of the modem and whether the provided SMS Center service works and may fail. You may use the sms-report-received event to figure out whether a message has been successfully sent.

Received messages are pulled from the SIMs and temporarily stored on the router but get cleared after a system reboot. Please consider to consult an SDK script in case you want to process or copy them.

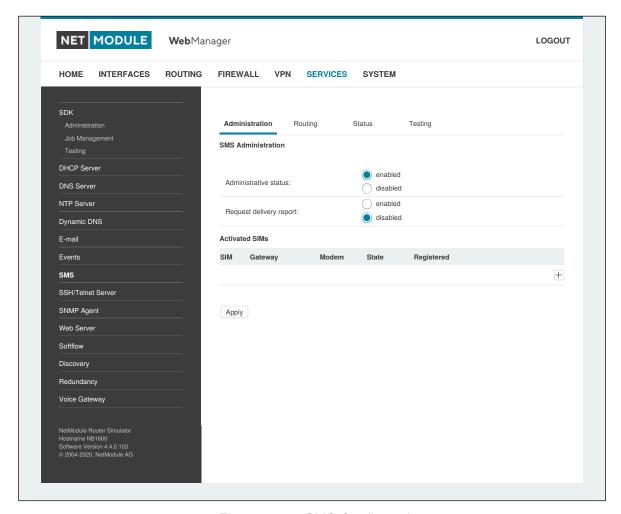


Figure 6.45.: SMS Configuration

The relevant page can be used to enable the SMS service and specify on which it should operate. We identify SIMs based on their IMEI number and track their statistics in a non-volatile manner.





| Parameter   | SMS SIM Configuration  |
|-------------|--|
| SMS gateway | The service center number for sending short messages. It is generally retrieved automatically from your SIM card but you may define a fix number here. |

### **Routing & Filtering**

By using SMS routing you can specify outbound rules which will be applied whenever message are sent. On the one hand, you can forward them to an enabled modem. For a particular number, you can for instance enforce messages being sent over a dedicated SIM. Phone numbers can also be specified by regular expressions, here are some examples:

| Number    | Result   |
|-----------|--|
| +12345678 | Specifies a fixed number                                 |
| +1*       | Specifies any numbers starting with +1                   |
| +1*9      | Specifies any numbers starting with +1 and ending with 9 |
| +[12]*    | Specifies any numbers starting with either +1 or 2       |

Table 6.116.: SMS Number Expressions

Please note that numbers have to be entered in international format including a valid prefix.

On the other hand, you can also define rules to drop outgoing messages, for instance, when you want to avoid using any expensive service or international numbers.

Both types of rules form a list will be processed by order, forwarding outgoing messages over the specified modem or dropping them. Messages which are not matching any of the rules below will be dispatched to the first available modem.

Filtering serves a concept of firewalling incoming messages, thus either dropping or allowing them on a permodem basis. The created rules are processed by order and in case of matches will either drop or forward the incoming message before entering the system. All non-matching messages will be allowed.

#### **Status**

The status page can be used to the current modem status and get information about any sent or received messages. There is a small SMS inbox reader which can be used to view or delete the messages. Please note that the inbox will be cleared each midnight in case it exceeds 512 kBytes of flash usage.

### **Testing**

This page can be used to test whether SMS sending in general or filtering/routing rules works. The maximum length per message part is limited to 160 characters, we also suggest to exclusively use characters which are supported by the GSM 7-bit alphabet.





### 6.7.9. SSH/Telnet Server

Apart from the Web Manager, the SSH and Telnet services can be used to log into the system. Valid users include *root* and *admin* as well as additional users as they can be created in the User Accounts section. Please note, that a regular system shell will only be provided for the *root* user, the CLI will be launched for any other user whereas normal users will only be able to view status values, the *admin* user will obtain privileges to modify the system.

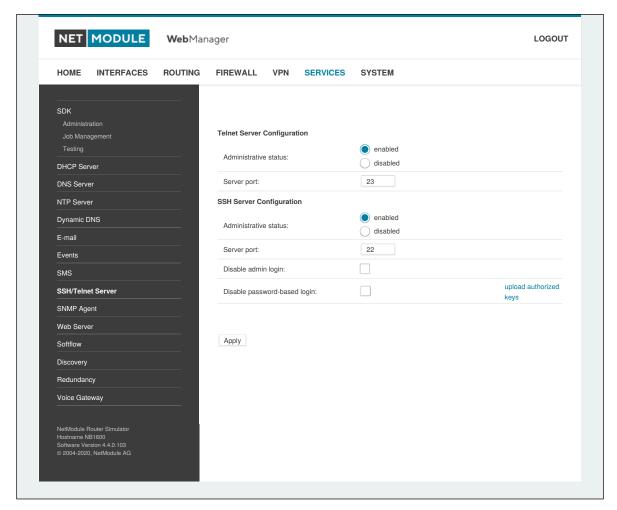


Figure 6.46.: SSH and Telnet Server

Please note that these services will be accessible from the WAN interface also. In doubt, please consider to disable or restrict access to them by applying applicable firewall rules.

The following parameters can be applied to the Telnet service:

| Parameter             | Telnet Server Settings                            |
|-----------------------|---|
| Administrative status | Whether the Telnet service is enabled or disabled |
| Server port           | The TCP port of the service (usually 23)          |





The following parameters can be applied to the SSH service:

| Parameter                    | SSH Server Settings   |
|------------------------------|---|
| Administrative status        | Whether the SSH service is enabled or disabled  |
| Server port                  | The TCP port of the service (usually 22)  |
| Disable admin login          | Disable login for admin users   |
| Disable password-based login | By turning on this option, all users will have to authenticate by SSH keys which can be uploaded to the router. |





# 6.7.10. SNMP Agent

NetModule AG routers are equipped with an SNMP daemon, supporting basic MIB tables (such as ifTable), plus additional enterprise MIBs to manage multiple systems.

| Parameter                | Supported MIBs                         |
|--------------------------|--|
| .1.3.6.1.2.1             | MIB-II (RFC1213), SNMPv2-MIB (RFC3418) |
| .1.3.6.1.2.1.2.1         | IF-MIB (RFC2863)                       |
| .1.3.6.1.2.1.4           | IP-MIB (RFC1213)                       |
| .1.3.6.1.2.1.10.131      | TUNNEL-MIB (RFC4087)                   |
| .1.3.6.1.2.25            | HOST-RESOURCES-MIB (RFC2790)           |
| .1.3.6.1.6.3.10          | SNMP-FRAMEWORK-MIB                     |
| .1.3.6.1.6.3.11          | SNMPv2-SMI (RFC2578)                   |
| .1.0.8802.1.1.2          | LLDP-MIB                               |
| .1.0.8802.1.1.2.1.5.4795 | LLDP-EXT-MED-MIB                       |
| .1.3.6.1.4.1.31496       | VENDOR-MIB                             |

The VENDOR-MIB tables offer some additional information over the system and its WWAN, GNSS and WLAN interfaces. They can be accessed over the following OIDs:

| Parameter    | Vendor MIB OID Assignment |
|--------------|---------------------------|
| NBAdminTable | .1.3.6.1.4.1.31496.10.40  |
| NBWwanTable  | .1.3.6.1.4.1.31496.10.50  |
| NBGnssTable  | .1.3.6.1.4.1.31496.10.51  |
| NBDioTable   | .1.3.6.1.4.1.31496.10.53  |
| NBWlanTable  | .1.3.6.1.4.1.31496.10.60  |
| NBWanTable   | .1.3.6.1.4.1.31496.10.22  |

## They offer facilities for:

- rebooting the device
- updating to a new system software via FTP/TFTP/HTTP
- updating to a new system configuration via FTP/TFTP/HTTP
- getting WWAN/GNSS/WLAN/DIO information

Our VENDOR-MIB is listed in the appendix or can be downloaded directly from the router.





# **SNMP Configuration**

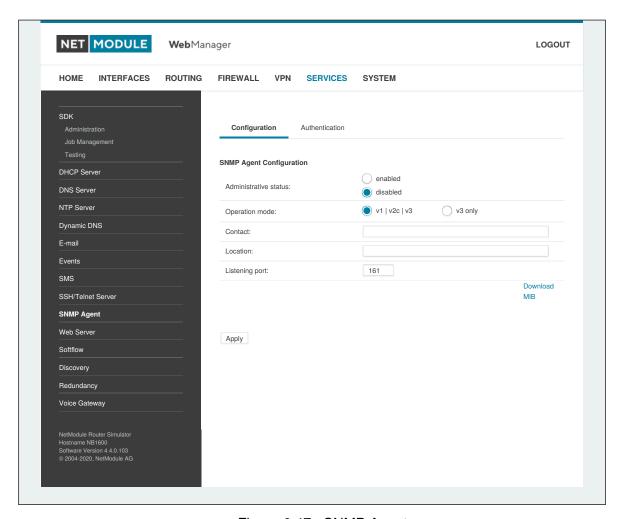


Figure 6.47.: SNMP Agent

The following parameters can be used to configure the SNMP agent:

| Parameter             | SNMP Configuration  |
|-----------------------|---|
| Administrative status | Enable or disable the SNMP agent                                      |
| Operation mode        | Specifies if agent should run in compatibilty mode or for SNMPv3 only |
| Contact               | System maintainer or other contact information                        |
| Location              | Location of the device  |
| Listening Port        | SNMP agent port   |

Once the SNMP agent is enabled, SNMP traps can be generated using SDK scripts.



#### **SNMP Authentication**

When running in SNMPv3, it is possible to configure the following authentication settings:

| Parameter      | SNMPv3 Authentication                             |
|----------------|---|
| Authentication | Defines the authentication (MD5 or SHA)           |
| Encryption     | Defines the privacy protocols to use (DES or AES) |

In general, the admin user can read and write any values. Read access will be granted to any other system users.

There is no authentication/encryption in SNMPv1/v2c and should not be used to set any values. However, it is possible to define its communities and authoritive host which will be granted administrative access.

| Parameter       | SNMPv1/v2c Authentication                          |
|-----------------|--|
| Read community  | Defines the community name for read access         |
| Admin community | Defines the community name for admin access        |
| Allowed host    | Defines the host which is allowed for admin access |

Attention must be paid to the fact that SNMP passwords have to be more than 8 characters long. Shorter passwords will be doubled for SNMP (e.g. admin01 becomes admin01admin01).

Due to the use of passphrases in SNMP it is mandatory to store passwords of users who shall be able to authenticate against the SNMP server. Please refer to chapter 6.8.2 for more information.

Please note that the SNMP daemon is also listening on WAN interfaces and it is therefore suggested to restrict the access with the firewall.

### **Typical SNMP Commands**

Setting MIB values and triggering extensions is generally limited to the SNMPv3 admin user. It is possible to specify an administrative host for SNMP v1/2c.

The SNMP extensions can be read and triggered as follows:

### Getting the software version of the system:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.1.0
```

## Getting the kernel version:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.2.0
```

## Getting the serial number:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.3.0
```

## Getting the current config description:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.4.0
```

#### Getting the current config hash:





```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.5.0
```

## Restarting the device:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.10.0 i 1
```

# Running a configuration update:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1 1.3.6.1.4.1.31496.10.40.11.0 s "http://server/directory"
```

You can use TFTP, HTTPS and FTP URLs (specifying a username/password or a port is not yet supported).

Please note that config updates expect a zip-file named <serial-number>.zip in the specified directory.

## Getting the configuration update status:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.12.0
```

The return value can be one of: succeeded (1), failed (2), inprogress (3), notstarted (4).

## Running a software update:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.13.0 s "http://server/directory"
```

## Getting the software update status:

```
snmpget -v 3 -u admin -n "" -l auth
No<br/>Priv -a MD5 -x DES -A admin
01admin
01 192.168.1.1<br/> 1.3.6.1.4.1.31496.10.40.14.0
```

The return value can be one of: succeeded (1), failed (2), inprogress (3), notstarted (4).

## Setting the update operation:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.15.0 i 1
```

By default, the update operation is set to update (0) which results in an immediate update of software or configuration once triggered. One may also set the operation to store (1) which will only store the software or configuration package. It can be later activated using the following switch operators.



#### Switching to alternative software:

```
snmpset -v 3 -u admin -n "" -l auth
No<br/>Priv -a MD5 -x DES -A admin
01admin
01 192.168.1.1<br/> 1.3.6.1.4.1.31496.10.40.16.0 i 0
```

The return value can be derived from the software update status.

## Switching to alternative config:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.16.0 i 1
```

The return value can be derived from the config update status.

## Getting the alternative config description:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.17.0
```

#### Getting the alternative config hash:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.18.0
```

#### Getting the alternative software version:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.19.0
```

#### Getting the alternative software hash:

```
snmpget -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
1.3.6.1.4.1.31496.10.40.20.0
```

## Setting digital OUT1:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
    .1.3.6.1.4.1.31496.10.53.10.0 i 0
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
    .1.3.6.1.4.1.31496.10.53.10.0 i 1
```

#### Setting digital OUT2:

```
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
    .1.3.6.1.4.1.31496.10.53.11.0 i 0
snmpset -v 3 -u admin -n "" -l authNoPriv -a MD5 -x DES -A admin01admin01 192.168.1.1
    .1.3.6.1.4.1.31496.10.53.11.0 i 1
```

#### Listing discovered devices:





# 6.7.11. Let's Encrypt

This service allows you to automatically issue TLS certificates for the web interface of the router using the PKI provided by Let's Encrypt. If HTTPS is enabled, the web interface will automatically use the Let's Encrypt certificate, if Let's Encrypt is enabled. Make sure that the following preconditions are met in order to be able to issue and use Let's Encrypt certificates:

- HTTP and HTTPS must be enabled on the web server on the standard ports 80 and 443
- The router must be reachable from the internet using the domain name configured for Let's Encrypt via TCP ports 80 and 443

As soon as the Let's Encrypt component is enabled it automatically starts requesting a certificate for the configured domain. It also checks once a day if the certificate needs to be renewed and requests a new certificate if necessary.

| Parameter                    | Let's Encrypt Settings  |
|------------------------------|---|
| Enable                       | Enables/disables the component  |
| Domain                       | Domain for which to request a certificate   |
| Certificate state            | Indicates if the certificate is installed or missing or if it is currently beeing issued            |
| Certificate valid not before | Time at which the validity of the installed certificate started                                     |
| Certificate valid not after  | Time at which the validity of the installed certificate ends  |
| Renew Certificate            | Allows to manually request renewal of the certificate. Note that this only works if renewal is due. |
| Delete Certificate           | Deletes the installed certificate. This is only available if Let's Encrypt is disabled.             |

For debugging you can use the tail-scripts command in the CLI which shows the log of the ACME client which requests the certificates. Or you also find the log of the last certificate request in the following file: /etc/acme/<DOMAIN>/issue.log





## 6.7.12. Web Server

This page can be used to configure different ports for accessing the Web Manager via HTTP/HTTPS. We strongly recommend to use HTTPS when accessing the web service via a WAN interface as the communication will be encrypted and thus avoids any misuse of the system.

In order to enable HTTPS you would need to generate or upload a server certificate in the section 6.8.8.

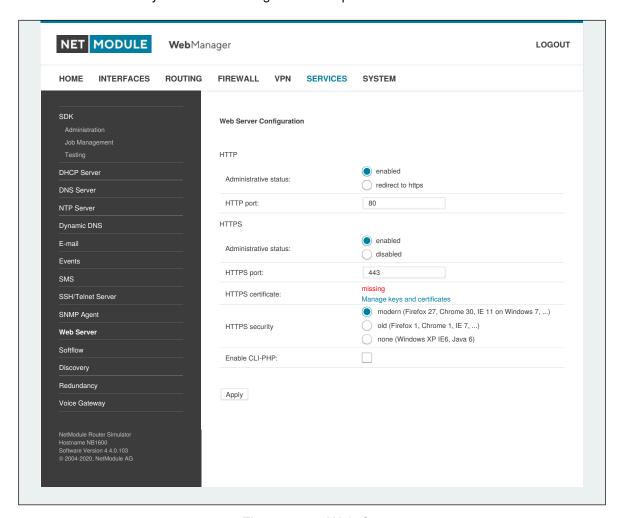


Figure 6.48.: Web Server

| Parameter             | Web Server Settings                       |
|-----------------------|---|
| Administrative Status | Enable or disable the Web server          |
| HTTP port             | Web server port for HTTP connections      |
| HTTPS port            | Web server port for HTTPS connections     |
| Enable CLI-PHP        | Enable CLI-PHP service (see chapter 7.17) |





# 6.7.13. MQTT Broker

The MQTT Broker can be used to distribute MQTT messages between MQTT clients. Please set up appropriate firewall rules if you want to restrict access to the MQTT Broker.

Keys and certificates for TLS encryption are managed via Keys & Certificates (see chapter 6.8.8).

The MQTT Broker service can receive the following parameters:

| Parameter             | MQTT Broker Settings                               |
|-----------------------|--|
| Administrative Status | Enable or disable Service                          |
| Port                  | Specifies the network port to listen on            |
| TLS Encryption        | Enables or disables TLS encryption for the service |





# 6.7.14. Softflow

This page can be used to configure the network traffic analyser daemon softflowd used for exporting NetFlow traffic data.

| Parameter        | Softflow Settings                                  |
|------------------|--|
| Interface        | Interface on which to listen for traffic           |
| Host Address     | Destination address of the traffic data            |
| Port             | Port of the destination address                    |
| Protocol Version | Protocol version of the data                       |
| Maximum Flows    | The maximum number of flows to concurrently track  |
| Track Level      | Flow elements that should be used to define a flow |
| Sample Rate      | Periodical sampling rate                           |





# 6.7.15. Discovery

This page can be used to enabled discovery protocols which can be used to discover and to get discovered by other hosts.

| Parameter             | Discovery Configuration             |
|-----------------------|-------------------------------------|
| Administrative status | Administrative status               |
| Enabled protocols     | List of enabled discovery protocols |

## The following protocols are supported:

| Parameter | Discovery Configuration        |
|-----------|--------------------------------|
| LLDP      | Link Layer Discovery Protocol  |
| CDP       | Cisco Discovery Protocol       |
| FDP       | Foundry Discovery Protocol     |
| SONMP     | Nortel Discovery Protocol      |
| EDP       | Extreme Discovery Protocol     |
| IRDP      | ICMP Router Discovery Protocol |

IRDP implements RFC1256 and can also inform locally connected hosts about the nexthop gateway. Any discovered hosts will be exposed to the LLDP-MIB and can be queried over SNMP or CLI/GUI.





## 6.7.16. Redundancy

This page can be used to set up a redundant pair of NetModule AG routers (or other systems) by running the Virtual Router Redundancy Protocol (VRRP) between them. A typical VRRP scenario defines a first host playing the master and another the backup device, they both define a virtual gateway IP address which will be distributed by gratuitous ARP messages for updating the ARP cache of all LAN hosts and thus redirecting the packets accordingly.

A takeover will happen within approximately 3 seconds as soon as the partner is not reachable anymore (checked via multicast packets). This may happen when one device is rebooting or the Ethernet link went down. Same applies when the WAN link goes down.

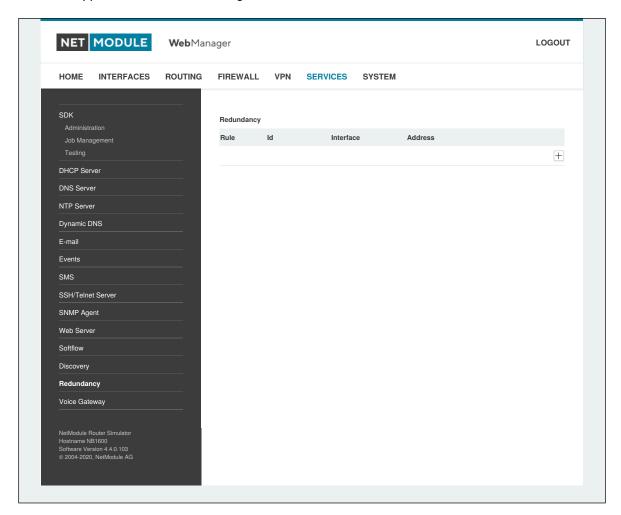


Figure 6.49.: VRRP Configuration

In case DHCP has been activated, please keep in mind that you will need to reconfigure the DHCP gateway address offered by the server and let them point to the virtual gateway address. In order to avoid conflicts you may turn off DHCP on the backup device or even better, split the DHCP lease range across both routers in order to prevent any lease duplication.

| Parameter             | Redundancy Configuration   |
|-----------------------|--|
| Administrative status | Administrative status  |
| Role                  | The role of this system (either master or backup)                    |
| VID                   | The Virtual Router ID (you can theoretically run multiple instances) |





| Parameter               | Redundancy Configuration                                      |
|-------------------------|---|
| Interface               | Interface on which VRRP should be performed                   |
| Virtual gateway address | The virtual gateway address formed by the participating hosts |

We assign a priority of 100 to the master and 1 to the backup router. Please adapt the priority of your third-party device appropriately.





## 6.7.17. ITxPT

This is an integration of the ITxPT standard v2.0.1. (see ITxPT Onboard Architecture Specifications v2.0.1)

# Configuration

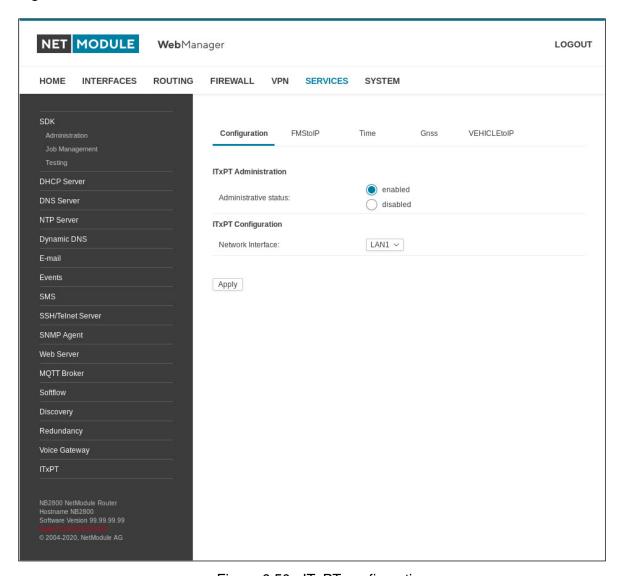


Figure 6.50.: ITxPT configuration

The following parameters can be used to set it up:

| Parameter             | ITxPT Administration   |
|-----------------------|--|
| Administrative status | Specifies whether the ITxPT functionality should be enabled or disabled. |
| Network Interface     | Specifies the network interface on which the Service should operate on.  |





| Parameter             | ITxPT Administration  |
|-----------------------|---|
| Multicast TTL         | Multicast routing (used by ITxPT Service) can be configured here and is managed by a daemon. The smc routing daemon can be configured to be available on multiple network interfaces and provides the ability to limit or extend the hop limit of the ITxPT service that traverses routers. In IPv4 multicasting, routers have a TTL threshold assigned to each interface. Only multicast packets with a TTL greater than the threshold of the interface are forwarded.  Multicast TTL can be set to any value ranging from 0 to 255. The default setting is 0. |
| Enable mDNS reflector | Reflect incoming mDNS (used bx ITxPT Service) requests to all network interfaces across routed networks, should be enabled or disabled. Keep in mind that doing this will also mean that any device in your untrusted networks will be able to send mDNS requests into your trusted networks.   |
| Time                  | Specifies whether the ITxPT Service Time should be enabled or disabled.   |
| GNSS                  | Specifies whether the ITxPT Service GNSS should be enabled or disabled.   |
| MQTT                  | Specifies whether the ITxPT Service MQTT should be enabled or disabled.   |





## FMS to IP

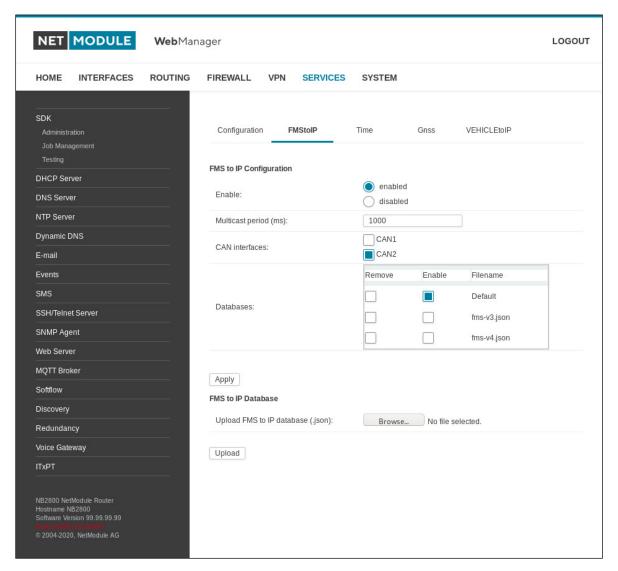


Figure 6.51.: ITxPT FMStoIP

On this page you can configure the FMS to IP functionality.

| Parameter        | FMS to IP options  |
|------------------|--|
| Enable           | Specifies whether the FMS to IP functionality should be enabled or disabled.                             |
| Multicast period | How frequent the FMS to IP multicast is sent. Set to zero to redirect incoming can messages immediately. |
| CAN interfaces   | Select the can interfaces that should be processed (multiple selection).                                 |
| Databases        | Select the FMS to IP databases used to process the can-data (multiple selection).                        |





#### FMS to IP database format

The json file format is used. The database file describes the incoming data-packages. There are two basic components to describe any signal used in the FMS standard. The Parameter Group Number (PGN) and the Suspect Parameter Number (SPN). The PGN contains of one or more signals. The SPN is used to give an unique identifier to a signal. More information can be found in SAE-J1939 standard.

```
{
    "name" : "EBFF",
    "pgn" : 60415,
    "length" : 8,
    "spns" : []
  },
  {
    "name" : "CCVS",
    "pgn" : 65265,
    "length" : 8,
    "spns" :
    Г
      {
        "byteSize" : 2,
        "offset" : 1,
        "formatGain" : 0.00390625,
        "formatOffset" : 0,
        "units" : "km/h",
        "name" : "Wheel Speed",
        "number" : 84,
        "type" : 0
      },
      {
        "bitSize" : 2,
        "bitOffset" : 4,
        "offset" : 3,
        "descriptions" :
           "Pedal released",
          "Pedal depressed"
        ],
        "name" : "Brake Switch",
        "number" : 597,
        "type" : 1
      }
    ]
  }
]
```





The top level structure is an array. It contains PGN objects that define a PGN with the following types:

# **PGN Definition**

| Parameter | PGN definition                |
|-----------|-------------------------------|
| name      | Name of the pgn.              |
| pgn       | The PGN number in decimal.    |
| length    | Length of the can message.    |
| spns      | Array containing SPN-objects. |

The "spns" array can be left empty, if no decodeing is required.





# **SPN Definition**

The SPN are divided into three types: nummerical, status and string.

| Parameter    | Nummerical SPN                               |
|--------------|--|
| byteSize     | Size of the data in bytes.                   |
| offset       | The offset in the can-data.                  |
| formatGain   | The numerical factor used to give the value. |
| formatOffset | The numerical offset of the value.           |
| units        | The physical unit of the value.              |
| name         | Name of the SPN.                             |
| number       | The SPN number.                              |
| type         | 0 -> Nummerical SPN.                         |

| Parameter    | Status SPN                               |
|--------------|--|
| bitSize      | Size of the data in bits.                |
| bitOffset    | The offset in bits in the byte.          |
| offset       | The offset in bytes.                     |
| descriptions | Array containing the status description. |
| name         | Name of the SPN.                         |
| number       | The SPN number.                          |
| type         | 1 -> Status SPN.                         |

| Parameter | String SPN       |
|-----------|------------------|
| name      | Name of the SPN. |
| number    | The SPN number.  |
| type      | 2 -> String SPN. |





## **ITXPT GNSS**

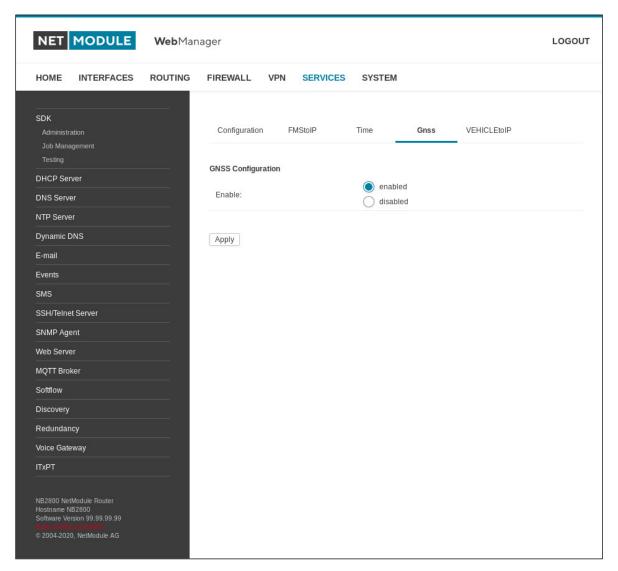


Figure 6.52.: ITxPT GNSS

| Parameter | ITxPT GNSS  |
|-----------|---|
| Enable    | Specifies whether the ITxPT GNSS should be enabled or disabled. |





## **ITxPT Time**

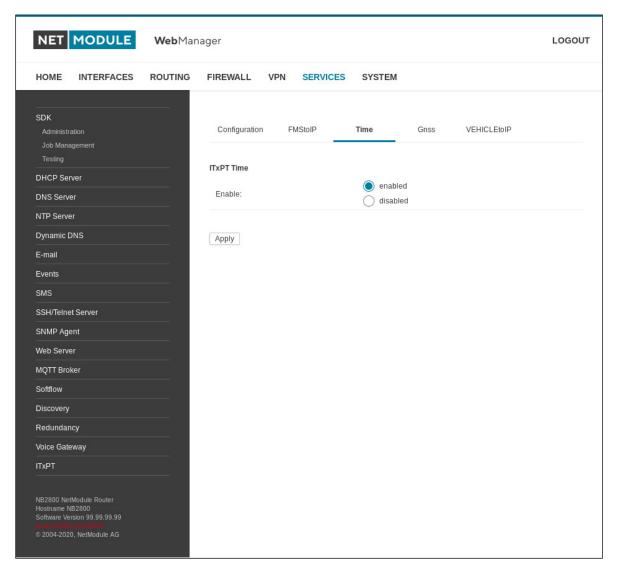


Figure 6.53.: ITxPT Time

| Parameter | ITxPT Time  |
|-----------|---|
| Enable    | Specifies whether the ITxPT Time should be enabled or disabled. |





## **VEHICLE to IP**

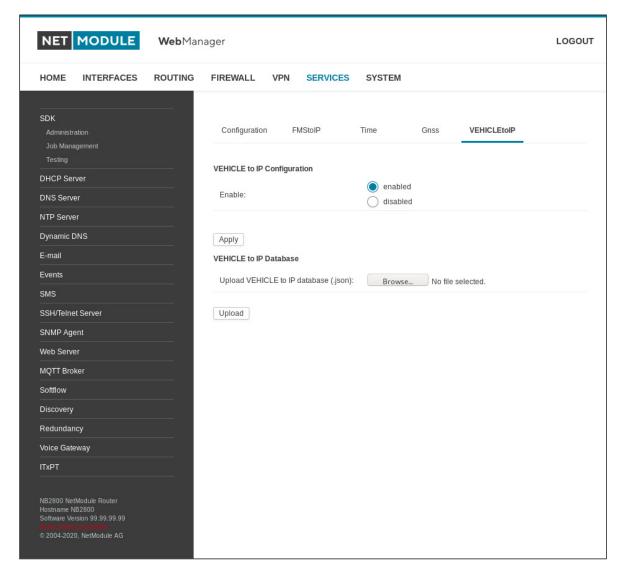


Figure 6.54.: ITxPT VEHICLEtoIP

| Parameter | ITxPT VEHICLEtoIP  |
|-----------|--|
| Enable    | Specifies whether the ITxPT VEHICLEtoIP should be enabled or disabled. A VEHICLEtoIP database is necessary to enable this service. |





## 6.7.18. Voice Gateway

Depending on your hardware, you can set up a voice gateway on the router which can be used to connect mobile calls to VoIP clients and vice versa.

# **Administration**

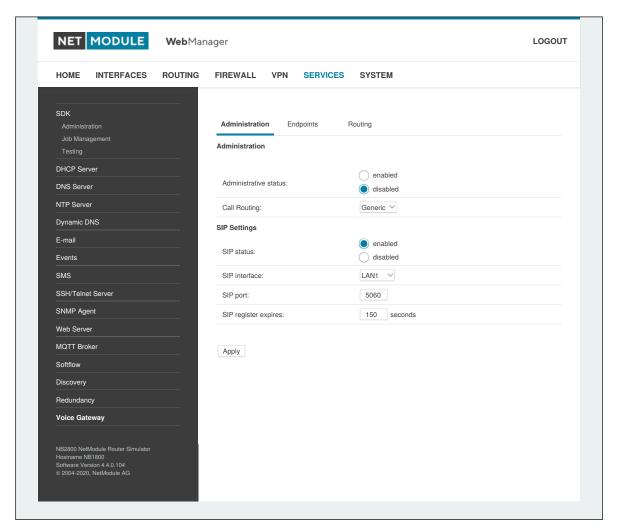


Figure 6.55.: Voice Gateway Administration

The following parameters can be used to set it up:

| Parameter             | Voice Gateway Administration Settings   |
|-----------------------|---|
| Administrative status | Specifies whether the gateway shall be enabled or disabled  |
| Call routing          | Defines who will be responsible for call routing. If SDK has been specified you would need to install a script (see examples) which will be responsible for routing and accepting the calls. Otherwise the static routing configuration will be used. |
| SIP status            | Specifies whether the SIP agent will be enabled or disabled   |





| Parameter            | Voice Gateway Administration Settings  |
|----------------------|--|
| SIP interface        | Specifies the interface (LAN or WAN) on which the agent should listen for incoming calls |
| SIP port             | Specifies the agent's listening port   |
| SIP register expires | Specifies the registration interval in seconds   |

In case you are running multiple WWAN interfaces sharing the same SIM, please bear in mind that the system may switch SIMs during operation which will also result in different settings for voice communication.

# **Voice Endpoints**

On this page you can activate the endpoints used for voice communication, the following types are supported:

| Parameter         | Voice Gateway Endpoint Types  |
|-------------------|---|
| Voice-Over-Mobile | Endpoint for GSM/UMTS/LTE calls (can be used for calls to mobile or land-line phones) |
| SIP (registrar)   | SIP endpoint which can be a client registered to our registrar                        |
| SIP (direct)      | Endpoint for calls directly routed to a SIP agent without registration                |
| SIP (user-agent)  | Endpoint acting as SIP user agent towards a remote registrar                          |

Based on your equipment, we recommend to adjust the modem's audio profile for a better sound experience. The following profiles are available:

| Parameter    | Voice-Over-Mobile Audio Profiles   |
|--------------|--|
| Handset      | Provides a mild echo, short delay (less than 16-ms dispersion). This mode is intended for use with a well-designed handset, where the Echo Return Loss (ERL) is generally high. Full-duplex performance is easiest to achieve in this mode.  |
| Headset      | Provides a moderate echo, short delay (less than 16-ms dispersion). This mode is intended for use in situations where the echo may be loud but low in delay. There are a variety of different headsets available with a wide variety of echo characteristics and noise pickup. Although the echo delay is typically short (< 16 ms) with all headsets, the echo return loss characteristics can vary significantly and are not well known a priori to the handset designer. This mode is more robust and more aggressive at echo cancellation. |
| Speakerphone | Handle situations of loud echo with extreme acoustic distortion. This mode is intended for use with a car kit or speakerphone applications with high volume and high distortion. Acoustic echo in this situation has negative ERL and is impossible to cancel completely. It operates in a half-duplex manner and will be very aggressive in muting the entire signal to prevent any echo blips from being heard.  |

| Parameter     | Endpoint Settings Voice-Over-Mobile                                |
|---------------|--|
| Modem         | Specifies the modem which will be used for voice-over-mobile calls |
| Audio profile | Specifies the modem's audio profile                                |





| Parameter    | Endpoint Settings Voice-Over-Mobile          |
|--------------|--|
| Volume level | Specifies the modem's volume level - 1 = low |

| Parameter  | Endpoint Settings SIP (registrar)                |
|------------|--|
| Subscriber | The subscriber name for a registering SIP client |
| Username   | The username for a registering SIP client        |
| Password   | The password for a registering SIP client        |

| Parameter  | Endpoint Settings SIP (direct)                |
|------------|---|
| Subscriber | The subscriber name of the SIP agent          |
| Host       | The IP address of the SIP agent               |
| Port       | The port of the SIP agent                     |
| Username   | The username to authenticate at the SIP agent |
| Password   | The password used for autentication           |

| Parameter  | Endpoint Settings SIP (user-agent)                                    |
|------------|---|
| Host       | The IP address of the remote SIP registrar                            |
| Port       | The port of the registrar   |
| Domain     | The domain name used at the registrar                                 |
| Subscriber | The subscriber name used at the registrar                             |
| Username   | The username to authenticate at the registrar                         |
| Password   | The password used for autentication                                   |
| Register   | Selects whether the user-agent shall register at the registrar        |
| Expires    | The expiry time in seconds after registration will be triggered again |





## **Voice Routing**

This page can be used to configure generic voice routing between the endpoints.

Enhanced routing facilities are provided via the SDK interface which is able to dispatch voice calls based on their attributes (such as phone number) and other system related status information (e.g. number/duration of calls per endpoint, registration status and so on). Using the SDK, you can also initiate or accept a call, adjust its volume level or do a hangup

Anyway, for simple scenarios the generic method should be sufficient and can be configured as follows:

| Parameter   | Voice Gateway Routing Settings   |
|-------------|--|
| Source      | Specifies the source endpoint (i.e. where the call comes in)   |
| Mode        | The type of action which shall be applied for the call: DROP will silently hangup the call, ROUTE will route the call to the specified endpoint. |
| Destination | Specfies the target endpoint (i.e. where to call is routed to)   |





# **Client Configuration**

Any SIP client must be configured to use the router as its registrar/proxy.

| Parameter          | X-Lite Configuration                                     |
|--------------------|--|
| User ID            | SIP username used in from headers (i.e. subscriber name) |
| Domain             | SIP Domain used in from headers (optional)               |
| Authorization name | Username used for authentication (i.e. subscriber name)  |
| Password           | Password used for authentication                         |
| Display name       | Name to be displayed on the handset                      |





# 6.7.19. Access Controller WLAN-AP

This section can be used to configure the Access Controller (AC) for NetModule AP3400 access points devices. The AC is able to generate AP3400 configurations, to push the configuration and to read current status information of AP3400 devices. The AC can manage up to 15 AP3400 devices. It will be distinguished between different device states.

| Parameter   | AC device states  |
|-------------|---|
| discovering | The NRSW has a valid configuration for this device but the device was not discovered  |
| discovered  | The device was discovered but there is no valid config available  |
| unmanaged   | The device was discovered, the NRSW has a valid configuration for the device and is currently pushing the configuration to the device |
| managed     | The NRSW was successfully pushing the configuration to the device and is getting status information                                   |
| update      | The device is running the update process  |
| reset       | The device is performing a reset  |
| lost        | The communication between the NRSW and managed device was lost e.g. after a reboot of the managed device.                             |





## **Administration**

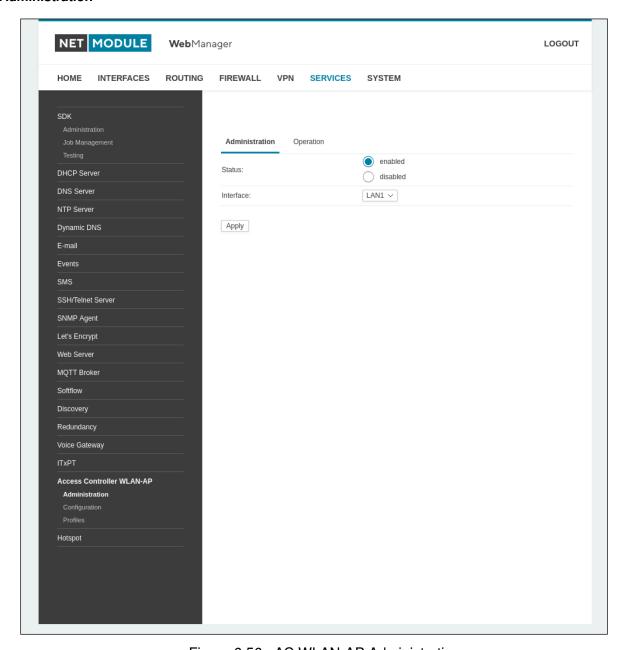


Figure 6.56.: AC WLAN-AP Administration

| Parameter | AC administration parameters             |
|-----------|--|
| Status    | Enables or disables the AC functionality |
| Interface | The interface where the AC is listening  |

| Parameter         | AC operation parameters  |
|-------------------|--|
| Operation command | Selects the operation type which shall be performed. For the list of parameters for the 'firmware update' or 'reset' operation see table below |
| ID                | The list of found devices where the AC can operate on.   |





The selected operation will take place of all selected devices listed under ID. After pressing the apply button the selected operation will be finally performed.

| Parameter       | AC operation parameters - firmware update   |
|-----------------|---|
| Firmware update | The possibility to load or delete a FW for the NM AP3400 to/from the internal storage of the NM Router. |

| Parameter       | AC operation parameters - reset  |
|-----------------|----------------------------------|
| Factory reset   | Perform a factory reset.         |
| Reboot          | Perform a reboot.                |
| Restart network | Restarts the network interfaces. |

## Configuration

With the configuration page it is possible to configure an AP3400 itself. It is required to have an unique ID for the configuration which is the serial number of the device. The device ID will be shown at the AC status page, and via drop down within the ID field while configuration if the device was discovered.





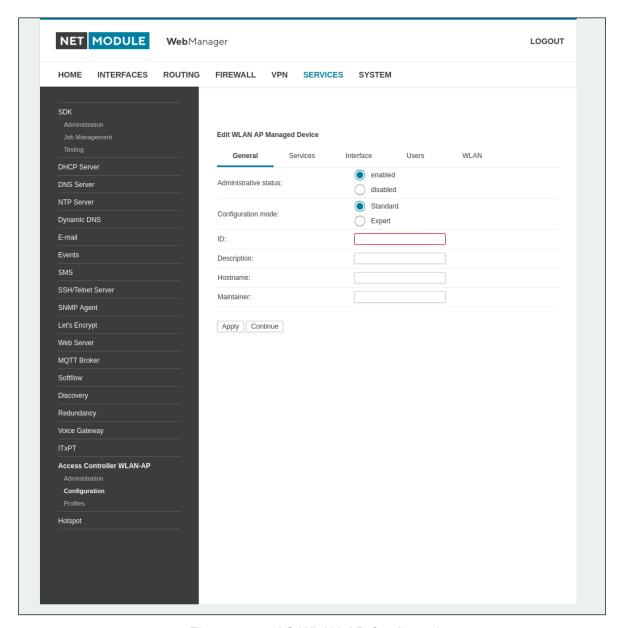


Figure 6.57.: AC WLAN-AP Configuration

| Parameter             | AC configuration general parameters  |
|-----------------------|--|
| Administrative status | When enabled the device specified by the ID will be controlled by the AC.  |
| Configuration mode    | The option 'Standard' uses the parameters configured over the GUI. 'Expert mode' opens the possibility to upload an self generated configuration file for the AP3400. The expert mode file has to be comply with the NetModule JSON schema for the configuration. It is possible to download a copy of the current configuration in JSON format by clicking copy while expert mode option is selected. |
| ID                    | The unique ID (serial number) of the managed device. All discovered devices which are choosable will be shown by using a double click at this field.   |
| Description           | The short description of the managed device  |
| Hostname              | The hostname of the managed device   |





| Parameter  | AC configuration general parameters  |
|------------|--------------------------------------|
| Maintainer | The maintainer of the managed device |

| Parameter   | AC configuration service parameters - HTTP      |
|-------------|---|
| HTTP status | Enables or disables HTTP for the managed device |
| HTTP port   | The HTTP port for the AP3400                    |

| Parameter         | AC configuration service parameters - HTTPS                     |
|-------------------|---|
| HTTPS status      | Enables or disables HTTPS for the managed device                |
| HTTPS port        | The HTTPS port for the AP3400                                   |
| HTTPS certificate | Adds the possibility to generate the certificate for the AP3400 |

| Parameter | AC configuration service parameters - GUI |
|-----------|---|
| Status    | Enables or disables the GUI functionality |

| Parameter  | AC configuration service parameters - SSH      |
|------------|--|
| SSH status | Enables or disables SSH for the managed device |
| SSH port   | The SSH port for the AP3400                    |

| Parameter | AC configuration interface parameters   |
|-----------|---|
| IP mode   | Selects the IP mode for the managed device. By using the option 'DHCP IPv4' the managed devices will obtain a IP address from the DHCP server. 'Static' means the AP3400 will use the IP address and netmask given by the parameters below. |
| Address   | The IP address which the AP3400 shall use   |
| Netmask   | The netmask which the AP3400 shall use  |

| Parameter | AC configuration user parameters         |
|-----------|--|
| Username  | The username used for the managed device |
| Password  | The password used for the managed device |

| Parameter             | AC configuration WLAN parameters                  |
|-----------------------|---|
| Administrative status | Enables or disabled the given radio of the AP3400 |





| Parameter      | AC configuration WLAN parameters  |
|----------------|---|
| Operation mode | The operation mode for the seleted radio module of the AP3400. Remark only 'Access Point' mode is currently supported |
| Country        | Select the country the AP operates in   |
| Operation type | Specifies the desired IEEE 802.11 operation mode  |
| Radio band     | Selects the radio band to be used for connections, depending on your module it could be 2.4 or 5 GHz                  |
| Bandwidth      | Specify the channel bandwidth operation mode  |
| Channel        | Specifies the channel to be used  |
| Tx power       | Specifies the max. transmit power used in dBm.  |
| Profile IDs    | The profiles (see section profiles) which the AP3400 should use   |

## **Profiles**

With the NetModule Access Controller it is possible to configure up to 10 different profiles. With each profile it is possible to configure an independent SSID with encryption and VLAN.





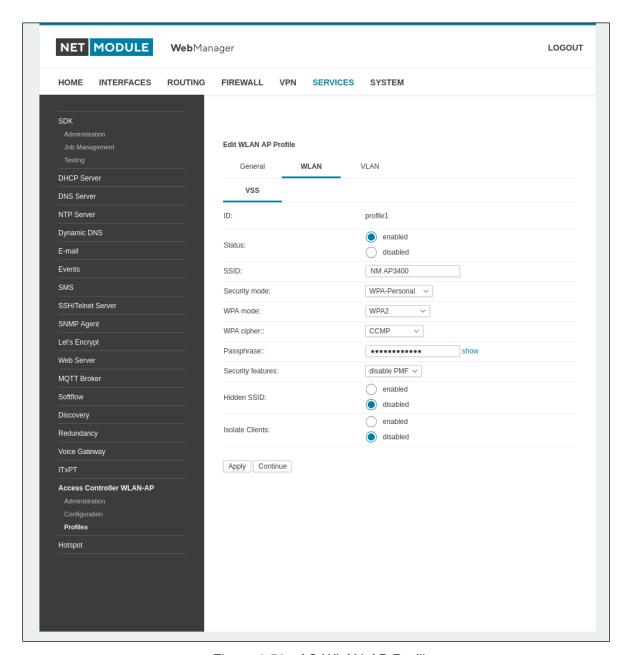


Figure 6.58.: AC WLAN-AP Profiles

| Parameter   | AC profile general parameters   |
|-------------|---------------------------------|
| ID          | The unique name for the profile |
| Description | The description of the profile  |

| Parameter | AC profile WLAN parameters       |
|-----------|----------------------------------|
| Status    | Enables or disables this profile |
| SSID      | The network name (called SSID)   |





| Parameter           | AC profile WLAN parameters  |
|---------------------|---|
| Description         | The description of the profile  |
| Security mode       | The desired security mode   |
| WPA mode            | The desired encryption method. WPA3 should be preferred over WPA2 and WPA1  |
| WPA cipher          | The WPA cipher to be used, the default is to run both (TKIP and CCMP)   |
| Passphrase          | The passphrase used for authentication with WPA-Personal, otherwise the key passphrase for WPA-EAP-TLS. In case of WPA-Personal: The passphrase must be at least 8 to 63 characters long. |
| Security features   | Enables Protected Management Frames   |
| Hidden SSID         | Hides the SSID  |
| Isolate clients     | Disables client-to-client communication   |
| RADIUS server       | The RADIUS server address   |
| RADIUS secret       | The secret used to authenticate against the RADIUS server   |
| Authentication port | The port used for authentication  |
| Accounting port     | The port used for accounting messages   |

| Parameter | AC profile VLAN parameters   |
|-----------|--|
| VLAN ID   | The VLAN ID for the profile. If no VLAN ID shall be used with this profile the parameter has to be emtpy |





## 6.7.20. Hotspot

This section can be used to set up a hotspot (Based on coova chilli) service providing a captive portal on the router, which redirects any connecting client to a landing page before internet access will be granted.

| Parameter | Hotspot basic                   |
|-----------|---------------------------------|
| Name      | Name of the captive portal      |
| Interface | The Interface who is attributed |
| Address   | Chosen IP-Address               |
| Mode      | Describes the selected mode     |

## **Administration**

| Parameter     | Hotspot administration parameters                      |
|---------------|--|
| Status        | Enable/disable the captive portal                      |
| Interface     | Choose the attributed interface                        |
| Network       | Network address  |
| Netmask       | Netmask  |
| Local address | The local IP address                                   |
| Portal name   | The Name of the Portal                                 |
| Logging       | If enabled the Hotspot instance will show more logging |

| Parameter | Landing Page  |
|-----------|---|
| Status    | Status and editing possibility of the portal, if pre defined portal is installed or other |
| Upload    | Upload custom landing page  |
| Download  | Download installed default landing page   |

## **Advanced**

Two operational modes are available. The terms-only service (ToS) mode shows a Terms of Service page and the user has to accept these terms before getting access to the Internet. The second mode is for using an RADIUS configuration, which requires an external RADIUS server. In this mode the user is getting an captive portal web page with user login and password field before he can reach the Internet.

| Parameter               | Advanced parameters   |
|-------------------------|---|
| Operational Mode        | Terms-only Service or RADIUS configuration used, see details on following tables                |
| Access local interfaces | If selected, the user can reach services which are connected on a local interface of the router |
| DHCP start              | DHCP range for connected clients, starting at 2   |





| Parameter | Advanced parameters                             |
|-----------|---|
| DHCP end  | DHCP range for connected clients, ending at 254 |

| Parameter                 | Terms-only Service   |
|---------------------------|--|
| Bandwidth Limitation Down | This option limits the bandwidth (upload / download) of each user/device which is connected and authenticated to the Hotspot interface.  |
| Bandwidth Limitation Up   | see "Bandwidth Limitation Down"  |
| Traffic Limitation        | With this option it is possible to limit the data consumption per user/client. After reaching the given traffic limitation the user/client will be redirected to the login page again. |
| Inactivity Timeout        | If a station does not send anything within this timeout the user will be automatically logged out  |
| Session Timeout           | Set the maximum session time in seconds. Default session timeout 0, means unlimited time. The client will be logout after the session timeout is reached. was reached.                 |

| Parameter                     | RADIUS configuration   |
|-------------------------------|--|
| Primary RADIUS server         | The IP address of primary radius server  |
| Secondary RADIUS server       | The IP address of secondary radius server  |
| Shared Secret                 | Radius shared secret for both servers  |
| Authentication Port           | The UDP port number to use for radius authentication requests (default 1812)   |
| Accounting Port               | The UDP port number to use for radius accounting requests (default 1813)   |
| Accounting Interval           | This interval specifies in which seconds the Hotspot process will report accounting information to the radius server. Default interim-interval for RADIUS accounting unless otherwise set by RADIUS (defaults to 0, meaning unlimited) |
| Account external traffic only | If enabled the Hotspot process will report external traffic only. This means the internal traffic like Walled Garden traffic will be ignored   |
| Account SSID                  | If enabled the Hotspot process will append the MAC of the RADIUS Called Station ID with the SSID of the current WLAN interface separated by a colon.   |
| Change of Authorization (CoA) | This allows a RADIUS server to adjust an active client session.  |
| MAC authentication            | If this option is given, Radius will try to authenticate all users based on their mac address  |

#### UAM

With the Universal Access Method (UAM) settings it is possible to configure external services for hotspot e.g. external custom landing page.





| Parameter             | User-Managed Access   |
|-----------------------|---|
| External UAM Server   | URL of web server to use for authenticating clients   |
| UAM Port              | TCP port to bind to for authenticating clients (default = 3990). If an unauthenticated client tries to access the internet the client will be redirected to this port of the local IP address of the router |
| External UAM Homepage | URL of homepage to redirect unauthenticated users to. If not specified this defaults to uam server  |
| UAM Secret            | Shared secret between external uam server and hotspot. This secret should be set in order not to compromise security.   |

Note: If not using an external UAM server or UAM homepage, leave the configuration parameter empty to use the default values.





#### Walled Garden

With the Walled Garden settings it is possible to offer free services like web pages to the customer/user without having an account or without accepting the ToS agreements. The services which are configured via an URL and a description will be ignored by the captive portal and the user will reach the services directly. Adding to your walled garden is useful for allowing access to a credit card payment gateways, community website, or other publicly available resources.

| Parameter   | Walled garden                           |
|-------------|---|
| Description | Description                             |
| URL         | One domain prefix per use of the option |

## Example

This chapter describes how to configure the NetModule AG standalone hotspot solution with a example.

- WAN uplink via mobile interface
- WLAN
  - 2.4 GHz operation mode
  - Channel 1S
  - SSID name "Hotspot"
  - public wlan with no security option
- Hotspot
  - Captive portal name: "Hotspot"
  - Network: 192.168.200.0/24
  - Operational mode: "terms-only service"





# Configuration

(Mobile->Interfaces->Connection)

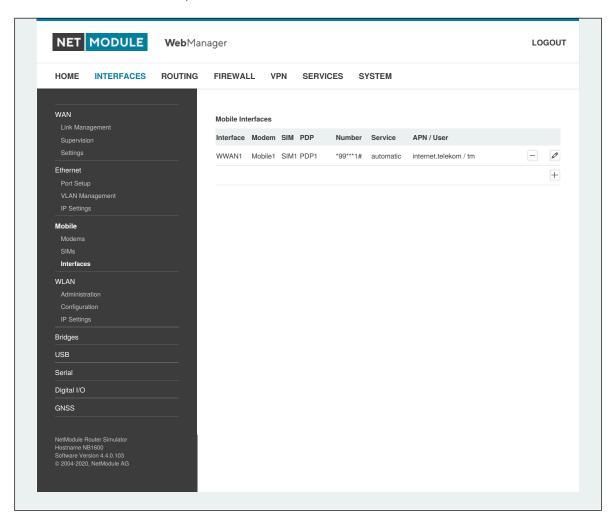


Figure 6.59.: Mobile WWAN configuration

Configure mobile WWAN interface.





#### **WLAN Administration**

(Interfaces->WLAN->Administration)

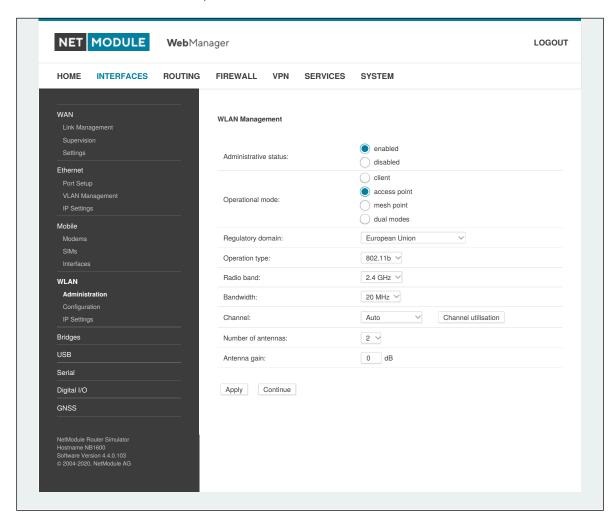


Figure 6.60.: WLAN administration

Enable administration status and configure WLAN interface as follows:

| Parameter         | Setting  |
|-------------------|--|
| Regulatory domain | The country where the access point is used                         |
| Operation type    | To have optimal compatibility use 802.11n or 802.11ac if available |
| Radio band        | 2.4 GHz operation  |
| Bandwidth         | 20Mhz  |
| Channel           | 1 (2412 MHz)   |





## **WLAN Configuration**

(Interfaces->WLAN->Configuration)

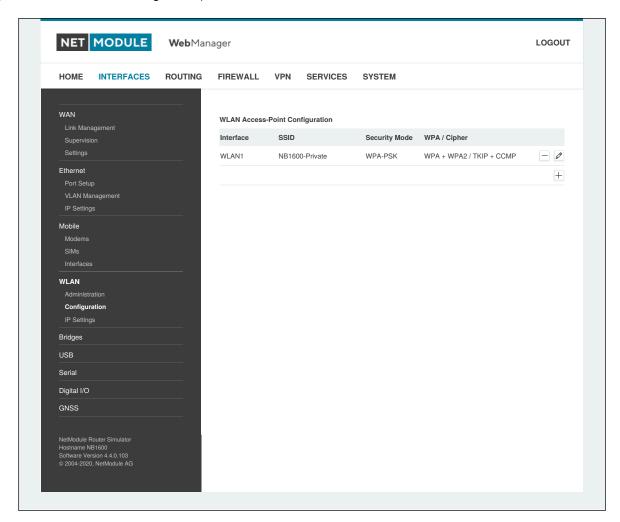


Figure 6.61.: WLAN administration

Press continue and follow up with access point configuration page. Add WLAN interface by clicking the "edit"-button.

| Parameter     | Setting |
|---------------|---------|
| SSID          | Hotspot |
| Security mode | none    |

Apply configuration via "Apply"-button.





## **Hotspot Interface**

(Services->Hotspot)

Add hotspot interface by clicking the "+"-button

Enable administrative status and continue with following configuration:

| Parameter   | Setting                       |
|-------------|-------------------------------|
| Interface   | Choose "WLAN1" as interface   |
| Portal name | type "Hotspot" as portal name |

Apply configuration: press "Apply"-Button

## Results

Now the connected client will be redirected to the captive portal site first.





## 6.8. SYSTEM

## 6.8.1. System

## **System Settings**

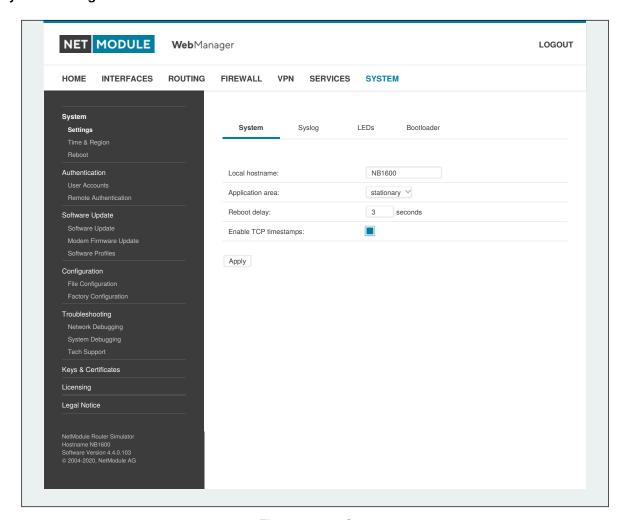


Figure 6.62.: System

## **System**

The following system parameters can be set:

| Parameter        | System Settings  |
|------------------|--|
| Local hostname   | The hostname of the system   |
| Application area | The desired application area which influences the system behaviour such as registration timeouts or other adaptions when operating in mobile environments. |
| Reboot delay     | The number of seconds which will be waited before regular system reboots (might be needed for system-rebooting events)                                     |





| Parameter                                | System Settings  |
|--|--|
| Enable TCP timestamps                    | Enable TCP timestamps for system wide TCP communication. This is needed for Protection Against Wrapped Sequence numbers (PAWS), but with these timestamps enabled a remote attacker can guess the uptime of the system. The uptime is a lower bound for the age of the main system components like the kernel. If the system has an uptime of 3 years it's unlikely that recent security patches were applied. |
| Show messages and infos on log-in screen | Show error messages and notifications on login screen. If this option is enabled these messages are also shown before logging in with user credentials.  |

## **Syslog**

The following syslog parameters can be set:

| Parameter        | Syslog Settings   |
|------------------|---|
| Storage          | The storage device on which log files shall be stored.  |
| Max. filesize    | The maximum size of the log files (in kB) until they will get rotated.  |
| Redirect address | Specifies an IP address to which log messages should be redirected to. A tiny system log server for Windows is included in TFTP32 which can be downloaded from our website. |

In general, the box comes with an internal flash device which can be used to store data. Depending on your model this can be extended by additional flash or USB disks. The following storage devices exist:

| Parameter     | Storage Devices                                   |
|---------------|---|
| flash root    | The root partition of the internal flash          |
| flash data    | The data partition of the internal flash          |
| extended disk | An extended storage disk                          |
| USB disk      | A storage disk connected to the external USB port |

## **LEDs**

The following LED parameters can be set:

| Parameter | LED Settings  |
|-----------|---|
| LED       | You can customize the behavior of all status LEDs on the front panel of your device. They are usually divided into two banks (top/bottom). You may configure toggle mode, so that the LEDs periodically cycle between two separated configured LED schemes. |

## Bootloader

The following bootloader parameters can be set:





| Parameter | Bootloader Settings  |
|-----------|--|
| Password  | The password used to unlock the bootloader. If empty, the admin password will be used. |

#### **Autorun**

This feature can be used to automatically launch a shell script or perform a software/config update as soon as an external storage device has been plugged in. For authentication, a file called autorun.key must exist in the root directory of a FAT16/32 formatted device. It can be downloaded from that page and holds the SHA256 hash key of the autorun password. The file can hold multiple hashes which will be processed line-by-line during authentication which can be used for setting up more systems with different admin passwords.

For new devices with an empty password the hash key

e3b0c44298fc1c149afbf4c8996fb92427ae41e4649b934ca495991b7852b855

can be used.

The hash keys can be generated by running the command echo -n "<password>" | sha256sum on a Linux system or an Internet hash key generator (search for "sha-256 hash calculator").

Once authentication has succeeded, the system scans for other files in the root directory which can perform the following actions:

- 1. For running a script: autorun.sh
- 2. For a configuration update: cfg-<SERIALNO>.zip (e.g. cfg-00112B000815.zip), or if not available cfg.zip
- 3. For a software update: sw-update.img

## **Time & Region**

This page can be used for setting the system time and configuring the time zone. You may further enable daylight saving changes for your specific time zone. NetModule AG routers can synchronize their system time by using one or more servers by the help of the Network Time Protocol (NTP) or via GNSS. If enabled, the time synchronization is usually triggered after a WAN link has come up but before starting any VPN connections. Further time synchronization cycles are scheduled in background.

Most routers don't have a battery backed clock (RTC). In this case the system time is set during boot to the last valide time, e.g. before power off.





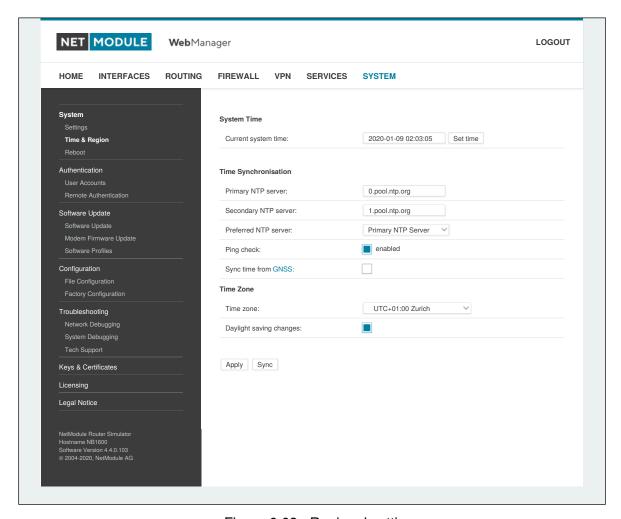


Figure 6.63.: Regional settings

| Parameter           | Time Synchronisation  |
|---------------------|---|
| NTP server          | Address of the primary NTP server   |
| NTP server 2        | Optionally, the address of a second NTP server  |
| Ping check          | Uses an ICMP ping to check whether NTP servers are available when running initial time update |
| Sync time from GNSS | Derive time from first GNSS device (if enabled)   |

| Parameter               | Time Zone                               |
|-------------------------|---|
| Time Zone               | Set the local time zone.                |
| Daylight saving changes | Enable/disable daylight saving changes. |

#### Reboot

This page can be used to set up a periodic automatic reboot but also to trigger a manual reboot which will be issued immediately.





#### 6.8.2. Authentication

#### **User Accounts**

By using this page you can manage the user accounts on the system.

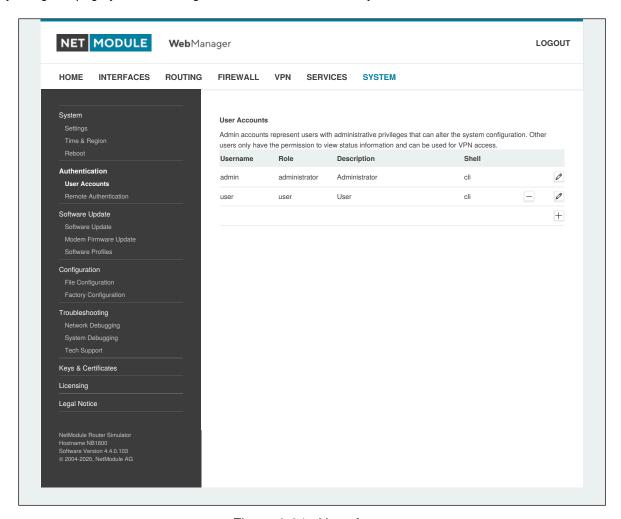


Figure 6.64.: User Accounts

The admin user is a built-in power user which represents the default administrator of the system. Please note that the admin password will be also applied to the root user which is able to enter a system shell. Further admin accounts with administrative privileges can be added, they can also alter the system configuration or perform administrative system tasks. Other users only have the permission to view status information. They can be also used for VPN access.

The Web Manager supports up to 5 concurrent users. Inactive users will be kicked after being idle for 30 minutes. If login was successful, any duplicate users from other remote hosts will be logged out. Remote hosts will be blocked for 5 minutes after 10 failed login attempts.

| Parameter   | User accounts management                      |
|-------------|---|
| Username    | The name of the user                          |
| Description | A short description for the user              |
| Role        | Either admin or user                          |
| Shell       | Specifies if the user gets the CLI or a SHELL |





| Parameter                  | User accounts management   |
|----------------------------|--|
| Store password unencrypted | If this option is selected the user password is stored unencrypted on the device (not recommended) |
| Old password               | The old password of the user   |
| New password               | The new password of the user   |
| Confirm new password       | The confirmed new password of the user   |

Please note, when adding additional admin users you are required to provide the password of the default administrator.



## **Storing Passwords**

Normally the password for a user is only stored as a cryptographic hash, which is the recommended way to handle passwords on devices. Unfortunately the SNMP implementation makes it mandatory to store the password on the device unencrypted.

Make sure to grant access rights to your users in a restrictive manner.

#### **Remote Authentication**

A RADIUS server can be used for authenticating remote users. This applies for the Web Manager, the WLAN network and other services supporting and incorporating remote authentication.





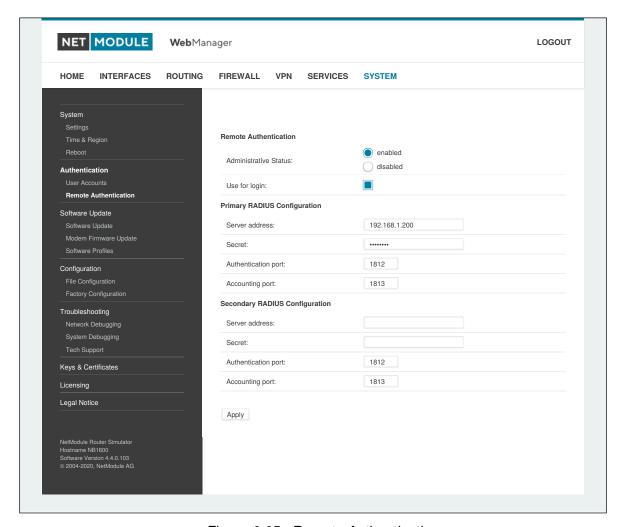


Figure 6.65.: Remote Authentication

## It can be configured as follows:

| Parameter             | Remote authentication settings  |
|-----------------------|---|
| Administrative status | Defines whether a remote server should be used for authentication   |
| RADIUS server         | The RADIUS server address   |
| RADIUS secret         | The secret used to authenticate against the RADIUS server   |
| Authentication port   | The port used for authentication  |
| Accounting port       | The port used for accounting messages   |
| Use for login         | This option enables remotely-defined users to access the Web Manager, otherwise it is only used by services which have explicitly configured it (e.g. WLAN) |





#### 6.8.3. Software Update

## **Manual Software Update**

This menu can be used to run a manual software update of the system.

| Parameter              | Manual Software Update  |
|------------------------|---|
| Update operation       | The update operation method being used. You can upload the image, download it from an URL or use the latest version from our server |
| URL                    | The server URL where the software update image should be downloaded from  |
| Administrator password | Administrator password for downgrade to releases before 4.2.x   |



#### **Attention**

Starting with SW release 4.2 we set default to not saving passwords using password hashes instead. Storing passwords for users can be enabled, but is not recommended for new applications

Older SW releases require the passwords to be stored encrypted on the device. As we don't have them any more in release version 4.2 and later you will have to provide the administrator password if you want to downgrade to a release 4.1.x and lower. The same passphrase will be used for bootloader login as well.

All users which have no password stored on the device will not be able to login after downgrade until new passwords have been applied.

An Uniform Resource Locator (URL) can have the following format:

http://<username>:<password>@<host>:<port>/<path>
https://<username>:<password>@<host>:<port>/<path>
ftp://<username>:<password>@<host>:<port>/<path>
sftp://<username>:<password>@<host>:<port>/<path>

tftp://<host>/<path>

file:///<path>

When issuing a software update, the current configuration (including files like keys/certificates) will be backuped. Any other modifications to the filesystem will be erased.

The configuration is generally backward-compatible. We also apply forward compatibility when downgrading to a previous software within the same release line, which is accomplished by sorting out unknown configuration directives which actually may lead to loss of settings and features. Therefore, it's always a good idea to keep a copy of the working configuration.



#### **Attention**

In case you perform a major downgrade with a previous release line (e.g. 3.7.0 to 3.6.0), please ensure to always use the latest release of that branch (i.e. 3.6.0.X) as only those tend to be fully forward-compatible. Also keep in mind, that some hardware features may not work (e.g. if not implemented in that version). In doubt, please consult our support team.

A software image can be either uploaded via the Web Manager or retrieved from a specific URL. It will be unpacked and deployed to a spare partition which gets activated if the update completed successfully. The





whole procedure is accompanied by all green LEDs flashing up, the subsequent system reboot gets denoted by a slowly blinking Status LED. The backuped configuration will be applied at bootup and the Status LED will blink faster during this operation. Depending on your configuration, this may take a while.

#### **Automatic Software Update**

This menu can be used to run a automatic software update of the system.

| Parameter   | Automatic software update   |
|-------------|---|
| Status      | Enable/disable automatic software update  |
| Time of day | Every day at this time the router will do a check for updates   |
| Operation   | Download latest image from the server or specify the URL where the software update package should be downloaded from. Supported protocols are TFTP, HTTPS, and FTP. Provide a URL like <a href="mailto:protocol://server/path/file">protocol://server/path/file</a> |

Remark: SSL certificates of HTTPS URLs will be only verified if a list of CA root certificates are provided under 6.8.8.

After the new software has been installed, the latest running configuration will be applied afterwards during bootup. This is indicated by a faster green blinking of the Status LED.

#### 6.8.4. Module Firmware Update

This menu can be used to perform a firmware update of a specific module.

| Parameter        | Module Firmware Update   |
|------------------|--|
| Update operation | The update operation method being used. You can either upload a firmware package or download it from a specifc URL.  |
| Module           | The module which shall be updated.   |
| Storage          | The temporary storage which shall be used for the update procedure. For boxes with limited amount of flash it is possible to use an USB stick which must be properly set up in the USB section and hold a proper filesystem such as ext4.  |
| URL              | The server URL where the firmware package should be downloaded from (e.g. protocol://server/path/file). Supported protocols are TFTP, HTTP, HTTPS, and FTP. For boxes with limited amount of flash you may also use usb0:// <path-to-firmware-package>.</path-to-firmware-package> |

A firmware package (ZIP) usually consists of a flash utility, an info file and the corresponding firmware files. Please follow https://support.netmodule.com in order to get the latest version.

#### 6.8.5. Software Profiles

The system consists of two root partitions which can hold different software versions and this menu can be used to switch between them. By doing so, you can test a newer software version and simply switch-back if things go wrong.





## 6.8.6. Configuration

Configuration via the Web Manager becomes tedious for larger volumes of devices. The router therefore offers automatic and manual file-based configuration to automate things. Once you have successfully set up the system you can back up the configuration and restore the system with it afterwards. You can either upload a single configuration file (.cfg) or a complete package (.zip) containing the configuration file and a packed version of other essential files (such as certificates) in the root directory.

#### **Manual File Configuration**

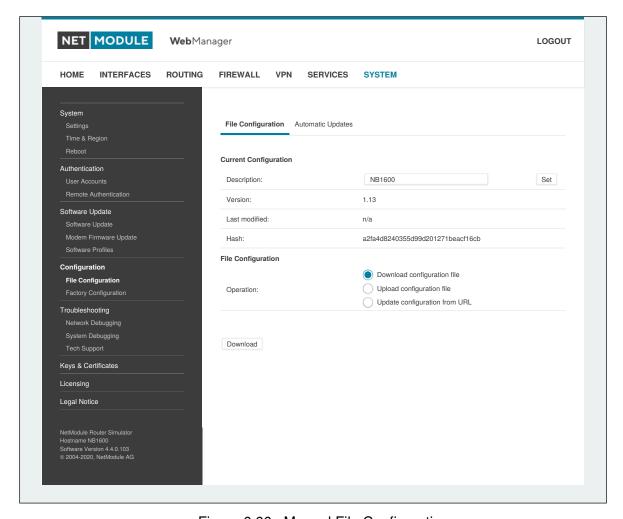


Figure 6.66.: Manual File Configuration

This section can be used to download the currently running system configuration (including essential files such as certificates). In order to restore a particular configuration you can upload a configuration previously downloaded. You can choose between missing configuration directives set to factory defaults or getting ignored, that means, potentially existing configuration directives will be kept at the system.





## **Automatic File Configuration**

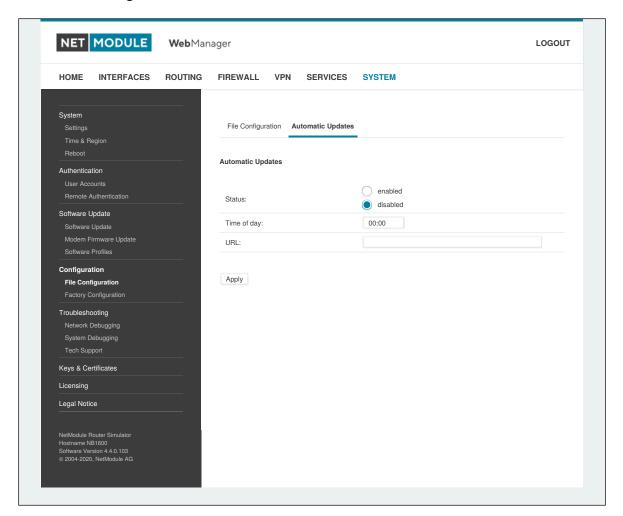


Figure 6.67.: Automatic File Configuration

This menu can be used to run an automatic configuration update of the system. It is configured as follows:

| Parameter   | Automatic File Configuration   |
|-------------|--|
| Status      | Enable/disable an automatic configuration update   |
| Time of day | Time of day when the system should check for updates   |
| URL         | The URL where the configuration file should be retrieved from (supported protocols are HTTP, HTTPS, TFTP, FTP) |





#### **Factory Configuration**

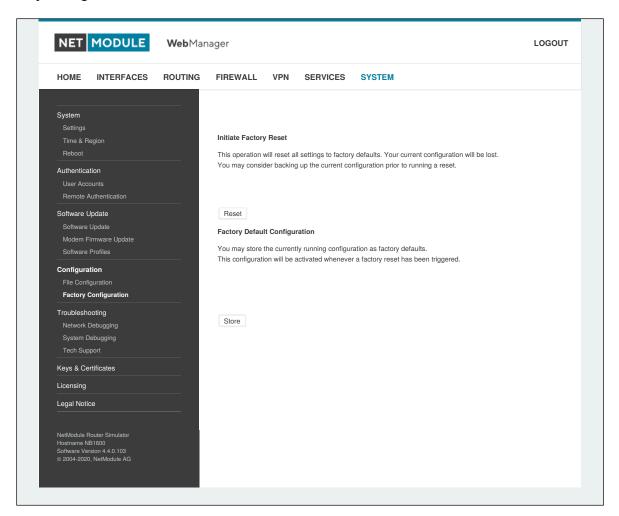


Figure 6.68.: Factory Configuration

This menu can be used to reset the device to factory defaults. Your current configuration will be lost. A successfully initiated factory reset can be noticed by all LEDs having been turned on. The factory reset will set the IP address of the first Ethernet interface back to 192.168.1.1. You will be able to communicate again with the device using the default network parameters. You may store the currently running configuration as factory defaults which will reside active even when a factory reset has been initiated (e.g. by your service staff).

Please ensure that this corresponds to a working configuration. A real factory reset to the default settings can be achieved by restoring the original factory configuration and initiating the factory reset again.





# 6.8.7. Troubleshooting

## **Network Debugging**

There are serveral tools for network debugging like ping, traceroute, tcpdump and darkstat.

| Parameter  | Automatic software update  |
|------------|--|
| Ping       | The ping utility can be used to verify whether a remote host can be reached via IP.                                |
| Traceroute | The traceroute utility can be used to print the route packets trace to a remote host.                              |
| Tcpdump    | The tcpdump utility generates a network capture (PCAP) of an interface which can be later analyzed with Wireshark. |





#### **System Debugging**

You can view the system log here by selection the option *Debug log* or if you are interested in the boot log select *Boot log*.

Another way to see what is going on on the box is opening a SSH or Telnet session as *root* and typing tail-log. Furthermore the system log can be redirected to a syslog server, see section 6.8.1.

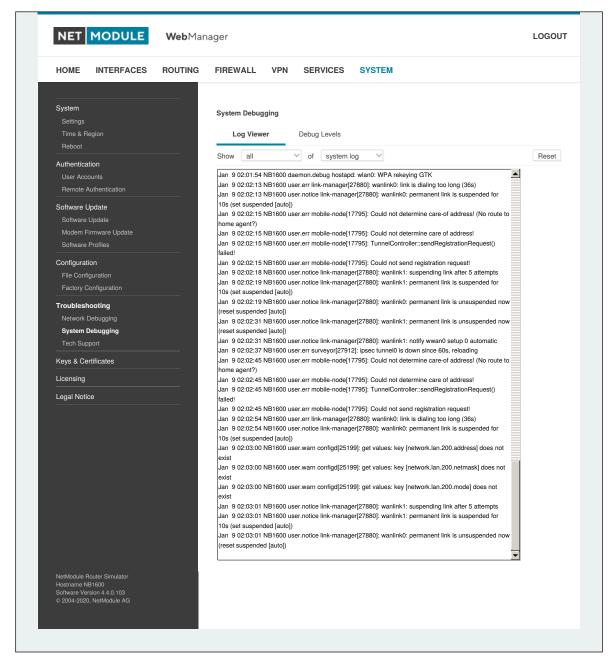


Figure 6.69.: Log Viewer





#### **Tech Support**

You can generate and download a tech support file here. We strongly recommend providing this file when getting in touch with our support team, either by e-mail or via our on-line support form, as it would significantly speed up the process of analyzing and resolving your problem. Log files can be viewed, downloaded and reset here. Please study them carefully in case of any issues. Various tools reside on this page for further analysis of potential configuration issues.

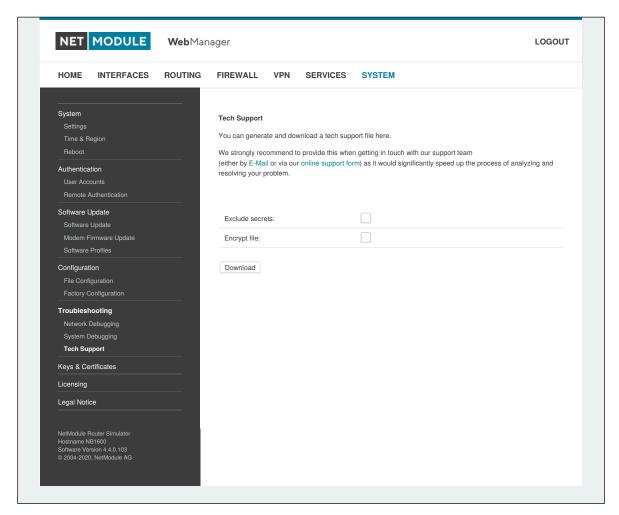


Figure 6.70.: Tech Support File

It is possible to trace any IP interface and inspect individual packet flows between hosts. This can be achieved by logging onto the box and start a network packet capture by using the tool *tcpdump*. We recommend to use the -n switch to bypass name resolution (e.g. tcpdump -n -i lan0). You may also generate a dump in PCAP format using the Web Manager, download it to your computer and perform further inspections with Wireshark (available at www.wireshark.org).





## 6.8.8. Keys and Certificates

The key and certificate page lets you generate required files for securing your services (such as HTTP and SSH server) but also to implement authentication and encryption for certificate-based VPN tunnels and WLAN clients.

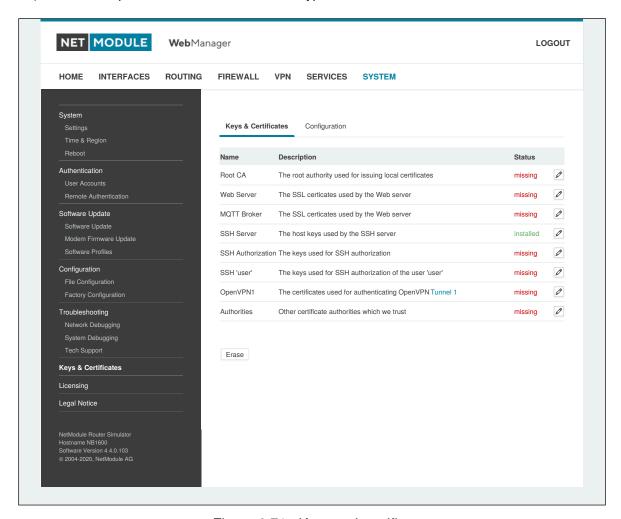


Figure 6.71.: Keys and certificates

The entry pages shows an overview about installed keys and certificates. The following sections may appear:

| Туре              | Description  |
|-------------------|--|
| Root CA           | The root Certificate Authority (CA) which issues certificates, its key can be used to certify it at trusted third party on other systems |
| Web Server        | The certificates for the Web server required for running HTTP over SSL (HTTPS).  |
| MQTT Broker       | The certificates for the MQTT Broker required for running MQTT over TLS encrypted connection.  |
| SSH Server        | The DSS/DSA keys for the SSH server.   |
| SSH Authorization | The keys used for SSH authorization.   |
| OpenVPN           | Server or client keys and certificates for running OpenVPN tunnels.  |
| IPsec             | Server or client keys and certificates for running IPsec tunnels.  |





| Туре        | Description  |
|-------------|--|
| WLAN        | Keys and certificates for implementing certificate-based WLAN authentication (e.g. WPA-EAP-TLS). |
| ETH         | Keys and certificates for authentication via IEEE 802.1X on Ethernet ports.                      |
| Authorities | Other certificate authorities which we trust when establishing SSL client connections.           |

Table 6.190.: Certificate Sections

For each certificate section it is possible to perform the following operations:

| Operation              | Description  |
|------------------------|--|
| generate locally       | Generate key and certificate locally on the box (see 6.8.8 for more options)   |
| upload files           | Key and certificate will be uploaded. We support files in PKCS12, PKCS7, PEM/DER format as well as RSA/DSS keys in OpenSSH or Dropbear format. |
| enroll via SCEP        | Enroll key and certificate via SCEP (see 6.8.8 for more options)   |
| download certificate   | Download key and certificate in ZIP format (files will be encoded in PEM format)   |
| create signing request | Generate key locally and create a signing request to retrieve a certificate signed by another authority  |
| erase certificate      | Erase all keys and certificates associated with this section   |

Table 6.191.: Certificate Operations





## Configuration

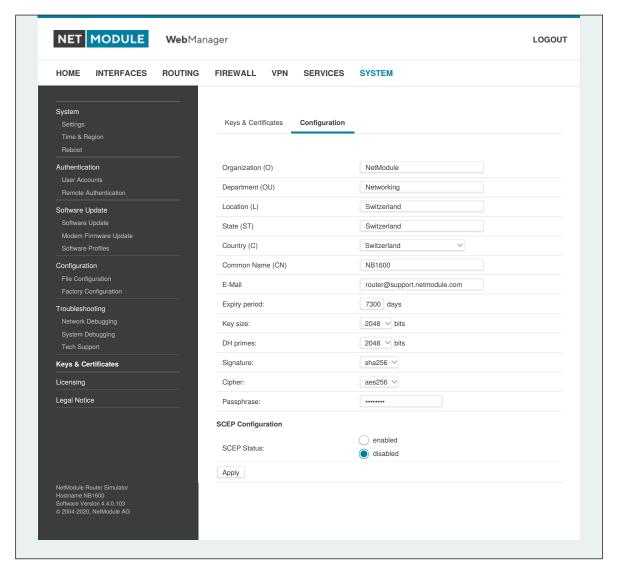


Figure 6.72.: Certificate Configuration

This page provides some general configuration options which will be applied when operating on keys and certificates.

If keys, certificates and signing requests are generated locally, the following settings will be take into account:

| Parameter        | Certificate Configuration   |
|------------------|---|
| Organisation (O) | The certificate owner's organization  |
| Department (OU)  | The name of the organizational unit to which the certificate issuer belongs |
| Location (L)     | The certificate owner's location  |
| State (ST)       | The certificate owner's state   |
| Country (C)      | The certificate owner's country (usually a TLD abbreviation)                |
| Common Name (CN) | The certificate owner's common name, mainly used to identify a host         |





| Parameter     | Certificate Configuration  |
|---------------|--|
| E-Mail        | The certificate owner's email address  |
| Expiry period | The number of days a certificate will be valid from now on   |
| Key size      | The length of the private key in bits  |
| DH primes     | The number of bits for custom Diffie-Hellman primes  |
| Signature     | The signature algorithm when signing certificates  |
| Passphrase    | The passphrase for accessing/opening a private key. This passphrase is initialized to a random string the first time you log in. (see 6.1.1) |

Please be aware of the fact, that the local random number generator (RNG) provides pretty good randomness for most applications. If stronger cryptography is mandatory, we suggest to create the keys at an external RNG device or manage all certificates completely on a remote certification server. Nevertheless, using a local certificate authority can issue and manage all required certificates and also run a certificate revokation list (CRL). When importing keys, the certificate and key file can be uploaded individually encoded in PEM/DER or PKCS7 format. All files (CA certificate, certificate and private key) can also be uploaded in one stroke by using the container format PKCS12. RSA/DSS keys can be converted from OpenSSH or Dropbear formats. It is possible to specify the passphrase for opening the private key. Please note that the system will generally apply the system-wide certificate passphrase on a key when installing the certificate. Thus, changing the general passphrase will result in all local keys getting equipped with the new one.

## **SCEP Configuration**

If certificates are getting enrolled by using the Simple Certificate Enrollment Protocol (SCEP) the following settings can be configured:

| Parameter             | SCEP Configuration   |
|-----------------------|--|
| SCEP status           | Specifies whether SCEP is enabled or not   |
| URL                   | The SCEP URL, usually in the form $http:////pkiclient.exe$   |
| CA fingerprint        | The fingerprint of the certificate used to identify the remote authority. If left empty, any CA will be trusted. |
| Fingerprint algorithm | The fingerprint algorithm for identifying the CA (MD5 or SHA1)   |
| Poll interval         | The polling interval in seconds for a certificate request  |
| Request timeout       | The max. polling time in seconds for a certificate request   |
| ID type               | Can be IP, Email or DNS  |
| Password              | The password for the scep server.  |

When enrolling certificates, the CA certificate will be initially fetched from the specified SCEP URL using the getca operation. It will be shown on the configuration page and it has to be verified that it belongs to the correct authority. Otherwise, the CA must be rejected. This part is essential when using SCEP as it builds up the chain of trust.

If a certificate enrollment request times out, it is possible to re-trigger the interrupted enrollment request and it will be resumed using the previously generated key. In case a request has been rejected, you are required to erase the certificate first and then start the enrollment process all over again.





#### **Authorities**

For SSL client connections (as used by SDK functions or when downloading configuration/software images) you might upload a list of CA certificates which are considered trusted.

To obtain the CA certificate from a particular site with Mozilla Firefox, the following steps will be required:

- Point the browser to the relevant HTTPS website
- Click the padlock in the address bar
- Click the More Information and the View Certificate button
- Select the **Details** tab press the **Export** button
- Choose a path for the file (e.g. website.pem)

Certificates from self-signed authoritites can also be retrieved by running:

```
echo quit | \
openssl s_client -showcerts -connect <host>:443 | \
sed -ne '/-BEGIN CERTIFICATE-/,/-END CERTIFICATE-/p' > other.crt
```

The PEM-encoded X.509 certificate files can be edited and concatenated using a simple editor (if required) and then uploaded to the box. Once installed, an SSL client connection will terminate if verification with any of those CA certificates fails.





## 6.8.9. Licensing

Certain features of NetModule AG routers require a valid license to be present in the system, some of them also depend on the mounted modules. Please contact us for getting a valid license for available components and we will provide a license file based on your serial number which can be installed to the router afterwards.

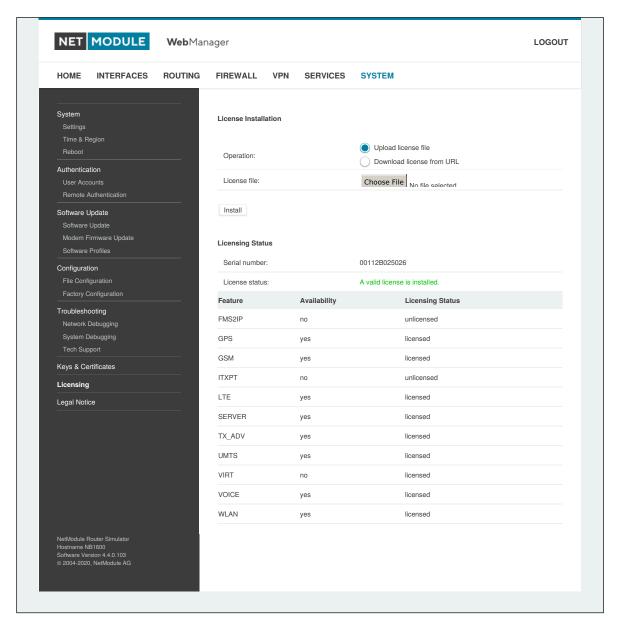


Figure 6.73.: Licensing





## 6.8.10. Legal Notice



## Attention:

Observe chapter 3 about Free and Open Source Software

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## 6.9. LOGOUT

Please use this menu to log out from the Web Manager.





## 7. Command Line Interface

The Command Line Interface (CLI) offers a generic control interface to the router and can be used to get/set configuration parameters, apply updates, restart services or perform other system tasks.

It will be started automatically in interactive mode when logging in as *admin* user or by running cli -i. However, the same syntax can be used when calling it from the system shell. A list of available commands can be displayed by running cli -1.

The CLI supports TAB completion, that is expanding entered words or fragments by hitting the TAB key at any time. This applies to commands but also to some arguments and generally offers a convenient way for working on the shell.

Please note that each CLI session will perform an automatic logout as soon as a certain time of inactivity (10 minutes by default) has been reached. It can be turned off by the command no-autologout.

## 7.1. General Usage

When operating the CLI in interactive mode, each entered command will be executed by the RETURN key. You can use the Left and Right keys to move the current point between entered characters or use the Up and Down keys to search the history of entered commands. Typing exit as well as pressing CTRL-c twice or CTRL-d on an empty command line will exit the CLI.

#### List of supported key sequences:

| Key Sequence | Action   |
|--------------|--|
| CTRL-a       | Move to the start of the current line  |
| CTRL-e       | Move to the end of the line  |
| CTRL-f       | Move forward a character   |
| CTRL-b       | Move back a character  |
| ALT-f        | Move forward to the end of the next word   |
| ALT-b        | Move back to the start of the current or previous word   |
| CTRL-1       | Clear the screen leaving the current line at the top of the screen; with an argument given, refresh the current line without clearing the screen                               |
| CTRL-p       | Fetch the previous command from the history list, moving back in the list  |
| CTRL-n       | Fetch the next command from the history list, moving forward in the list   |
| ALT-<        | Move to the first line in the history  |
| ALT->        | Move to the end of the input history   |
| CTRL-r       | Search backward starting at the current line and moving up through the history   |
| CTRL-s       | Freeze session   |
| CTRL-q       | Reactivate frozen session  |
| CTRL-d       | Delete character at point or exit CLI if at the beginning of the line  |
| CTRL-t       | Drag the character before point forward moving point forward as well; if point is at the end of the line, then this transposes the two characters before the point             |
| ALT-t        | Drag the word before point past the word after point, moving point over that word as well. If point is at the end of the line, this transposes the last two words on the line. |
| CTRL-k       | Delete the text from point to the end of the line  |
| CTRL-y       | Yank the top of the deleted text into the buffer at point  |





Please note, that it can be required to apply quotes (") when entering commands with arguments containing whitespaces.

## 7.2. Print Help

The help command can be used to get the list of available commands when called without arguments, otherwise it will print the usage of the specified command.

```
> help
Usage:
        help [<command>]
Available commands:
                             Get config parameters
        get
        set
                             Set config parameters
        done
                             Check done
        update
                             Update system facilities
        cert
                            Manage keys and certificates
                             Get status information
        status
        scan
                             Scan networks
        send
                             Send message, mail, techsupport or ussd
        restart
                             Restart service
        debug
                             Debug system
                             Reset system to factory defaults
        reset
        reboot
                             Reboot system
        shell
                             Run shell command
        help
                             Print help for command
                             Turn off auto-logout
        no-autologout
                             Show command history
        history
                             Exit
        exit
```

## 7.3. Getting Config Parameters

The get command can be used to get configuration values.

## 7.4. Setting Config Parameters

The set command can be used to set configuration values.

```
> set -h
```





```
Usage:
    set [-hv] <parameter>=<value> [<parameter>=<value>..]

Options:
    -v     validate config parameter
```

## 7.5. Checking Config Completed

The done command can be used to check if all modify scripts have completed after a config change.

## 7.6. Getting Status Information

The status command can be used to get various status information of the system.

```
> status -h
Usage:
        status [-hs] <section>
Options:
               generate sourceable output
Available sections:
        summary
                             Short status summary
        info
                             System and config information
        config
                             Current configuration
        system
                             System information
        configuration
                             Configuration information
        license
                             License information
```

wwan WWAN module status WLAN module status wlan gnss GNSS (GPS) module status eth Ethernet interface status lan LAN interface status WAN interface status wan openvpn OpenVPN connection status ipsec IPsec connection status PPTP connection status pptp GRE connection status gre dialin Dial-In connection status mobileip MobileIP status Digital IO status dio

dio Digital IO status audio Audio module status can CAN module status uart UART module status ibis IBIS module status redundancy Redundancy status

sms SMS status





firewall Firewall status
qos QoS status
neigh Neighborhood status
location Current Location

## 7.7. Scanning Networks

The scan command can be used to scan for available WWAN and WLAN networks.

## 7.8. Sending E-Mail or SMS

The send command can be used to send a message via E-Mail/SMS to the specified address or phone number.

## 7.9. Updating System Facilities

The update command can be used to perform various system updates.

```
> update -h
Usage:
        update [-hfrsn] <software|config|license|sshkeys> <URL>
Options:
              reboot after update
        -r
              force update
       -f
              don't reset missing config values with factory defaults
              show update status
Available update targets:
        software
                          Perform software update
        firmware
                          Perform module firmware update
        config
                          Update configuration
       license
                         Update licenses
        sshkeys
                         Install SSH authorized keys
```





You may also run 'update software latest' to install the latest version from our server.

## 7.10. Manage keys and certificates

The cert command can be used to manage keys and certificates.

## 7.11. Restarting Services

The restart command can be used to restart system services.

```
> restart -h
Usage:
    restart [-h] <service>
```

wwan-manager

#### Available services:

Configuration daemon configd DNS/DHCP server dnsmasq dropbear SSH server firewall Firewall and NAPT GPS daemon gpsd GRE connections gre ipsec IPsec connections lighttpd HTTP server link-manager WAN links Networking network openvpn OpenVPN connections PPTP connections pptp QoS daemon qos SMS daemon smsdsnmpd SNMP daemon surveyor Supervision daemon syslog Syslog daemon telnet Telnet server usbipd USB/IP daemon voiced Voice daemon VRRP daemon vrrpd WLAN interfaces wlan

WWAN manager





## 7.12. Debug System

The debug command can be used to obtain debug/log messages.

```
> debug -h
Usage:
        debug [-h] <target>
Available debug targets:
        configd
        event-manager
        {\tt home-agent}
        led-manager
        link-manager
        mobile-node
        {\tt qmid}
        qosd
        scripts
        sdkhost
        ser2net
        smsd
        surveyor
        swupdate
        system
        voiced
        watchdog
        wwan-manager
        wwanmd
```

## 7.13. Resetting System

The reset command can be used to reset the router back to factory defaults.

```
> reset -h
Usage:
    reset [-h]
```

## 7.14. Rebooting System

The reboot command can be used to reboot the router.

```
> reboot -h
Usage:
    reboot [-h]
```

## 7.15. Running Shell Commands

The shell command can be used to execute a system shell and run any arbitrary application or script.

```
> shell -h
```





```
Usage: shell [-h] [<cmd>]
```

## 7.16. Working with History

The history command will print the list of entered commands on a per-user basis.

```
> history -h
Usage:
         history [-c]
It can be cleared by history -c.
```

#### 7.17. CLI-PHP

CLI-PHP, the HTTP frontend to the CLI application, can be used to configure and control the router remotely. It is enabled in factory configuration, thus can be used for deployment purposes, but disabled as soon as the admin account has been set up.

The service can later be turned on/off by setting the cliphp.status configuration parameter:

This section describes the CLI-PHP interface for Version 2. It accepts POST and GET requests.



#### **Attention**

The examples only show the usage of this interface for demonstration purpose. For productive environments it is recommended to use POST and HTTPS instead of GET and HTTP. Please be aware that your browser history will store GET requests including passwords and other sensitive information if you use GET requests to test this interface.

Running with GET requests, the general usage is defined as follows:

```
Usage:
 http(s)://cli.php?<key1>=<value1>&<key2>=<value2>..<keyN>=<valueN>
      Available keys:
      output
                      Output format (html, plain)
      usr
                      Username to be used for authentication
      pwd
                      Password to be used for authentication
                      Command to be executed
      command
      arg0..arg31
                      Arguments passed to commands
Notes:
  The commands correspond to CLI commands as seen by 'cli -1', the
  arguments (arg0..arg31) will be directly passed to cli.
  Thus, an URL containing the following sequence:
   command=get&arg0=admin.password&arg1=admin.debug
```





```
will lead to cli being called as:
  cli get "admin.password" "admin.debug"
  It supports whitespaces but please be aware that any special characters in
  the URL must be specified according to RFC1738 (usually done by common
  clients such as wget, lynx, curl).
Response:
  The returned response will always contain a status line in the format:
 <return>: <msg>
  with return values of OK if succeeded and ERROR if failed. Any
  output from the commands will be appended.
Examples:
  OK: status command successful
  ERROR: authentication failed
status - Display status information
Key usage:
  command=status[&arg0=<section>]
Notes:
  Available sections can be retrieved by running
  command=status&arg0=-h.
  Please note that the status summary can be displayed without authentication.
Examples:
 http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=
  status&arg0=-h
 http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=
  status&arg0=summary
 http://192.168.1.1/cli.php?version=2&output=html&command=status
get - Get configuration parameter
  command=get&arg0=<config-key>[&arg1=<config-key>..]
Examples:
 http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=
  get&arg0=config.version
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=
  get&arg0=openvpn.status&arg1=snmp.status&arg2=ipsec.status
```





#### set - Set configuration parameter

# Key usage: command=set&arg0=<config-key>&arg1=<config-value>[&arg2=<config-key>&arg3=< config-value>..] Notes: In contrast to the other commands, this command requires a set of tuples because of the reserved '=' char, i.e. [arg0=key0, arg1=val0], [arg2=key1, arg3=val1], [arg4=key2, arg5=val2], etc Examples: http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command= set&arg0=snmp.status&arg1=1 http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command= set&arg0=snmp.status&arg1=0&arg2=openvpn.status&arg3=1

#### restart - Restart a system service

```
Key usage:
   command=restart&arg0=<service>

Notes:
   Available services can be retrieved by running 'command=restart&arg0=-h'

Examples:
   http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=restart&arg0=-h

   http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=restart&arg0=link-manager
```

#### reboot - Trigger system reboot

```
command=reboot

Examples:
  http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=
  reboot
```

#### reset - Run factory reset

```
Key usage:
   command=reset
```

Key usage:

Examples:





#### update - Update system facilities

#### Key usage:

command=update&arg0=<facility>&arg1=<URL>

#### Notes

Available facilities can be retrieved by running 'command=update&arg0=-h'

#### Examples:

 $\label{lem:http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin&l&command=update&arg0=software&arg1=tftp://192.168.1.254/latest$ 

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=update&arg0=config&arg1=tftp://192.168.1.254/user-config.zip

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=update&arg0=license&arg1=http://192.168.1.254/xxx.lic

http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=update&arg0=firmware&arg1=wwan0&arg2=tftp://192.168.1.254/firmware

## send - Send SMS

#### Key usage:

command=send&arg0=sms&arg1=<number>&arg2=<text>

#### Notes:

The phone number has to be specified in international format such as +123456789 including a leading plus sign (which can be encoded with %2B). The SMS daemon must be properly configured prior to using that function.

#### Examples:

 $\label{lem:http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=sms&arg1=%2B123456789&arg2=test$ 

#### send - Send E-Mail

#### Key usage:

command=send&arg0=mail&arg1=<address>&arg2=<text>

#### Notes:

The address has to be a valid E-Mail address such as abc@abc.com (the at-sign can be encoded with %40). The E-Mail client must be properly configured prior to using that function.

#### Examples:





 $\label{lem:http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=mail&arg1=abc%40abc.com&arg2=test$ 

#### send - Send TechSupport

#### Key usage:

command=send&arg0=techsupport&arg1=stdout
command=send&arg0=techsupport&arg1=<address>&arg2=<subject>

#### Notes:

The address has to be a valid E-Mail address such as abc@abc.com (the at-sign can be encoded with %40). The E-Mail client must be properly configured prior to using that function.

In case of stdout, the downloaded techsupport file will be called 'download'.

#### Examples:

 $\label{lem:http://192.168.1.1/cli.php?version=2&output=mime&usr=admin&pwd=admin&01&command=send&arg0=techsupport&arg1=stdout$ 

 $\label{lem:http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=techsupport&arg1=abc%40abc.com&arg2=subject$ 

#### send - Send USSD code

#### Key usage:

command=send&arg0=ussd&arg1=<card>&arg2=<code>

#### Notes:

The argument card specifies the card module index (e.g. 0 for wwan0). The USSD code can consist of digits, plus signs, asterisks (can be encoded with  $\23$ ) and dashes (can be encoded with  $\23$ ).

#### Examples:

 $\label{lem:http://192.168.1.1/cli.php?version=2&output=html&usr=admin&pwd=admin01&command=send&arg0=ussd&arg1=0&arg2=%2A100%23$ 





# A. Appendix

# A.1. Abbrevations

| Abbreviation | Description   |
|--------------|---|
| ANY          | Generally includes all options offered by the current section   |
| APN          | Access Point Name   |
| ASU          | Arbitrary Strength Unit   |
| CID          | A Cell ID is a generally unique number used to identify each Base Transceiver Station (BTS).                                  |
| CID          | Cell-ID   |
| CLI          | Command Line Interface, a generic interface to query the router or perform system tasks                                       |
| DHCP         | Dynamic Host Configuration Protocol   |
| DNS          | Domain Name System  |
| ETHx         | Corresponds to Ethernet interfaces (either single or switched ones)   |
| FQDN         | Fully qualified domain name   |
| GHz          | GigaHertz   |
| GNSSx        | Specifies a Global Navigation Satellite System module   |
| GUI          | Graphical User Interface  |
| HTTP         | HyperText Transfer Protocol   |
| ICCID        | Integrated Circuit Card Identifier  |
| IMEI         | International Mobile Station Equipment Identity   |
| IMSI         | International Mobile Subscriber Identity  |
| INx          | Specifies a digital I/O input port (DIx)  |
| LAC          | Location Area Code  |
| LAC          | The Location Area Code corresponds to an identifier of a set of base stations that are grouped together to optimize signaling |
| LAI          | Location Area Identification  |
| LAI          | The Location Area Identity is a globally unique number that identifies the country, network provider and location area        |
| LANx         | LAN interfaces which are generally based on Ethernet interfaces (including bridges)   |
| MAC          | Media Access Control  |
| Mbps         | Megabits per second   |
| MCC          | Mobile Country Code   |
| MCS          | Modulation Coding Scheme  |
| MEID         | Mobile Equipment Identifier   |
| MHz          | MegaHertz   |
| MNC          | Mobile Network Code   |
| Mobilex      | Identifies a WWAN modem   |
|              |   |





| Abbreviation | Description  |
|--------------|--|
| MOBILEIPx    | Refers to a Mobile IP tunnel interface   |
| MSISDN       | Mobile Subscriber Integrated Services Digital Network Number   |
| MSS          | Maximum Segment Size   |
| MTU          | Maximum Transmission Unit  |
| NAPT         | Network Address and Port Translation   |
| NAT          | Network Address Translation  |
| NTP          | Network Time Protocol  |
| OUTx         | Specifies a digital I/O output port (DOx)  |
| PPTPx        | Specifies a PPTP tunnel interface  |
| PSK          | Pre-Shared Key   |
| RSRP         | Referenz Signal Received Power   |
| RSRQ         | Reference Signal Received Quality  |
| RSSI         | Received Signal Strength Indication  |
| SDK          | Script Development Kit which can be used to program applications   |
| SERIALx      | Identifies a serial port   |
| SIMx         | Specifies the SIM slot as seen on the front panel  |
| SIM          | Subscriber Identity Module   |
| SMS          | Short Message Service  |
| SNMP         | Simple Network Management Protocol   |
| SSH          | Secure Shell   |
| SSID         | Service Set Identifiers, can be used to define multiple WLAN networks on a module  |
| STP          | Spanning Tree Protocol   |
| TAPx         | Specifies an OpenVPN tunnel interface (based on TAP)   |
| TUNx         | Specifies an OpenVPN tunnel interface (based on TUN)   |
| USSD         | Unstructured Supplementary Service Data  |
| VLAN         | Virtual Local Area Network   |
| VPN          | Virtual Private Network  |
| VRRP         | Virtual Router Redundancy Protocol   |
| WAN          | WAN links include all Wide Area Network interfaces which are currently activated in the system                           |
| WDS          | Wireless Distribution System   |
| WLANx        | Refers to a Wireless LAN interface which will be represented as additional LAN interface when configured as access point |
| WPA2         | Wi-Fi Protected Access 2   |
| WPA3         | Wi-Fi Protected Access 3   |
| WWANx        | Refers to a Wireless Wide Area Network (2G/3G/4G) connection   |

Table A.1.: Abbreviations





In general, internal interfaces are written lower-case and may have a different naming. Their index starts from zero, whereas interfaces seen by the user will be written in capital letters starting from one.

# A.2. System Events

| ID  | Ereignis               | Beschreibung                      |
|-----|------------------------|-----------------------------------|
| 101 | wan-up                 | WAN-Verbindung aufgebaut          |
| 102 | wan-down               | WAN-Verbindung unterbrochen       |
| 201 | dio-in1-on             | DIO IN1 eingeschaltet             |
| 202 | dio-in1-off            | DIO IN1 ausgeschaltet             |
| 203 | dio-in2-on             | DIO IN2 eingeschaltet             |
| 204 | dio-in2-off            | DIO IN2 ausgeschaltet             |
| 205 | dio-out1-on            | DIO OUT1 eingeschaltet            |
| 206 | dio-out1-off           | DIO OUT1 ausgeschaltet            |
| 207 | dio-out2-on            | DIO OUT2 eingeschaltet            |
| 208 | dio-out2-off           | DIO OUT2 ausgeschaltet            |
| 209 | poe-on                 | poe eingeschaltet                 |
| 210 | poe-off                | poe ausgeschaltet                 |
| 301 | gps-up                 | GPS-Signal verfügbar              |
| 302 | gps-down               | GPS-Signal nicht verfügbar        |
| 401 | openvpn-up             | OpenVPN-Verbindung aufgebaut      |
| 402 | openvpn-down           | OpenVPN-Verbindung unterbrochen   |
| 403 | ipsec-up               | IPsec-Verbindung aufgebaut        |
| 404 | ipsec-down             | IPsec-Verbindung unterbrochen     |
| 406 | pptp-up                | PPTP-Verbindung aufgebaut         |
| 407 | pptp-down              | PPTP-Verbindung unterbrochen      |
| 408 | dialin-up              | Dial-In-Verbindung aufgebaut      |
| 409 | dialin-down            | Dial-In-Verbindung unterbrochen   |
| 410 | mobileip-up            | Mobile IP-Verbindung aufgebaut    |
| 411 | mobileip-down          | Mobile IP-Verbindung unterbrochen |
| 412 | gre-up                 | GRE-Verbindung aufgebaut          |
| 413 | gre-down               | GRE-Verbindung unterbrochen       |
| 414 | I2tp-up                | L2TP-Verbindung aufgebaut         |
| 415 | I2tp-down              | L2TP-Verbindung unterbrochen      |
| 501 | system-login-failed    | Anmeldung fehlgeschlagen          |
| 502 | system-login-succeeded | Anmeldung erfolgtreich            |
| 503 | system-logout          | Benutzer abgemeldet               |
| 504 | system-rebooting       | Systemneustart eingeleitet        |
| 505 | system-startup         | System gestartet                  |





| ID   | Ereignis              | Beschreibung                                  |
|------|-----------------------|---|
| 506  | test                  | Testereignis                                  |
| 507  | sdk-startup           | SDK gestartet                                 |
| 508  | system-time-updated   | Systemzeit aktualisiert                       |
| 509  | system-poweroff       | Systemabschaltung ausgelöst                   |
| 510  | system-error          | System befindet sich im Fehlerzustand         |
| 511  | system-no-error       | System hat Fehlerzustand verlassen            |
| 512  | cliphp                | Start sdk script via cliphp                   |
| 601  | sms-sent              | SMS gesendet                                  |
| 602  | sms-notsent           | SMS nicht gesendet                            |
| 603  | sms-received          | SMS empfangen                                 |
| 604  | sms-report-received   | SMS-Bericht empfangen                         |
| 701  | call-incoming         | Eingehender Sprachanruf                       |
| 702  | call-outgoing         | Abgehender Sprachanruf wird aufgebaut         |
| 801  | ddns-update-succeeded | Aktualisierung des Dynamic DNS erfolgreich    |
| 802  | ddns-update-failed    | Aktualisierung des Dynamic DNS fehlgeschlagen |
| 901  | usb-storage-added     | USB-Speichergeraet hinzugefügt                |
| 902  | usb-storage-removed   | USB-Speichergeraet entfernt                   |
| 903  | usb-eth-added         | USB-Ethernet-Geraet hinzugefügt               |
| 904  | usb-eth-removed       | USB-Ethernet-Geraet entfernt                  |
| 905  | usb-serial-added      | Serielles USB-Geraet hinzugefügt              |
| 906  | usb-serial-removed    | Serielles USB-Geraet entfernt                 |
| 1001 | redundancy-master     | Router ist jetzt der Master-Router            |
| 1002 | redundancy-backup     | Router ist jetzt der Backup-Router            |

Table A.2.: Systemereignisse





# A.3. Factory Configuration

The factory configuration including default values for any configuration parameter can be derived from the file /etc/config/factory-config.cfg on the router. You may also call cli get -f <parameter> for obtaining a specific default value.





## A.4. SNMP VENDOR MIB

The NetModule SNMP VENDOR MIB can be obtained here, https://share.netmodule.com/public/system-software//4.9.0.102/NETMODULE-VENDOR-MIB-4.9.0.102.mib.





# A.5. SDK Examples

| Event                      | Description   |
|----------------------------|---|
| best-operator.are          | This script will scan for operators on startup and choose the one with the best signal                                    |
| candump.are                | This script can be used to receive CAN messages   |
| config-summary.are         | This script shows a summary of the currently running configuration.   |
| dio.are                    | This script can be used to set a digital output port.   |
| dio-monitor.are            | This script monitors the DIO ports and sends a SMS to the specified phone number.   |
| dio-server.are             | This script implements a TCP server which can be used to control the DIO ports.   |
| dynamic-operator.are       | This script will scan Mobile2 and dial the appropriate SIM on Mobile1   |
| email-to-sms.are           | This script implements a lightweight SMTP server which is able to receive mail and forward them as SMS to a phone number. |
| etherwake.are              | This script can be used to wake up a sleeping host (WakeOnLan)  |
| gps-broadcast.are          | This script sends the local GPS NMEA stream to a remote UDP server (incl. device identity).                               |
| gps-monitor.are            | A script for activating WLAN as soon as GPS position (lat,lon) is within a specified range.                               |
| gps-udp-client.are         | This script sends the local GPS NMEA stream to a remote UDP server.   |
| gps-udp-client-compat.are  | This script sends the local GPS NMEA stream (incl. serial/checksum) to a remote UDP server.                               |
| led.are                    | This script can be used to set a LED  |
| modbus-rtu-master.are      | This script can be used to read messages from the serial port.  |
| modbus-rtu-slave.are       | This script implements a modbus slave server  |
| modbus-tcp-rtu-gateway.are | This script implements a Modbus TCP RTU gateway   |
| mount-media.are            | This script can be used to mount an USB storage stick.  |
| opcua-browse.are           | This script will browse for nodes at a remote OPC-UA server.  |
| opcua-json.are             | This script polls any temperature nodes of an OPC-UA server and sends them JSON-encoded to a remote server.               |
| opcua-read.are             | This script will read the node value at a OPC-UA server.  |
| opcua-write.are            | This script will write a new value to a node at a OPC-UA server.  |
| ping-supervision.are       | This script will supervise a specified host.  |
| read-config.are            | This script can be used to read a configuration parameter.  |
| remote-mail.are            | This script reads and sends mails from a remote IMAP/POP3/SMTP server   |
| scan-mobile.are            | This script can be used to switch the Mobile LAI according to available networks  |
| scan-wlan.are              | This script can be used to switch the WLAN client network according to availability                                       |
| send-mail.are              | This script will send an E-Mail to the specified address.   |
| send-sms.are               | This script will send an SMS to the specified phone number.   |





| serial-read.are This script will generate a techsupport and send it to the specified E-Mail address.  serial-read.are This script can be used to read messages from the serial port.  serial-tcp-broadcast.are This script reads messages coming from the serial port and forwards them via TCP to remote hosts (and vice versa).  serial-tcsetattr.are This script reads messages coming from the serial port and forwards them via TCP to remote hosts (and vice versa).  serial-udp-server.are This script reads messages coming from the serial port and forwards them via UDP to a remote host (and vice versa).  serial-write.are This script can be used to write a message to the serial port.  set-ipsec-route.are set route to IPSEC server depending on active WWAN / WLAN network sms-confirm.are This script will send out a message and confirm its delivery.  sms-confirm.are This script will secute commands received by SMS.  sms-delete-inbox.are This script can be used to flush the SMS inbox.  sms-read-inbox.are This script can be used to write a received SMS to the serial port.  sms-to-email.are This script can be used to write a received SMS to the serial port.  smmp-agent.are This script can be used to write a received SMS to the serial port.  smmp-agent.are This script can be used to write a received SMS to the serial port.  smmp-cmd.are This script can be used to send SNMP raps  status.are This script can be used to send SNMP raps  status.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  topclient.are This script sends a message to a TCP server.  topserver.are This script sends a message to a TCP server.  topserver.are This script sends a message to a remote LDP server.  transfer.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script implements an UDP  | Event                      | Description   |
|--|----------------------------|---|
| serial-readwrite.are This script will write to and read from the serial port.  serial-tcp-broadcast.are This script reads messages coming from the serial port and forwards them via TCP to remote hosts (and vice versa).  serial-tcsetattr.are This script can be used to set/get the attributes of the serial port.  serial-udp-server.are This script can be used to write a message to the serial port and forwards them via UDP to a remote host (and vice versa).  serial-write.are This script can be used to write a message to the serial port.  set-ipsec-route.are set route to IPSEC server depending on active WWAN / WLAN network sms-confirm.are This script will send out a message and confirm its delivery.  sms-control.are This script will execute commands received by SMS.  sms-delete-inbox.are This script are be used to flush the SMS inbox.  sms-to-email.are This script will forward incoming SMS messages to a given E-mail address.  sms-to-serial.are This script can be used to write a received SMS to the serial port.  snmp-agent.are This script issues SNMP set/get commands  snmp-trap.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are This script can be used to display all status variables  syslog.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This script sords a message to a remote FTP file  transfer.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script implements an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an uUDP server which is able to receive messages.  udpdate-config.are This script will generate a page which can be viewed in the Web Manager   | send-techsupport.are       |   |
| serial-tcp-broadcast.are  This script reads messages coming from the serial port and forwards them via TCP to remote hosts (and vice versa).  serial-tcsetattr.are  This script can be used to set/get the attributes of the serial port.  serial-udp-server.are  This script reads messages coming from the serial port and forwards them via UDP to a remote host (and vice versa).  serial-write.are  This script can be used to write a message to the serial port.  set-ipsec-route.are  set route to IPSEC server depending on active WWAN / WLAN network  sms-confirm.are  This script will send out a message and confirm its delivery.  sms-control.are  This script will send out a message and confirm its delivery.  sms-control.are  This script can be used to flush the SMS inbox.  sms-to-email.are  This script can be used to read the SMS inbox.  sms-to-email.are  This script will forward incoming SMS messages to a given E-mail address.  sms-to-serial.are  This script textends MIB entries of the SNMP agent  snmp-agent.are  This script extends MIB entries of the SNMP agent  snmp-cmd.are  This script can be used to send SNMP traps  status.are  This script can be used to display all status variables  syslog.are  Throw a simple syslog message.  tcpclient.are  This script sends a message to a TCP server.  tcpserver.are  This script sends a message to a remote FTP server  transfer.are  This script stores the latest GNSS positions in a remote FTP file  transfer.are  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  T | serial-read.are            | This script can be used to read messages from the serial port.            |
| serial-tcsetattr.are This script can be used to set/get the attributes of the serial port.  serial-udp-server.are This script reads messages coming from the serial port and forwards them via UDP to a remote host (and vice versa).  serial-write.are This script can be used to write a message to the serial port.  set-ipsec-route.are set route to IPSEC server depending on active WWAN / WLAN network sms-confirm.are This script will send out a message and confirm its delivery.  sms-control.are This script will execute commands received by SMS.  sms-delete-inbox.are This script can be used to flush the SMS inbox.  sms-to-email.are This script can be used to read the SMS inbox.  sms-to-email.are This script can be used to write a received SMS to the serial port.  smmp-osent.are This script can be used to write a received SMS to the serial port.  smmp-agent.are This script can be used to write a received SMS to the serial port.  smmp-ord.are This script setneds MIB entries of the SNMP agent  snmp-rmd.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script sends a message to a TCP server  transfer.are This script sortes the latest GNSS positions in a remote FTP file  transfer.are This scripts stores the latest GNSS positions in a remote FTP file  transfer.are This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This script sends a message to a remote UDP server.  This | serial-readwrite.are       | This script will write to and read from the serial port.                  |
| serial-udp-server.are This script reads messages coming from the serial port and forwards them via UDP to a remote host (and vice versa).  serial-write.are This script can be used to write a message to the serial port.  set-ipsec-route.are set route to IPSEC server depending on active WWAN / WLAN network sms-confirm.are This script will send out a message and confirm its delivery.  sms-control.are This script will execute commands received by SMS.  sms-delete-inbox.are This script can be used to flush the SMS inbox.  sms-to-email.are This script can be used to read the SMS inbox.  sms-to-email.are This script will forward incoming SMS messages to a given E-mail address.  sms-to-serial.are This script can be used to write a received SMS to the serial port.  snmp-agent.are This script extends MIB entries of the SNMP agent  snmp-agent.are This script issues SNMP set/get commands  snmp-trap.are This script can be used to send SNMP traps  status.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This script sends a message to a remote FTP server  transfer.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  update-config.are This script implements an audio voice dispatcher  webpage.are This script will generate a page which can be viewed in the Web Manager  | serial-tcp-broadcast.are   | · · · · · · · · · · · · · · · · · · ·                                     |
| serial-write.are This script can be used to write a message to the serial port. set-ipsec-route.are set route to IPSEC server depending on active WWAN / WLAN network sms-confirm.are This script will send out a message and confirm its delivery. sms-control.are This script will execute commands received by SMS. sms-delete-inbox.are This script can be used to flush the SMS inbox. sms-read-inbox.are This script can be used to read the SMS inbox. sms-to-email.are This script will forward incoming SMS messages to a given E-mail address. sms-to-serial.are This script can be used to write a received SMS to the serial port. snmp-agent.are This script extends MIB entries of the SNMP agent snmp-trap.are This script issues SNMP set/get commands snmp-trap.are This script can be used to send SNMP traps status.are This script can be used to display all status variables syslog.are Throw a simple syslog message. tcpclient.are This script sends a message to a TCP server. tcpserver.are This script implements a TCP server which is able to receive messages. techsupport.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This script sends a message to a remote UDP server. udp-msg-server.are This script sends a message to a remote UDP server. This script sends a message to a remote UDP server. Udp-msg-server.are This script implements an UDP server which is able to receive messages and forward them as SMS/E-Mail. udpserver.are This script implements an udo voice dispatcher voice-dispatcher-audio.are This script will generate a page which can be viewed in the Web Manager   | serial-tcsetattr.are       | This script can be used to set/get the attributes of the serial port.     |
| set-ipsec-route.are set route to IPSEC server depending on active WWAN / WLAN network sms-confirm.are This script will send out a message and confirm its delivery.  sms-control.are This script will execute commands received by SMS.  sms-delete-inbox.are This script can be used to flush the SMS inbox.  sms-to-email.are This script can be used to read the SMS inbox.  sms-to-email.are This script will forward incoming SMS messages to a given E-mail address.  sms-to-serial.are This script can be used to write a received SMS to the serial port.  snmp-agent.are This script extends MIB entries of the SNMP agent  snmp-cmd.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This scripts stores the latest GNSS positions in a remote FTP file  transfer.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script implements an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  update-config.are This script can be used to perform a configuration update  voice-dispatcher-audio.are This script implements an audio voice dispatcher  webpage.are This script will generate a page which can be viewed in the Web Manager   | serial-udp-server.are      |   |
| sms-confirm.are This script will send out a message and confirm its delivery.  sms-control.are This script will execute commands received by SMS.  sms-delete-inbox.are This script can be used to flush the SMS inbox.  sms-read-inbox.are This script can be used to read the SMS inbox.  sms-to-email.are This script will forward incoming SMS messages to a given E-mail address.  sms-to-serial.are This script extends MIB entries of the SNMP agent  snmp-agent.are This script can be used to write a received SMS to the serial port.  snmp-agent.are This script extends MIB entries of the SNMP agent  snmp-trap.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This scripts stores the latest GNSS positions in a remote FTP file  transfer.are This scripts archives a remote file  udpclient.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script implements an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  This script can be used to perform a configuration update  voice-dispatcher-audio.are This script implements an audio voice dispatcher  webpage.are   | serial-write.are           | This script can be used to write a message to the serial port.            |
| sms-control.are This script will execute commands received by SMS. sms-delete-inbox.are This script can be used to flush the SMS inbox. sms-read-inbox.are This script can be used to read the SMS inbox. sms-to-email.are This script will forward incoming SMS messages to a given E-mail address. sms-to-serial.are This script can be used to write a received SMS to the serial port. snmp-agent.are This script extends MIB entries of the SNMP agent snmp-cmd.are This script issues SNMP set/get commands snmp-trap.are This script can be used to send SNMP traps status.are This script can be used to send SNMP traps status.are This script can be used to display all status variables syslog.are Throw a simple syslog message. tcpclient.are This script sends a message to a TCP server. tcpserver.are This script implements a TCP server which is able to receive messages. techsupport.are This transfers a techsupport to a remote FTP server transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This scripts archives a remote file udpclient.are This script sends a message to a remote UDP server. udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail. udpserver.are This script implements an UDP server which is able to receive messages. This script implements an UDP server which is able to receive messages. This script implements an UDP server which is able to receive messages. This script implements an UDP server which is able to receive messages. This script implements an UDP server which is able to receive messages. This script implements an udo voice dispatcher This script will generate a page which can be viewed in the Web Manager   | set-ipsec-route.are        | set route to IPSEC server depending on active WWAN / WLAN network         |
| ms-delete-inbox.are This script can be used to flush the SMS inbox.  ms-read-inbox.are This script can be used to read the SMS inbox.  ms-to-email.are This script will forward incoming SMS messages to a given E-mail address.  ms-to-serial.are This script can be used to write a received SMS to the serial port.  mmp-agent.are This script extends MIB entries of the SNMP agent  mmp-cmd.are This script issues SNMP set/get commands  mmp-trap.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  topclient.are This script sends a message to a TCP server.  topserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This scripts at echsupport to a remote FTP server  transfer.are This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  This script implements an UDP server which is able to receive messages.  update-config.are This script implements an udio voice dispatcher  This script will generate a page which can be viewed in the Web Manager  | sms-confirm.are            | This script will send out a message and confirm its delivery.             |
| ms-read-inbox.are This script can be used to read the SMS inbox.  ms-to-email.are This script will forward incoming SMS messages to a given E-mail address.  ms-to-serial.are This script can be used to write a received SMS to the serial port.  mmp-agent.are This script extends MIB entries of the SNMP agent  mmp-cmd.are This script issues SNMP set/get commands  mmp-trap.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This transfers a techsupport to a remote FTP server  transfer.are This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are This script sends a message to a remote UDP server.  udp-msg-server.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  This script implements an UDP server which is able to receive messages.  This script implements an UDP server which is able to receive messages.  This script implements an udor voice dispatcher  webpage.are This script will generate a page which can be viewed in the Web Manager  | sms-control.are            | This script will execute commands received by SMS.                        |
| mss-to-email.are This script will forward incoming SMS messages to a given E-mail address.  mss-to-serial.are This script extends MIB entries of the SNMP agent  mmp-agent.are This script extends MIB entries of the SNMP agent  mmp-cmd.are This script issues SNMP set/get commands  mmp-trap.are This script can be used to send SNMP traps  status.are This script can be used to display all status variables  syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This transfers a techsupport to a remote FTP server  transfer.are This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are Udpclient.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  This script implements an UDP server which is able to receive messages.  This script implements an udo voice dispatcher  voice-dispatcher-audio.are This script will generate a page which can be viewed in the Web Manager   | sms-delete-inbox.are       | This script can be used to flush the SMS inbox.                           |
| sms-to-serial.are This script can be used to write a received SMS to the serial port.  snmp-agent.are This script extends MIB entries of the SNMP agent snmp-cmd.are This script issues SNMP set/get commands snmp-trap.are This script can be used to send SNMP traps status.are This script can be used to display all status variables syslog.are Throw a simple syslog message. tcpclient.are This script sends a message to a TCP server. tcpserver.are This script implements a TCP server which is able to receive messages. techsupport.are This transfers a techsupport to a remote FTP server transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are Udpclient.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  update-config.are This script implements an udp server which is able to receive messages. This script can be used to perform a configuration update voice-dispatcher-audio.are This script implements an audio voice dispatcher webpage.are This script will generate a page which can be viewed in the Web Manager   | sms-read-inbox.are         | This script can be used to read the SMS inbox.                            |
| snmp-agent.are This script extends MIB entries of the SNMP agent snmp-cmd.are This script issues SNMP set/get commands snmp-trap.are This script can be used to send SNMP traps status.are This script can be used to display all status variables syslog.are Throw a simple syslog message. tcpclient.are This script sends a message to a TCP server. tcpserver.are This script implements a TCP server which is able to receive messages. techsupport.are This transfers a techsupport to a remote FTP server transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This scripts archives a remote file udpclient.are This script sends a message to a remote UDP server. udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail. udpserver.are This script implements an UDP server which is able to receive messages. This script can be used to perform a configuration update voice-dispatcher-audio.are This script implements an audio voice dispatcher webpage.are This script will generate a page which can be viewed in the Web Manager   | sms-to-email.are           | This script will forward incoming SMS messages to a given E-mail address. |
| snmp-cmd.are This script issues SNMP set/get commands snmp-trap.are This script can be used to send SNMP traps status.are This script can be used to display all status variables syslog.are Throw a simple syslog message.  tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This transfers a techsupport to a remote FTP server transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This scripts archives a remote file udpclient.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  update-config.are This script can be used to perform a configuration update  voice-dispatcher-audio.are This script will generate a page which can be viewed in the Web Manager  | sms-to-serial.are          | This script can be used to write a received SMS to the serial port.       |
| snmp-trap.are This script can be used to send SNMP traps status.are This script can be used to display all status variables syslog.are Throw a simple syslog message. tcpclient.are This script sends a message to a TCP server. tcpserver.are This script implements a TCP server which is able to receive messages. techsupport.are This transfers a techsupport to a remote FTP server transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This scripts archives a remote file udpclient.are This script sends a message to a remote UDP server. udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail. udpserver.are This script implements an UDP server which is able to receive messages. update-config.are This script can be used to perform a configuration update voice-dispatcher-audio.are This script implements an audio voice dispatcher webpage.are This script will generate a page which can be viewed in the Web Manager  | snmp-agent.are             | This script extends MIB entries of the SNMP agent                         |
| status.are This script can be used to display all status variables syslog.are Throw a simple syslog message. tcpclient.are This script sends a message to a TCP server. tcpserver.are This script implements a TCP server which is able to receive messages. techsupport.are This transfers a techsupport to a remote FTP server transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This scripts archives a remote file udpclient.are This script sends a message to a remote UDP server. udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail. udpserver.are This script implements an UDP server which is able to receive messages. update-config.are This script can be used to perform a configuration update voice-dispatcher-audio.are This script will generate a page which can be viewed in the Web Manager  | snmp-cmd.are               | This script issues SNMP set/get commands                                  |
| tcpclient.are This script sends a message to a TCP server.  tcpserver.are This script implements a TCP server which is able to receive messages.  techsupport.are This transfers a techsupport to a remote FTP server  transfer.are This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are This scripts archives a remote file  udpclient.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  This script can be used to perform a configuration update  voice-dispatcher-audio.are This script implements an audio voice dispatcher  webpage.are This script will generate a page which can be viewed in the Web Manager  | snmp-trap.are              | This script can be used to send SNMP traps                                |
| tcpclient.are  This script sends a message to a TCP server.  tcpserver.are  This script implements a TCP server which is able to receive messages.  techsupport.are  This transfers a techsupport to a remote FTP server  transfer.are  This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are  This scripts archives a remote file  udpclient.are  This script sends a message to a remote UDP server.  udp-msg-server.are  This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are  This script implements an UDP server which is able to receive messages.  This script can be used to perform a configuration update  voice-dispatcher-audio.are  This script will generate a page which can be viewed in the Web Manager   | status.are                 | This script can be used to display all status variables                   |
| tcpserver.are  This script implements a TCP server which is able to receive messages.  This transfers a techsupport to a remote FTP server  Transfer.are  This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are  This scripts archives a remote file  udpclient.are  This script sends a message to a remote UDP server.  This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are  This script implements an UDP server which is able to receive messages.  This script can be used to perform a configuration update  voice-dispatcher-audio.are  This script implements an audio voice dispatcher  webpage.are  This script will generate a page which can be viewed in the Web Manager  | syslog.are                 | Throw a simple syslog message.  |
| techsupport.are transfer.are This scripts stores the latest GNSS positions in a remote FTP file transfer-file.are This scripts archives a remote file udpclient.are This script sends a message to a remote UDP server.  udp-msg-server.are This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  update-config.are This script can be used to perform a configuration update voice-dispatcher-audio.are This script implements an audio voice dispatcher webpage.are This script will generate a page which can be viewed in the Web Manager   | tcpclient.are              | This script sends a message to a TCP server.                              |
| transfer.are  This scripts stores the latest GNSS positions in a remote FTP file  transfer-file.are  This scripts archives a remote file  udpclient.are  This script sends a message to a remote UDP server.  udp-msg-server.are  This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  udpserver.are  This script implements an UDP server which is able to receive messages.  update-config.are  This script can be used to perform a configuration update  voice-dispatcher-audio.are  This script implements an audio voice dispatcher  webpage.are  This script will generate a page which can be viewed in the Web Manager   | tcpserver.are              | This script implements a TCP server which is able to receive messages.    |
| transfer-file.are  This scripts archives a remote file  Udpclient.are  This script sends a message to a remote UDP server.  Udp-msg-server.are  This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  Udpserver.are  This script implements an UDP server which is able to receive messages.  Update-config.are  This script can be used to perform a configuration update  This script implements an audio voice dispatcher  This script will generate a page which can be viewed in the Web Manager  | techsupport.are            | This transfers a techsupport to a remote FTP server                       |
| udpclient.are  This script sends a message to a remote UDP server.  Udp-msg-server.are  This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  Udpserver.are  This script implements an UDP server which is able to receive messages.  Update-config.are  This script can be used to perform a configuration update  This script implements an audio voice dispatcher  This script will generate a page which can be viewed in the Web Manager  | transfer.are               | This scripts stores the latest GNSS positions in a remote FTP file        |
| udp-msg-server.are  This script will run an UDP server which is able to receive messages and forward them as SMS/E-Mail.  Udpserver.are  This script implements an UDP server which is able to receive messages.  Update-config.are  This script can be used to perform a configuration update  This script implements an audio voice dispatcher  webpage.are  This script will generate a page which can be viewed in the Web Manager   | transfer-file.are          | This scripts archives a remote file                                       |
| forward them as SMS/E-Mail.  udpserver.are This script implements an UDP server which is able to receive messages.  update-config.are This script can be used to perform a configuration update  voice-dispatcher-audio.are This script implements an audio voice dispatcher  webpage.are This script will generate a page which can be viewed in the Web Manager  | udpclient.are              | This script sends a message to a remote UDP server.                       |
| update-config.are This script can be used to perform a configuration update voice-dispatcher-audio.are This script implements an audio voice dispatcher webpage.are This script will generate a page which can be viewed in the Web Manager  | udp-msg-server.are         | ·   |
| voice-dispatcher-audio.are  This script implements an audio voice dispatcher  webpage.are  This script will generate a page which can be viewed in the Web Manager   | udpserver.are              | This script implements an UDP server which is able to receive messages.   |
| webpage.are This script will generate a page which can be viewed in the Web Manager  | update-config.are          | This script can be used to perform a configuration update                 |
|  | voice-dispatcher-audio.are | This script implements an audio voice dispatcher                          |
| write-config.are This script can be used to set a configuration parameter.   | webpage.are                | This script will generate a page which can be viewed in the Web Manager   |
|  | write-config.are           | This script can be used to set a configuration parameter.                 |

Table A.3.: SDK Examples